

Mobile Advertising Market - Global Industry Size, Share, Trends, Opportunity, and Forecast, Segmented, By Advertising Type (Video Advertising, In-Game Advertising, In-App Advertising), By Organization Size (Small & Medium Size Enterprises, Large Enterprises), By Vertical (BFSI, Retail & Consumer Goods), By Region & Competition, 2021-2031F

<https://marketpublishers.com/r/ME459F626AA7EN.html>

Date: January 2026

Pages: 180

Price: US\$ 4,500.00 (Single User License)

ID: ME459F626AA7EN

Abstracts

The Global Mobile Advertising Market is projected to expand from USD 218.57 Billion in 2025 to USD 392.31 Billion by 2031, reflecting a compound annual growth rate (CAGR) of 10.24%. Mobile advertising involves the dissemination of promotional material to consumers via wireless handheld devices, such as smartphones and tablets, utilizing applications, mobile websites, and messaging services. This sector's growth is primarily underpinned by the widespread availability of high-speed internet connectivity and the significant amount of time users spend daily on their mobile devices. Highlighting the immense scale of this digital ecosystem, the Interactive Advertising Bureau reported that internet advertising revenue in the United States reached 258.6 billion dollars in 2024.

Nevertheless, the market encounters a major obstacle regarding the enforcement of strict data privacy regulations and the phasing out of third-party tracking technologies. These restrictive measures hinder the ability of advertisers to gather user data for accurate targeting and measurement, resulting in increased compliance expenses. Consequently, the industry is forced to shift toward less granular first-party data strategies, a transition that can temporarily obstruct the scalability of advertising campaigns.

Market Driver

The rollout of 5G networks, which facilitates low-latency transmission and rich media formats, serves as a fundamental catalyst for the industry. This infrastructural advancement empowers advertisers to present high-definition video and immersive interactive content without buffering delays, thereby significantly boosting user engagement on handheld devices. Enhanced bandwidth capabilities support sophisticated programmatic bidding and rich media assets that were previously limited by slower network speeds, ultimately increasing the value of mobile inventory. According to the June 2024 'Ericsson Mobility Report', 5G subscriptions rose by 160 million in the first quarter of 2024 to reach 1.7 billion, establishing a vast technical foundation for these advanced mobile advertising capabilities.

Concurrently, the exponential consumption of short-form vertical video content is reshaping inventory demand and creative strategies. Platforms are increasingly favoring full-screen, sound-on video formats that align with mobile user habits, leading to higher ad recall compared to static display units. This trend compels brands to adapt creative assets for mobile-first environments, utilizing algorithm-driven feeds to reach targeted demographics with precision. Reflecting the monetization power of this format, the Interactive Advertising Bureau's April 2024 'Internet Advertising Revenue Report: Full Year 2023' noted a 10.6% year-over-year increase in video advertising revenue to 52.1 billion dollars. Furthermore, Dentsu forecasts that global advertising spend will grow by 5.0% to 754.4 billion dollars in 2024, a trajectory largely sustained by the dynamic mobile digital ecosystem.

Market Challenge

The implementation of rigorous data privacy regulations and the deprecation of third-party tracking technologies significantly impede the Global Mobile Advertising Market by reducing the efficiency of targeted campaigns. These restrictions result in 'signal loss,' which restricts advertisers' ability to track user behavior across various apps and mobile websites. When brands cannot accurately attribute conversions to specific advertisements, they struggle to validate Return on Ad Spend (ROAS). This inability to measure performance causes advertisers to hesitate in scaling their mobile budgets, as the ecosystem becomes less transparent and harder to optimize compared to historical standards.

Furthermore, this shift necessitates complex operational adjustments that consume resources which could otherwise fuel market expansion. Companies face increased

overhead costs to develop compliance frameworks and privacy-centric data infrastructure, which slows down campaign velocity and innovation. According to IAB Europe in 2025, 68 percent of industry stakeholders identified cross-platform data access as their primary challenge, while 58 percent specifically cited privacy regulations as a major operational barrier. This statistical evidence underscores how deeply embedded regulatory hurdles are, creating friction that directly hampers the liquidity and growth potential of the mobile advertising sector.

Market Trends

The integration of Generative AI for Dynamic Creative Optimization is fundamentally transforming mobile production workflows by automating the creation of personalized ad variations at scale. Advertisers are utilizing these algorithmic tools to instantly tailor visual elements, copy, and formatting to individual user preferences, thereby addressing the creative fatigue often linked to high-frequency mobile usage. This technology enables brands to produce thousands of unique iterations without a proportional rise in cost or manual labor, ensuring hyper-relevance in real-time auctions. In its 'Fourth Quarter 2024 Results' from January 2025, Meta reported that over 4 million advertisers used the company's generative AI tools to enhance creative performance, signaling a massive shift toward automated, intelligent asset generation within the mobile ecosystem.

Simultaneously, the growth of shoppable media and social commerce is collapsing the traditional sales funnel by allowing consumers to purchase products directly within mobile ad units. This trend converts passive promotional inventory into active point-of-sale terminals, effectively reducing friction between discovery and conversion on handheld devices. By embedding immediate purchasing functionality into video feeds and social platforms, advertisers can attribute sales more directly to specific mobile impressions, effectively mitigating the signal loss caused by privacy restrictions. According to the Interactive Advertising Bureau's April 2025 'Internet Advertising Revenue Report: Full Year 2024', commerce media revenues increased by 23 percent to 53.7 billion dollars, demonstrating the growing reliance on closed-loop advertising environments that link media spend directly to transaction data.

Key Market Players

%li%Alphabet, Inc.

%li%Oracle Corporation

- Microsoft Corporation

- IBM Corporation

- Epom Services Ltd.

- Chartboost, Inc.

- AppLovin Corporation

- Smaato, Inc.

Report Scope

In this report, the Global Mobile Advertising Market has been segmented into the following categories, in addition to the industry trends which have also been detailed below:

- Mobile Advertising Market, By Advertising Type

- Video Advertising

- In-Game Advertising

- In-App Advertising

- Mobile Advertising Market, By Organization Size

- Small & Medium Size Enterprises

- Large Enterprises

- Mobile Advertising Market, By Vertical

- BFSI

- Retail & Consumer Goods

Mobile Advertising Market, By Region

North America

United States

Canada

Mexico

Europe

France

United Kingdom

Italy

Germany

Spain

Asia Pacific

China

India

Japan

Australia

South Korea

South America

Brazil

Argentina

- Colombia

- Middle East & Africa

- South Africa

- Saudi Arabia

- UAE

Competitive Landscape

Company Profiles: Detailed analysis of the major companies present in the Global Mobile Advertising Market.

Available Customizations:

Global Mobile Advertising Market report with the given market data, TechSci Research offers customizations according to a company's specific needs. The following customization options are available for the report:

Company Information

- Detailed analysis and profiling of additional market players (up to five).

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