

Global Social Gaming Market Professional Survey Report Forecast 2017-2021

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Abstracts

This report studies Social Gaming in Global market, especially in North America, China, Europe, Southeast Asia, Japan and India, with production, revenue, consumption, import and export in these regions, from 2012 to 2017, and forecast to 2021.

This report focuses on top manufacturers in global market, with production, price, revenue and market share for each manufacturer, covering

SGN

Zynga

Scientific Game

Plumbee

Playtika

PlayStudios

IGT

Gamesys

Big Fish Games

By types, the market can be split into

Type 1

Type 2

Type 3

By Application, the market can be split into

Application 1

Application 2

Application 3

By Regions, this report covers (we can add the regions/countries as you want)

North America

China

Europe

Southeast Asia

Japan

India

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