

Global Affective Computing Market by Technology (Touchless, Touch-based), By Component (Hardware (Sensors, Cameras, Storage Devices, Processors), Software (Analytics Software, Enterprise Software, Facial Recognition, Gesture Recognition, and Speech Recognition)), By End User (Telecommunications & IT, Media & Entertainment, BFSI, Retail & Consumer Goods, Education, Healthcare & Life Science, Others), By Region, Competition, 2018-2028

https://marketpublishers.com/r/GE6907FB7767EN.html

Date: November 2023

Pages: 175

Price: US\$ 4,900.00 (Single User License)

ID: GE6907FB7767EN

Abstracts

The global affective computing market was valued at USD 46.19 billion by the end of 2022, with a compound annual growth rate (CAGR) of 24.72% during the forecast period. The global affective computing market is at the forefront of technological innovation, aiming to transform human-computer interactions by enabling machines to comprehend and respond to human emotions. Rooted at the convergence of computer science and psychology, this market harnesses technologies like facial recognition, speech analysis, and physiological sensors to decipher emotional cues, thus enhancing user experiences. Affective computing finds applications across various sectors; in healthcare, it could aid in mental health assessment, while in retail, it might revolutionize customer service by offering emotionally attuned experiences. However, ethical concerns surrounding privacy and cultural nuances must be addressed. Industry leaders and startups alike are investing in research and development, propelling the evolution of emotionally intelligent technology. As this market progresses, it holds the potential to redefine how humans and machines engage and collaborate.

Key Market Drivers



Enhanced Human-Computer Interaction

The global affective computing market is experiencing rapid growth, primarily fueled by the drive for enhanced human-computer interaction. Affective computing is a multidisciplinary field that focuses on enabling machines to recognize, interpret, and respond to human emotions and moods. In an increasingly digital and technology-driven world, the ability to understand and respond to human emotions has become a critical aspect of improving user experiences, personalization, and overall satisfaction. One of the key drivers behind the growth of affective computing is the integration of emotion recognition technology into a wide range of applications and devices. From virtual assistants that can detect a user's mood and adjust their responses accordingly to autonomous vehicles that can recognize signs of driver fatigue, affective computing is revolutionizing the way humans interact with machines.

In the field of healthcare, affective computing is playing a pivotal role in improving patient care and mental health support. Emotion-sensing technologies are used to detect signs of stress, anxiety, or depression, enabling timely interventions and more personalized treatment plans. In education, affective computing is transforming how students learn and engage with educational content. Emotion-aware learning systems can adapt to a student's emotional state, offering tailored support and content to enhance their learning experience.

Moreover, affective computing is influencing marketing and customer service. Emotion analysis in customer interactions helps companies gauge customer satisfaction, identify areas for improvement, and tailor marketing campaigns to emotional responses. As technology continues to advance and the demand for more intuitive and emotionally aware systems grows, the affective computing market is poised for sustained growth. This technology is reshaping the way humans and machines interact, creating more empathetic, responsive, and personalized digital experiences across various industries, from healthcare and education to automotive and entertainment.

Personalized Experiences and Services

The global affective computing market is witnessing remarkable growth, largely propelled by the demand for personalized experiences and services across various sectors. Affective computing, which focuses on recognizing and responding to human emotions and moods, is revolutionizing the way businesses and industries interact with their customers and users. This technology enables systems to interpret and adapt to



users' emotional states, creating more tailored and engaging experiences. In the realm of e-commerce and retail, affective computing is enhancing the customer journey by personalizing product recommendations based on user emotions. Emotion-sensing technology can analyze facial expressions or voice tones to understand a customer's preferences and mood, leading to more relevant product suggestions and increased customer satisfaction.

In healthcare, personalized patient care is a critical driver of affective computing adoption. Emotion-sensing solutions are used to monitor patients' emotional states, helping medical professionals provide more empathetic care. For example, affective computing can assist in detecting signs of anxiety or depression in patients, leading to more timely and personalized interventions. Affective computing is also influencing the entertainment industry, where it is used to customize content and experiences. Streaming platforms analyze viewers' emotional reactions to recommend movies or shows that align with their mood, creating a more engaging and satisfying entertainment experience.

Moreover, the adoption of affective computing is expanding into education, where it supports personalized learning experiences. Emotion-aware learning systems can adapt educational content and methods based on students' emotional states, making learning more engaging and effective. As consumers increasingly seek personalized and emotionally resonant interactions with technology, businesses and industries are recognizing the potential of affective computing to deliver on these expectations. This technology is shaping the future of customer engagement, patient care, education, and entertainment by creating experiences that are not only tailored but also emotionally intelligent. Consequently, the affective computing market is poised for continued growth as more industries leverage its capabilities to enhance personalization and engagement.

Advancements in Sensing Technologies

The global affective computing market is experiencing significant growth, largely driven by advancements in sensing technologies. Affective computing, which focuses on recognizing and responding to human emotions and moods, heavily relies on sensors that can capture emotional cues from individuals. Recent advancements in sensor technologies have greatly enhanced the accuracy and applicability of affective computing solutions.

One key area of advancement is in facial recognition technology. High-resolution



cameras and sophisticated algorithms now enable systems to analyze facial expressions with remarkable precision, allowing them to detect subtle emotional cues such as micro-expressions. This level of detail is invaluable in various applications, from mental health monitoring to user experience optimization. Voice and speech recognition technologies have also made significant strides. Advanced algorithms can analyze voice tone, pitch, and patterns to determine a speaker's emotional state. This has applications in customer service, virtual assistants, and mental health diagnosis, among others.

Wearable sensors have become increasingly popular, with devices capable of monitoring physiological indicators like heart rate, skin conductance, and body temperature. These sensors provide valuable data for assessing emotional states, enabling personalized healthcare and wellness solutions. Additionally, developments in natural language processing (NLP) have improved sentiment analysis, allowing systems to better understand written and spoken language and gauge the emotional tone of text or speech.

As sensor technologies continue to evolve and become more accessible, the affective computing market is poised for further expansion. These advancements not only enhance the accuracy of emotion recognition but also enable the integration of affective computing into a wider range of applications, from healthcare and automotive to entertainment and marketing. The ability to understand and respond to human emotions is becoming a crucial aspect of technology, and sensor innovations are at the forefront of driving the growth of the affective computing market.

Growing Adoption in Diverse Industries

The global affective computing market is experiencing robust growth, driven by its growing adoption across diverse industries. Affective computing, which focuses on recognizing and responding to human emotions and moods, is transcending traditional boundaries, and finding applications in a wide array of sectors. This expanding footprint is fueled by the recognition that understanding and responding to human emotions can significantly enhance user experiences, personalization, and overall satisfaction. One prominent industry embracing affective computing is healthcare. Here, emotion-sensing technology is employed to monitor patient well-being, detect signs of emotional distress, and offer personalized care. It's particularly valuable in mental health, where it aids in early intervention for conditions like depression and anxiety.

In the automotive industry, affective computing is making vehicles more empathetic and



safer. Emotion-sensing systems can detect driver fatigue or distraction, triggering alerts or adaptive responses to improve road safety. In education, affective computing is personalizing learning experiences. By analyzing students' emotional states, educational platforms can tailor content and support, fostering more engaging and effective learning. The entertainment sector is also benefiting from affective computing. Content recommendations are becoming more emotionally intelligent, enhancing user engagement by suggesting movies or music that align with viewers' moods.

Furthermore, in marketing and customer service, affective computing is transforming how companies interact with customers. Emotion analysis in customer interactions helps businesses gauge customer satisfaction, identify pain points, and tailor their marketing and customer support strategies accordingly. As affective computing continues to demonstrate its value across such diverse industries, its market is set for continued growth. The technology's ability to create more personalized, empathetic, and responsive experiences aligns with evolving consumer expectations and the demand for technology that understands and adapts to human emotions. Consequently, the future looks promising for the affective computing market as it continues to expand its reach and influence across multiple sectors.

Key Market Challenges

Privacy and Data Security Concerns

One of the significant challenges facing the global affective computing market revolves around privacy and data security concerns. Affective computing technologies heavily rely on capturing and analyzing personal emotional data, which can include facial expressions, voice tones, and physiological responses. The sensitive nature of this data raises apprehensions about how it is collected, stored, and utilized. Users are rightfully cautious about potential breaches that could lead to their emotional data being misused or exploited. Striking a delicate balance between providing personalized experiences through emotion recognition and safeguarding individuals' privacy is paramount. Ensuring robust encryption, stringent data access controls, and transparent data usage policies becomes essential to build user trust and ensure the responsible adoption of affective computing technologies.

Cross-Cultural and Contextual Complexity

A significant challenge in the global affective computing market pertains to accurately interpreting emotions across diverse cultural contexts and varying situational



circumstances. Emotions are expressed and perceived differently across cultures, which can result in misinterpretations or inaccuracies in emotion recognition algorithms. Additionally, an individual's emotional state can be influenced by factors such as context, environment, and personal experiences, making it challenging to develop one-size-fits-all solutions. Adapting affective computing systems to account for cultural nuances and contextual variations requires intricate adjustments and continuous learning mechanisms. As technology strives for global applicability, addressing these complexities becomes crucial to ensure that emotional cues are accurately understood and appropriately responded to, across diverse human interactions.

Key Market Trends

Integration of AI and Machine Learning

A prevailing trend in the global affective computing market is the seamless integration of artificial intelligence (AI) and machine learning (ML) technologies. As affective computing evolves, the use of AI and ML algorithms becomes increasingly vital in improving the accuracy and efficiency of emotion recognition and interpretation. These technologies enable systems to learn and adapt to individual users' emotional patterns over time, enhancing the personalization and effectiveness of emotional responses. Moreover, AI-driven sentiment analysis allows affective computing solutions to comprehend complex emotional nuances, catering to a broader range of human emotions. This trend not only refines the emotional intelligence of technology but also positions affective computing as an integral component of the AI-driven future, where empathetic and emotionally aware systems are essential for fostering meaningful human interactions.

Cross-Industry Adoption and Innovation

A notable trend shaping the global affective computing market is the increasing adoption of affective computing solutions across diverse industries, coupled with innovative applications tailored to specific sectors. While traditionally prominent in fields like healthcare and entertainment, affective computing is expanding its footprint into sectors such as automotive, retail, and finance. In the automotive industry, affective computing can enhance driver safety by monitoring emotions and alertness levels. Retailers leverage emotion-sensing technology to gauge customer reactions to products and services, refining marketing strategies. This cross-industry diversification not only demonstrates the versatility of affective computing but also fuels innovation as it inspires tailored solutions that cater to unique needs and challenges in each sector.



Focus on Ethical and Privacy Considerations

As the global affective computing market gains momentum, there is a growing emphasis on ethical and privacy considerations in the development and deployment of these technologies. The collection and analysis of emotional data raise concerns regarding user privacy, data security, and consent. Striking a balance between leveraging user emotions for enhanced experiences and safeguarding their sensitive information is a key challenge. Regulators and industry stakeholders are working to establish guidelines and standards to ensure responsible and transparent use of affective computing. Ethical frameworks are being designed to address issues such as bias in emotion recognition algorithms and the potential manipulation of users' emotions. This trend reflects the industry's commitment to developing affective computing solutions that prioritize user trust and respect their privacy, fostering an environment where emotional technology can thrive ethically and sustainably.

Segmental Insights

Technology Insights

Based on technology, the touch-based segment emerges as the predominant segment, exhibiting unwavering dominance projected throughout the forecast period. The prominence of touch-based technology is propelled by its innate capability to foster intuitive and direct human-machine interaction. With touch screens becoming ubiquitous across devices, from smartphones and tablets to interactive kiosks and smart displays, the touch-based segment has embedded itself deeply in modern user experiences. As this trend continues to shape user expectations and interactions, touch-based technology remains firmly positioned to maintain its supremacy, driving innovation in user interface design, and augmenting the seamless integration of technology into daily life. Its enduring dominance underscores its pivotal role in redefining how we engage with digital devices and navigate the evolving landscape of human-computer interaction.

End User Insights

Based on end user, the healthcare & life science segment emerges as a formidable frontrunner, exerting its dominance and shaping the market's trajectory throughout the forecast period. The critical role of affective computing in this sector is evident, where the ability to accurately interpret and respond to human emotions finds application in patient care, mental health assessment, and therapeutic interventions. The healthcare &



life science industry's embrace of emotional intelligence-driven technologies positions it at the forefront of leveraging affective computing's potential for improved patient outcomes and enhanced well-being. As this segment continues to pioneer innovative applications and solutions, its enduring influence resonates, making it a pivotal catalyst in driving the evolution of affective computing across diverse sectors.

Regional Insights

North America firmly establishes itself as a commanding presence within the global affective computing market, affirming its preeminent position, and highlighting its pivotal role in shaping the industry's course. This region's ascendancy to a preeminent position underscores its profound impact in shaping the trajectory of the entire industry. Renowned for its technological innovation, robust research and development capabilities, and a thriving ecosystem of tech giants and startups, North America drives the forefront of affective computing evolution. With a longstanding history of pioneering advancements in artificial intelligence, machine learning, and human-computer interaction, North America's contributions reverberate globally. Its role in pushing the boundaries of emotional technology, refining accuracy in emotion recognition, and fostering user-centered experiences highlights its pivotal position. As the global adoption of affective computing burgeons, North America's trailblazing initiatives continue to influence industry standards, setting benchmarks for innovation, ethics, and user-centric design, thereby steering the industry's course into uncharted, empathetic territories.

Key Market Players

Affectiva Inc.

Element Human Ltd

Kairos AR Inc.

Nuance Communications Inc. (Microsoft Corporation)

IBM Corporation

Gesturetek Inc.

Nemesysco Ltd



Realeyes Data Services Ltd		
audEERING GmbH		
Eyesight Technologies Ltd		
Report Scope:		
In this report, the global affective computing market has been segmented into the following categories, in addition to the industry trends which have also been detailed below:		
Global Affective Computing Market, By Technology:		
Touchless		
Touch-based		
Global Affective Computing Market, By Component:		
Hardware		
Sensors		
Cameras		
Storage Devices		
Processors		
Software		
Analytics Software		
Enterprise Software		

Facial Recognition



	Gesture Recognition	
	Speech Recognition	
	Global Affective Computing Market, By End User:	
	Telecommunications & IT	
	Media & Entertainment	
	BFSI	
	Retail & Consumer Goods	
	Education	
	Healthcare & Life Science	
	Others	
	Global Affective Computing Market, By Region:	
	North America	
	Europe	
	South America	
	Middle East & Africa	
	Asia Pacific	
npetitive Landscape		

Comp

Company Profiles: Detailed analysis of the major companies present in the Global Affective Computing Market.



Available Customizations:

Global Affective Computing market report with the given market data, Tech Sci Research offers customizations according to a company's specific needs. The following customization options are available for the report:

Company Information

Detailed analysis and profiling of additional market players (up to five).



Contents

1. PRODUCT OVERVIEW

- 1.1. Market Definition
- 1.2. Scope of the Market
 - 1.2.1. Markets Covered
 - 1.2.2. Years Considered for Study
 - 1.2.3. Key Market Segmentations

2. RESEARCH METHODOLOGY

- 2.1. Objective of the Study
- 2.2. Baseline Methodology
- 2.3. Key Industry Partners
- 2.4. Major Association and Secondary Sources
- 2.5. Forecasting Methodology
- 2.6. Data Triangulation & Validation
- 2.7. Assumptions and Limitations

3. EXECUTIVE SUMMARY

- 4. IMPACT OF COVID-19 ON GLOBAL AFFECTIVE COMPUTING MARKET
- 5. VOICE OF CUSTOMER
- 6. GLOBAL AFFECTIVE COMPUTING MARKET OVERVIEW

7. GLOBAL AFFECTIVE COMPUTING MARKET OUTLOOK

- 7.1. Market Size & Forecast
 - 7.1.1. By Value
- 7.2. Market Share & Forecast
 - 7.2.1. By Technology (Touchless, Touch-based)
 - 7.2.2. By Component (Hardware, Software)
 - 7.2.2.1. By Hardware (Sensors, Cameras, Storage Devices, Processors)
 - 7.2.2.2. By Software (Analytics Software, Enterprise Software, Facial Recognition,

Gesture Recognition, Speech Recognition)

7.2.3. By End User (Telecommunications & IT, Media & Entertainment, BFSI, Retail &



Consumer Goods, Education, Healthcare & Life Science, Others)

7.2.4. By Region

7.3. By Company (2022)

7.4. Market Map

8. NORTH AMERICA AFFECTIVE COMPUTING MARKET OUTLOOK

- 8.1. Market Size & Forecast
 - 8.1.1. By Value
- 8.2. Market Share & Forecast
 - 8.2.1. By Technology
 - 8.2.2. By Component
 - 8.2.2.1. By Hardware
 - 8.2.2.2. By Software
 - 8.2.3. By End User
- 8.3. North America: Country Analysis
 - 8.3.1. United States Affective Computing Market Outlook
 - 8.3.1.1. Market Size & Forecast
 - 8.3.1.1.1. By Value
 - 8.3.1.2. Market Share & Forecast
 - 8.3.1.2.1. By Technology
 - 8.3.1.2.2. By Component
 - 8.3.1.2.2.1. By Hardware
 - 8.3.1.2.2.2. By Software
 - 8.3.1.2.3. By End User
 - 8.3.2. Canada Affective Computing Market Outlook
 - 8.3.2.1. Market Size & Forecast
 - 8.3.2.1.1. By Value
 - 8.3.2.2. Market Share & Forecast
 - 8.3.2.2.1. By Technology
 - 8.3.2.2.2. By Component
 - 8.3.2.2.2.1. By Hardware
 - 8.3.2.2.2. By Software
 - 8.3.2.2.3. By End User
 - 8.3.3. Mexico Affective Computing Market Outlook
 - 8.3.3.1. Market Size & Forecast
 - 8.3.3.1.1. By Value
 - 8.3.3.2. Market Share & Forecast
 - 8.3.3.2.1. By Technology



8.3.3.2.2. By Component

8.3.3.2.2.1. By Hardware

8.3.3.2.2.2. By Software

8.3.3.2.3. By End User

9. EUROPE AFFECTIVE COMPUTING MARKET OUTLOOK

9.1. Market Size & Forecast

9.1.1. By Value

9.2. Market Share & Forecast

9.2.1. By Technology

9.2.2. By Component

9.2.2.1. By Hardware

9.2.2.2. By Software

9.2.3. By End User

9.3. Europe: Country Analysis

9.3.1. Germany Affective Computing Market Outlook

9.3.1.1. Market Size & Forecast

9.3.1.1.1. By Value

9.3.1.2. Market Share & Forecast

9.3.1.2.1. By Technology

9.3.1.2.2. By Component

9.3.1.2.2.1. By Hardware

9.3.1.2.2.2. By Software

9.3.1.2.3. By End User

9.3.2. United Kingdom Affective Computing Market Outlook

9.3.2.1. Market Size & Forecast

9.3.2.1.1. By Value

9.3.2.2. Market Share & Forecast

9.3.2.2.1. By Technology

9.3.2.2.2. By Component

9.3.2.2.2.1. By Hardware

9.3.2.2.2. By Software

9.3.2.2.3. By End User

9.3.3. France Affective Computing Market Outlook

9.3.3.1. Market Size & Forecast

9.3.3.1.1. By Value

9.3.3.2. Market Share & Forecast

9.3.3.2.1. By Technology



9.3.3.2.2. By Component

9.3.3.2.2.1. By Hardware

9.3.3.2.2.2. By Software

9.3.3.2.3. By End User

9.3.4. Spain Affective Computing Market Outlook

9.3.4.1. Market Size & Forecast

9.3.4.1.1. By Value

9.3.4.2. Market Share & Forecast

9.3.4.2.1. By Technology

9.3.4.2.2. By Component

9.3.4.2.2.1. By Hardware

9.3.4.2.2.2. By Software

9.3.4.2.3. By End User

9.3.5. Italy Affective Computing Market Outlook

9.3.5.1. Market Size & Forecast

9.3.5.1.1. By Value

9.3.5.2. Market Share & Forecast

9.3.5.2.1. By Technology

9.3.5.2.2. By Component

9.3.5.2.2.1. By Hardware

9.3.5.2.2.2. By Software

9.3.5.2.3. By End User

10. SOUTH AMERICA AFFECTIVE COMPUTING MARKET OUTLOOK

10.1. Market Size & Forecast

10.1.1. By Value

10.2. Market Share & Forecast

10.2.1. By Technology

10.2.2. By Component

10.2.2.1. By Hardware

10.2.2.2. By Software

10.2.3. By End User

10.3. South America: Country Analysis

10.3.1. Brazil Affective Computing Market Outlook

10.3.1.1. Market Size & Forecast

10.3.1.1.1. By Value

10.3.1.2. Market Share & Forecast

10.3.1.2.1. By Technology



10.3.1.2.2. By Component

10.3.1.2.2.1. By Hardware

10.3.1.2.2.2. By Software

10.3.1.2.3. By End User

10.3.2. Argentina Affective Computing Market Outlook

10.3.2.1. Market Size & Forecast

10.3.2.1.1. By Value

10.3.2.2. Market Share & Forecast

10.3.2.2.1. By Technology

10.3.2.2.2. By Component

10.3.2.2.2.1. By Hardware

10.3.2.2.2. By Software

10.3.2.2.3. By End User

10.3.3. Colombia Affective Computing Market Outlook

10.3.3.1. Market Size & Forecast

10.3.3.1.1. By Value

10.3.3.2. Market Share & Forecast

10.3.3.2.1. By Technology

10.3.3.2.2. By Component

10.3.3.2.2.1. By Hardware

10.3.3.2.2.2. By Software

10.3.3.2.3. By End User

11. MIDDLE EAST & AFRICA AFFECTIVE COMPUTING MARKET OUTLOOK

11.1. Market Size & Forecast

11.1.1. By Value

11.2. Market Share & Forecast

11.2.1. By Technology

11.2.2. By Component

11.2.2.1. By Hardware

11.2.2.2. By Software

11.2.3. By End User

11.3. Middle East & America: Country Analysis

11.3.1. Israel Affective Computing Market Outlook

11.3.1.1. Market Size & Forecast

11.3.1.1.1. By Value

11.3.1.2. Market Share & Forecast

11.3.1.2.1. By Technology



11.3.1.2.2. By Component

11.3.1.2.2.1. By Hardware

11.3.1.2.2.2. By Software

11.3.1.2.3. By End User

11.3.2. Qatar Affective Computing Market Outlook

11.3.2.1. Market Size & Forecast

11.3.2.1.1. By Value

11.3.2.2. Market Share & Forecast

11.3.2.2.1. By Technology

11.3.2.2.2. By Component

11.3.2.2.2.1. By Hardware

11.3.2.2.2. By Software

11.3.2.2.3. By End User

11.3.3. UAE Affective Computing Market Outlook

11.3.3.1. Market Size & Forecast

11.3.3.1.1. By Value

11.3.3.2. Market Share & Forecast

11.3.3.2.1. By Technology

11.3.3.2.2. By Component

11.3.3.2.2.1. By Hardware

11.3.3.2.2.2. By Software

11.3.3.2.3. By End User

11.3.4. Saudi Arabia Affective Computing Market Outlook

11.3.4.1. Market Size & Forecast

11.3.4.1.1. By Value

11.3.4.2. Market Share & Forecast

11.3.4.2.1. By Technology

11.3.4.2.2. By Component

11.3.4.2.2.1. By Hardware

11.3.4.2.2. By Software

11.3.4.2.3. By End User

12. ASIA PACIFIC AFFECTIVE COMPUTING MARKET OUTLOOK

12.1. Market Size & Forecast

12.1.1. By Value

12.2. Market Share & Forecast

12.2.1. By Technology

12.2.2. By Component



12.2.2.1. By Hardware

12.2.2.2. By Software

12.2.3. By End User

12.3. Asia Pacific: Country Analysis

12.3.1. China Affective Computing Market Outlook

12.3.1.1. Market Size & Forecast

12.3.1.1.1. By Value

12.3.1.2. Market Share & Forecast

12.3.1.2.1. By Technology

12.3.1.2.2. By Component

12.3.1.2.2.1. By Hardware

12.3.1.2.2.2. By Software

12.3.1.2.3. By End User

12.3.2. Japan Affective Computing Market Outlook

12.3.2.1. Market Size & Forecast

12.3.2.1.1. By Value

12.3.2.2. Market Share & Forecast

12.3.2.2.1. By Technology

12.3.2.2. By Component

12.3.2.2.1. By Hardware

12.3.2.2.2. By Software

12.3.2.2.3. By End User

12.3.3. South Korea Affective Computing Market Outlook

12.3.3.1. Market Size & Forecast

12.3.3.1.1. By Value

12.3.3.2. Market Share & Forecast

12.3.3.2.1. By Technology

12.3.3.2.2. By Component

12.3.3.2.2.1. By Hardware

12.3.3.2.2.2. By Software

12.3.3.2.3. By End User

12.3.4. India Affective Computing Market Outlook

12.3.4.1. Market Size & Forecast

12.3.4.1.1. By Value

12.3.4.2. Market Share & Forecast

12.3.4.2.1. By Technology

12.3.4.2.2. By Component

12.3.4.2.2.1. By Hardware

12.3.4.2.2.2. By Software



12.3.4.2.3. By End User

12.3.5. Australia Affective Computing Market Outlook

12.3.5.1. Market Size & Forecast

12.3.5.1.1. By Value

12.3.5.2. Market Share & Forecast

12.3.5.2.1. By Technology

12.3.5.2.2. By Component

12.3.5.2.2.1. By Hardware

12.3.5.2.2. By Software

12.3.5.2.3. By End User

13. MARKET DYNAMICS

13.1. Drivers

13.2. Challenges

14. MARKET TRENDS AND DEVELOPMENTS

15. COMPANY PROFILES

15.1. Affectiva Inc.

15.1.1. Business Overview

15.1.2. Key Financials & Revenue

15.1.3. Key Contact Person

15.1.4. Headquarters Address

15.1.5. Key Product/Service Offered

15.2. Element Human Ltd.

15.2.1. Business Overview

15.2.2. Key Financials & Revenue

15.2.3. Key Contact Person

15.2.4. Headquarters Address

15.2.5. Key Product/Service Offered

15.3. Kairos AR Inc.

15.3.1. Business Overview

15.3.2. Key Financials & Revenue

15.3.3. Key Contact Person

15.3.4. Headquarters Address

15.3.5. Key Product/Service Offered

15.4. Nuance Communications Inc. (Microsoft Corporation)



- 15.4.1. Business Overview
- 15.4.2. Key Financials & Revenue
- 15.4.3. Key Contact Person
- 15.4.4. Headquarters Address
- 15.4.5. Key Product/Service Offered
- 15.5. IBM Corporation
 - 15.5.1. Business Overview
 - 15.5.2. Key Financials & Revenue
 - 15.5.3. Key Contact Person
 - 15.5.4. Headquarters Address
 - 15.5.5. Key Product/Service Offered
- 15.6. Gesturetek Inc.
 - 15.6.1. Business Overview
 - 15.6.2. Key Financials & Revenue
 - 15.6.3. Key Contact Person
 - 15.6.4. Headquarters Address
 - 15.6.5. Key Product/Service Offered
- 15.7. Nemesysco Ltd.
 - 15.7.1. Business Overview
 - 15.7.2. Key Financials & Revenue
 - 15.7.3. Key Contact Person
 - 15.7.4. Headquarters Address
 - 15.7.5. Key Product/Service Offered
- 15.8. Realeyes Data Services Ltd.
 - 15.8.1. Business Overview
 - 15.8.2. Key Financials & Revenue
 - 15.8.3. Key Contact Person
 - 15.8.4. Headquarters Address
- 15.8.5. Key Product/Service Offered
- 15.9. audEERING GmbH
 - 15.9.1. Business Overview
 - 15.9.2. Key Financials & Revenue
 - 15.9.3. Key Contact Person
 - 15.9.4. Headquarters Address
 - 15.9.5. Key Product/Service Offered
- 15.10. Eyesight Technologies Ltd.
 - 15.10.1. Business Overview
 - 15.10.2. Key Financials & Revenue
 - 15.10.3. Key Contact Person



15.10.4. Headquarters Address15.10.5. Key Product/Service Offered

16. STRATEGIC RECOMMENDATIONS

17. ABOUT US & DISCLAIMER



I would like to order

Product name: Global Affective Computing Market by Technology (Touchless, Touch-based), By

Component (Hardware (Sensors, Cameras, Storage Devices, Processors), Software (Analytics Software, Enterprise Software, Facial Recognition, Gesture Recognition, and Speech Recognition)), By End User (Telecommunications & IT, Media & Entertainment, BFSI, Retail & Consumer Goods, Education, Healthcare & Life Science, Others), By Region, Competition, 2018-2028

Product link: https://marketpublishers.com/r/GE6907FB7767EN.html

Price: US\$ 4,900.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

Payment

First name:

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page https://marketpublishers.com/r/GE6907FB7767EN.html

To pay by Wire Transfer, please, fill in your contact details in the form below:

Last name:		
Email:		
Company:		
Address:		
City:		
Zip code:		
Country:		
Tel:		
Fax:		
Your message:		
	**All fields are required	
	Custumer signature	

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms



& Conditions at https://marketpublishers.com/docs/terms.html

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970