

# Global VR Equipment Sales Market Report 2017

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## Abstracts

In this report, the global VR Equipment market is valued at USD XX million in 2016 and is expected to reach USD XX million by the end of 2022, growing at a CAGR of XX% between 2016 and 2022.

Geographically, this report split global into several key Regions, with sales (K Units), revenue (Million USD), market share and growth rate of VR Equipment for these regions, from 2012 to 2022 (forecast), covering

United States

China

Europe

Japan

Korea

Taiwan

Global VR Equipment market competition by top manufacturers/players, with VR Equipment sales volume, Price (USD/Unit), revenue (Million USD) and market share for each manufacturer/player; the top players including

Starbreeze

Google

Vuzix

HTC

Sony

Microsoft

Meta

Freefly

Oculus

Samsung

Vive

Avegant

Razer

Zeiss

VisusVR

FOVE

On the basis of product, this report displays the production, revenue, price, market share and growth rate of each type, primarily split into

Head Mounted Displays

Head Trackers

Motion Trackers

3D Controllers

Data Gloves

Haptic Devices

Others

On the basis on the end users/applications, this report focuses on the status and outlook for major applications/end users, sales volume, market share and growth rate for each application, including

Educational

Industrial

Medical

Entertainment

Others

If you have any special requirements, please let us know and we will offer you the report as you want.

## Contents

### Global VR Equipment Sales Market Report 2017

## **1 VR EQUIPMENT MARKET OVERVIEW**

### 1.1 Product Overview and Scope of VR Equipment

### 1.2 Classification of VR Equipment by Product Category

#### 1.2.1 Global VR Equipment Market Size (Sales) Comparison by Type (2012-2022)

#### 1.2.2 Global VR Equipment Market Size (Sales) Market Share by Type (Product Category) in 2016

#### 1.2.3 Head Mounted Displays

#### 1.2.4 Head Trackers

#### 1.2.5 Motion Trackers

#### 1.2.6 3D Controllers

#### 1.2.7 Data Gloves

#### 1.2.8 Haptic Devices

#### 1.2.9 Others

### 1.3 Global VR Equipment Market by Application/End Users

#### 1.3.1 Global VR Equipment Sales (Volume) and Market Share Comparison by Application (2012-2022)

#### 1.3.2 Educational

#### 1.3.3 Industrial

#### 1.3.4 Medical

#### 1.3.5 Entertainment

#### 1.3.6 Others

### 1.4 Global VR Equipment Market by Region

#### 1.4.1 Global VR Equipment Market Size (Value) Comparison by Region (2012-2022)

#### 1.4.2 United States VR Equipment Status and Prospect (2012-2022)

#### 1.4.3 China VR Equipment Status and Prospect (2012-2022)

#### 1.4.4 Europe VR Equipment Status and Prospect (2012-2022)

#### 1.4.5 Japan VR Equipment Status and Prospect (2012-2022)

#### 1.4.6 Korea VR Equipment Status and Prospect (2012-2022)

#### 1.4.7 Taiwan VR Equipment Status and Prospect (2012-2022)

### 1.5 Global Market Size (Value and Volume) of VR Equipment (2012-2022)

#### 1.5.1 Global VR Equipment Sales and Growth Rate (2012-2022)

#### 1.5.2 Global VR Equipment Revenue and Growth Rate (2012-2022)

## **2 GLOBAL VR EQUIPMENT COMPETITION BY PLAYERS/SUPPLIERS, TYPE AND**

## **APPLICATION**

- 2.1 Global VR Equipment Market Competition by Players/Suppliers
  - 2.1.1 Global VR Equipment Sales and Market Share of Key Players/Suppliers (2012-2017)
  - 2.1.2 Global VR Equipment Revenue and Share by Players/Suppliers (2012-2017)
- 2.2 Global VR Equipment (Volume and Value) by Type
  - 2.2.1 Global VR Equipment Sales and Market Share by Type (2012-2017)
  - 2.2.2 Global VR Equipment Revenue and Market Share by Type (2012-2017)
- 2.3 Global VR Equipment (Volume and Value) by Region
  - 2.3.1 Global VR Equipment Sales and Market Share by Region (2012-2017)
  - 2.3.2 Global VR Equipment Revenue and Market Share by Region (2012-2017)
- 2.4 Global VR Equipment (Volume) by Application

## **3 UNITED STATES VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 3.1 United States VR Equipment Sales and Value (2012-2017)
  - 3.1.1 United States VR Equipment Sales and Growth Rate (2012-2017)
  - 3.1.2 United States VR Equipment Revenue and Growth Rate (2012-2017)
  - 3.1.3 United States VR Equipment Sales Price Trend (2012-2017)
- 3.2 United States VR Equipment Sales Volume and Market Share by Players
- 3.3 United States VR Equipment Sales Volume and Market Share by Type
- 3.4 United States VR Equipment Sales Volume and Market Share by Application

## **4 CHINA VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 4.1 China VR Equipment Sales and Value (2012-2017)
  - 4.1.1 China VR Equipment Sales and Growth Rate (2012-2017)
  - 4.1.2 China VR Equipment Revenue and Growth Rate (2012-2017)
  - 4.1.3 China VR Equipment Sales Price Trend (2012-2017)
- 4.2 China VR Equipment Sales Volume and Market Share by Players
- 4.3 China VR Equipment Sales Volume and Market Share by Type
- 4.4 China VR Equipment Sales Volume and Market Share by Application

## **5 EUROPE VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 5.1 Europe VR Equipment Sales and Value (2012-2017)
  - 5.1.1 Europe VR Equipment Sales and Growth Rate (2012-2017)
  - 5.1.2 Europe VR Equipment Revenue and Growth Rate (2012-2017)

- 5.1.3 Europe VR Equipment Sales Price Trend (2012-2017)
- 5.2 Europe VR Equipment Sales Volume and Market Share by Players
- 5.3 Europe VR Equipment Sales Volume and Market Share by Type
- 5.4 Europe VR Equipment Sales Volume and Market Share by Application

## **6 JAPAN VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 6.1 Japan VR Equipment Sales and Value (2012-2017)
  - 6.1.1 Japan VR Equipment Sales and Growth Rate (2012-2017)
  - 6.1.2 Japan VR Equipment Revenue and Growth Rate (2012-2017)
  - 6.1.3 Japan VR Equipment Sales Price Trend (2012-2017)
- 6.2 Japan VR Equipment Sales Volume and Market Share by Players
- 6.3 Japan VR Equipment Sales Volume and Market Share by Type
- 6.4 Japan VR Equipment Sales Volume and Market Share by Application

## **7 KOREA VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 7.1 Korea VR Equipment Sales and Value (2012-2017)
  - 7.1.1 Korea VR Equipment Sales and Growth Rate (2012-2017)
  - 7.1.2 Korea VR Equipment Revenue and Growth Rate (2012-2017)
  - 7.1.3 Korea VR Equipment Sales Price Trend (2012-2017)
- 7.2 Korea VR Equipment Sales Volume and Market Share by Players
- 7.3 Korea VR Equipment Sales Volume and Market Share by Type
- 7.4 Korea VR Equipment Sales Volume and Market Share by Application

## **8 TAIWAN VR EQUIPMENT (VOLUME, VALUE AND SALES PRICE)**

- 8.1 Taiwan VR Equipment Sales and Value (2012-2017)
  - 8.1.1 Taiwan VR Equipment Sales and Growth Rate (2012-2017)
  - 8.1.2 Taiwan VR Equipment Revenue and Growth Rate (2012-2017)
  - 8.1.3 Taiwan VR Equipment Sales Price Trend (2012-2017)
- 8.2 Taiwan VR Equipment Sales Volume and Market Share by Players
- 8.3 Taiwan VR Equipment Sales Volume and Market Share by Type
- 8.4 Taiwan VR Equipment Sales Volume and Market Share by Application

## **9 GLOBAL VR EQUIPMENT PLAYERS/SUPPLIERS PROFILES AND SALES DATA**

- 9.1 Starbreeze
  - 9.1.1 Company Basic Information, Manufacturing Base and Competitors

## 9.1.2 VR Equipment Product Category, Application and Specification

### 9.1.2.1 Product A

### 9.1.2.2 Product B

## 9.1.3 Starbreeze VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

## 9.1.4 Main Business/Business Overview

## 9.2 Google

### 9.2.1 Company Basic Information, Manufacturing Base and Competitors

### 9.2.2 VR Equipment Product Category, Application and Specification

#### 9.2.2.1 Product A

#### 9.2.2.2 Product B

### 9.2.3 Google VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

### 9.2.4 Main Business/Business Overview

## 9.3 Vuzix

### 9.3.1 Company Basic Information, Manufacturing Base and Competitors

### 9.3.2 VR Equipment Product Category, Application and Specification

#### 9.3.2.1 Product A

#### 9.3.2.2 Product B

### 9.3.3 Vuzix VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

### 9.3.4 Main Business/Business Overview

## 9.4 HTC

### 9.4.1 Company Basic Information, Manufacturing Base and Competitors

### 9.4.2 VR Equipment Product Category, Application and Specification

#### 9.4.2.1 Product A

#### 9.4.2.2 Product B

### 9.4.3 HTC VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

### 9.4.4 Main Business/Business Overview

## 9.5 Sony

### 9.5.1 Company Basic Information, Manufacturing Base and Competitors

### 9.5.2 VR Equipment Product Category, Application and Specification

#### 9.5.2.1 Product A

#### 9.5.2.2 Product B

### 9.5.3 Sony VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

### 9.5.4 Main Business/Business Overview

## 9.6 Microsoft

### 9.6.1 Company Basic Information, Manufacturing Base and Competitors

### 9.6.2 VR Equipment Product Category, Application and Specification

#### 9.6.2.1 Product A

#### 9.6.2.2 Product B

### 9.6.3 Microsoft VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

#### 9.6.4 Main Business/Business Overview

### 9.7 Meta

#### 9.7.1 Company Basic Information, Manufacturing Base and Competitors

#### 9.7.2 VR Equipment Product Category, Application and Specification

##### 9.7.2.1 Product A

##### 9.7.2.2 Product B

#### 9.7.3 Meta VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

#### 9.7.4 Main Business/Business Overview

### 9.8 Freely

#### 9.8.1 Company Basic Information, Manufacturing Base and Competitors

#### 9.8.2 VR Equipment Product Category, Application and Specification

##### 9.8.2.1 Product A

##### 9.8.2.2 Product B

#### 9.8.3 Freely VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

#### 9.8.4 Main Business/Business Overview

### 9.9 Oculus

#### 9.9.1 Company Basic Information, Manufacturing Base and Competitors

#### 9.9.2 VR Equipment Product Category, Application and Specification

##### 9.9.2.1 Product A

##### 9.9.2.2 Product B

#### 9.9.3 Oculus VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

#### 9.9.4 Main Business/Business Overview

### 9.10 Samsung

#### 9.10.1 Company Basic Information, Manufacturing Base and Competitors

#### 9.10.2 VR Equipment Product Category, Application and Specification

##### 9.10.2.1 Product A

##### 9.10.2.2 Product B

#### 9.10.3 Samsung VR Equipment Sales, Revenue, Price and Gross Margin (2012-2017)

#### 9.10.4 Main Business/Business Overview

### 9.11 Vive

### 9.12 Avegant

### 9.13 Razer

### 9.14 Zeiss

### 9.15 VisusVR

### 9.16 FOVE

## **10 VR EQUIPMENT MAUFACTURING COST ANALYSIS**

### 10.1 VR Equipment Key Raw Materials Analysis



- 10.1.1 Key Raw Materials
- 10.1.2 Price Trend of Key Raw Materials
- 10.1.3 Key Suppliers of Raw Materials
- 10.1.4 Market Concentration Rate of Raw Materials
- 10.2 Proportion of Manufacturing Cost Structure
  - 10.2.1 Raw Materials
  - 10.2.2 Labor Cost
  - 10.2.3 Manufacturing Process Analysis of VR Equipment
- 10.3 Manufacturing Process Analysis of VR Equipment

## **11 INDUSTRIAL CHAIN, SOURCING STRATEGY AND DOWNSTREAM BUYERS**

- 11.1 VR Equipment Industrial Chain Analysis
- 11.2 Upstream Raw Materials Sourcing
- 11.3 Raw Materials Sources of VR Equipment Major Manufacturers in 2016
- 11.4 Downstream Buyers

## **12 MARKETING STRATEGY ANALYSIS, DISTRIBUTORS/TRADERS**

- 12.1 Marketing Channel
  - 12.1.1 Direct Marketing
  - 12.1.2 Indirect Marketing
  - 12.1.3 Marketing Channel Development Trend
- 12.2 Market Positioning
  - 12.2.1 Pricing Strategy
  - 12.2.2 Brand Strategy
  - 12.2.3 Target Client
- 12.3 Distributors/Traders List

## **13 MARKET EFFECT FACTORS ANALYSIS**

- 13.1 Technology Progress/Risk
  - 13.1.1 Substitutes Threat
  - 13.1.2 Technology Progress in Related Industry
- 13.2 Consumer Needs/Customer Preference Change
- 13.3 Economic/Political Environmental Change

## **14 GLOBAL VR EQUIPMENT MARKET FORECAST (2017-2022)**

- 14.1 Global VR Equipment Sales Volume, Revenue and Price Forecast (2017-2022)
  - 14.1.1 Global VR Equipment Sales Volume and Growth Rate Forecast (2017-2022)
  - 14.1.2 Global VR Equipment Revenue and Growth Rate Forecast (2017-2022)
  - 14.1.3 Global VR Equipment Price and Trend Forecast (2017-2022)
- 14.2 Global VR Equipment Sales Volume, Revenue and Growth Rate Forecast by Region (2017-2022)
  - 14.2.1 Global VR Equipment Sales Volume and Growth Rate Forecast by Regions (2017-2022)
  - 14.2.2 Global VR Equipment Revenue and Growth Rate Forecast by Regions (2017-2022)
  - 14.2.3 United States VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
  - 14.2.4 China VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
  - 14.2.5 Europe VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
  - 14.2.6 Japan VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
  - 14.2.7 Korea VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
  - 14.2.8 Taiwan VR Equipment Sales Volume, Revenue and Growth Rate Forecast (2017-2022)
- 14.3 Global VR Equipment Sales Volume, Revenue and Price Forecast by Type (2017-2022)
  - 14.3.1 Global VR Equipment Sales Forecast by Type (2017-2022)
  - 14.3.2 Global VR Equipment Revenue Forecast by Type (2017-2022)
  - 14.3.3 Global VR Equipment Price Forecast by Type (2017-2022)
- 14.4 Global VR Equipment Sales Volume Forecast by Application (2017-2022)

## **15 RESEARCH FINDINGS AND CONCLUSION**

## **16 APPENDIX**

- 16.1 Methodology/Research Approach
  - 16.1.1 Research Programs/Design
  - 16.1.2 Market Size Estimation
  - 16.1.3 Market Breakdown and Data Triangulation
- 16.2 Data Source
  - 16.2.1 Secondary Sources

16.2.2 Primary Sources  
16.3 Disclaimer

The report requires updating with new data and is sent in 2-3 business days after order is placed.

## List Of Tables

### LIST OF TABLES AND FIGURES

Figure Product Picture of VR Equipment

Figure Global VR Equipment Sales Volume Comparison (K Units) by Type (2012-2022)

Figure Global VR Equipment Sales Volume Market Share by Type (Product Category) in 2016

Figure Head Mounted Displays Product Picture

Figure Head Trackers Product Picture

Figure Motion Trackers Product Picture

Figure 3D Controllers Product Picture

Figure Data Gloves Product Picture

Figure Haptic Devices Product Picture

Figure Others Product Picture

Figure Global VR Equipment Sales Comparison (K Units) by Application (2012-2022)

Figure Global Sales Market Share of VR Equipment by Application in 2016

Figure Educational Examples

Table Key Downstream Customer in Educational

Figure Industrial Examples

Table Key Downstream Customer in Industrial

Figure Medical Examples

Table Key Downstream Customer in Medical

Figure Entertainment Examples

Table Key Downstream Customer in Entertainment

Figure Others Examples

Table Key Downstream Customer in Others

Figure Global VR Equipment Market Size (Million USD) by Regions (2012-2022)

Figure United States VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure China VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Europe VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Japan VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Korea VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Taiwan VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Global VR Equipment Sales Volume (K Units) and Growth Rate (2012-2022)

Figure Global VR Equipment Revenue (Million USD) and Growth Rate (2012-2022)

Figure Global Market Major Players VR Equipment Sales Volume (K Units) (2012-2017)

Table Global VR Equipment Sales (K Units) of Key Players/Suppliers (2012-2017)

Table Global VR Equipment Sales Share by Players/Suppliers (2012-2017)  
Figure 2016 VR Equipment Sales Share by Players/Suppliers  
Figure 2017 VR Equipment Sales Share by Players/Suppliers  
Figure Global VR Equipment Revenue (Million USD) by Players/Suppliers (2012-2017)  
Table Global VR Equipment Revenue (Million USD) by Players/Suppliers (2012-2017)  
Table Global VR Equipment Revenue Share by Players/Suppliers (2012-2017)  
Table 2016 Global VR Equipment Revenue Share by Players  
Table 2017 Global VR Equipment Revenue Share by Players  
Table Global VR Equipment Sales (K Units) and Market Share by Type (2012-2017)  
Table Global VR Equipment Sales Share (K Units) by Type (2012-2017)  
Figure Sales Market Share of VR Equipment by Type (2012-2017)  
Figure Global VR Equipment Sales Growth Rate by Type (2012-2017)  
Table Global VR Equipment Revenue (Million USD) and Market Share by Type (2012-2017)  
Table Global VR Equipment Revenue Share by Type (2012-2017)  
Figure Revenue Market Share of VR Equipment by Type (2012-2017)  
Figure Global VR Equipment Revenue Growth Rate by Type (2012-2017)  
Table Global VR Equipment Sales Volume (K Units) and Market Share by Region (2012-2017)  
Table Global VR Equipment Sales Share by Region (2012-2017)  
Figure Sales Market Share of VR Equipment by Region (2012-2017)  
Figure Global VR Equipment Sales Growth Rate by Region in 2016  
Table Global VR Equipment Revenue (Million USD) and Market Share by Region (2012-2017)  
Table Global VR Equipment Revenue Share (%) by Region (2012-2017)  
Figure Revenue Market Share of VR Equipment by Region (2012-2017)  
Figure Global VR Equipment Revenue Growth Rate by Region in 2016  
Table Global VR Equipment Revenue (Million USD) and Market Share by Region (2012-2017)  
Table Global VR Equipment Revenue Share (%) by Region (2012-2017)  
Figure Revenue Market Share of VR Equipment by Region (2012-2017)  
Figure Global VR Equipment Revenue Market Share by Region in 2016  
Table Global VR Equipment Sales Volume (K Units) and Market Share by Application (2012-2017)  
Table Global VR Equipment Sales Share (%) by Application (2012-2017)  
Figure Sales Market Share of VR Equipment by Application (2012-2017)  
Figure Global VR Equipment Sales Market Share by Application (2012-2017)  
Figure United States VR Equipment Sales (K Units) and Growth Rate (2012-2017)  
Figure United States VR Equipment Revenue (Million USD) and Growth Rate

(2012-2017)

Figure United States VR Equipment Sales Price (USD/Unit) Trend (2012-2017)

Table United States VR Equipment Sales Volume (K Units) by Players (2012-2017)

Table United States VR Equipment Sales Volume Market Share by Players (2012-2017)

Figure United States VR Equipment Sales Volume Market Share by Players in 2016

Table United States VR Equipment Sales Volume (K Units) by Type (2012-2017)

Table United States VR Equipment Sales Volume Market Share by Type (2012-2017)

Figure United States VR Equipment Sales Volume Market Share by Type in 2016

Table United States VR Equipment Sales Volume (K Units) by Application (2012-2017)

Table United States VR Equipment Sales Volume Market Share by Application

(2012-2017)

Figure United States VR Equipment Sales Volume Market Share by Application in 2016

Figure China VR Equipment Sales (K Units) and Growth Rate (2012-2017)

Figure China VR Equipment Revenue (Million USD) and Growth Rate (2012-2017)

Figure China VR Equipment Sales Price (USD/Unit) Trend (2012-2017)

Table China VR Equipment Sales Volume (K Units) by Players (2012-2017)

Table China VR Equipment Sales Volume Market Share by Players (2012-2017)

Figure China VR Equipment Sales Volume Market Share by Players in 2016

Table China VR Equipment Sales Volume (K Units) by Type (2012-2017)

Table China VR Equipment Sales Volume Market Share by Type (2012-2017)

Figure China VR Equipment Sales Volume Market Share by Type in 2016

Table China VR Equipment Sales Volume (K Units) by Application (2012-2017)

Table China VR Equipment Sales Volume Market Share by Application (2012-2017)

Figure China VR Equipment Sales Volume Market Share by Application in 2016

Figure Europe VR Equipment Sales (K Units) and Growth Rate (2012-2017)

Figure Europe VR Equipment Revenue (Million USD) and Growth Rate (2012-2017)

Figure Europe VR Equipment Sales Price (USD/Unit) Trend (2012-2017)

Table Europe VR Equipment Sales Volume (K Units) by Players (2012-2017)

Table Europe VR Equipment Sales Volume Market Share by Players (2012-2017)

Figure Europe VR Equipment Sales Volume Market Share by Players in 2016

Table Europe VR Equipment Sales Volume (K Units) by Type (2012-2017)

Table Europe VR Equipment Sales Volume Market Share by Type (2012-2017)

Figure Europe VR Equipment Sales Volume Market Share by Type in 2016

Table Europe VR Equipment Sales Volume (K Units) by Application (2012-2017)

Table Europe VR Equipment Sales Volume Market Share by Application (2012-2017)

Figure Europe VR Equipment Sales Volume Market Share by Application in 2016

Figure Japan VR Equipment Sales (K Units) and Growth Rate (2012-2017)

Figure Japan VR Equipment Revenue (Million USD) and Growth Rate (2012-2017)

Figure Japan VR Equipment Sales Price (USD/Unit) Trend (2012-2017)



Table Japan VR Equipment Sales Volume (K Units) by Players (2012-2017)  
Table Japan VR Equipment Sales Volume Market Share by Players (2012-2017)  
Figure Japan VR Equipment Sales Volume Market Share by Players in 2016  
Table Japan VR Equipment Sales Volume (K Units) by Type (2012-2017)  
Table Japan VR Equipment Sales Volume Market Share by Type (2012-2017)  
Figure Japan VR Equipment Sales Volume Market Share by Type in 2016  
Table Japan VR Equipment Sales Volume (K Units) by Application (2012-2017)  
Table Japan VR Equipment Sales Volume Market Share by Application (2012-2017)  
Figure Japan VR Equipment Sales Volume Market Share by Application in 2016  
Figure Korea VR Equipment Sales (K Units) and Growth Rate (2012-2017)  
Figure Korea VR Equipment Revenue (Million USD) and Growth Rate (2012-2017)  
Figure Korea VR Equipment Sales Price (USD/Unit) Trend (2012-2017)  
Table Korea VR Equipment Sales Volume (K Units) by Players (2012-2017)  
Table Korea VR Equipment Sales Volume Market Share by Players (2012-2017)  
Figure Korea VR Equipment Sales Volume Market Share by Players in 2016  
Table Korea VR Equipment Sales Volume (K Units) by Type (2012-2017)  
Table Korea VR Equipment Sales Volume Market Share by Type (2012-2017)  
Figure Korea VR Equipment Sales Volume Market Share by Type in 2016  
Table Korea VR Equipment Sales Volume (K Units) by Application (2012-2017)  
Table Korea VR Equipment Sales Volume Market Share by Application (2012-2017)  
Figure Korea VR Equipment Sales Volume Market Share by Application in 2016  
Figure Taiwan VR Equipment Sales (K Units) and Growth Rate (2012-2017)  
Figure Taiwan VR Equipment Revenue (Million USD) and Growth Rate (2012-2017)  
Figure Taiwan VR Equipment Sales Price (USD/Unit) Trend (2012-2017)  
Table Taiwan VR Equipment Sales Volume (K Units) by Players (2012-2017)  
Table Taiwan VR Equipment Sales Volume Market Share by Players (2012-2017)  
Figure Taiwan VR Equipment Sales Volume Market Share by Players in 2016  
Table Taiwan VR Equipment Sales Volume (K Units) by Type (2012-2017)  
Table Taiwan VR Equipment Sales Volume Market Share by Type (2012-2017)  
Figure Taiwan VR Equipment Sales Volume Market Share by Type in 2016  
Table Taiwan VR Equipment Sales Volume (K Units) by Application (2012-2017)  
Table Taiwan VR Equipment Sales Volume Market Share by Application (2012-2017)  
Figure Taiwan VR Equipment Sales Volume Market Share by Application in 2016  
Table Starbreeze Basic Information List  
Table Starbreeze VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)  
Figure Starbreeze VR Equipment Sales Growth Rate (2012-2017)  
Figure Starbreeze VR Equipment Sales Global Market Share (2012-2017)  
Figure Starbreeze VR Equipment Revenue Global Market Share (2012-2017)

Table Google Basic Information List

Table Google VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure Google VR Equipment Sales Growth Rate (2012-2017)

Figure Google VR Equipment Sales Global Market Share (2012-2017)

Figure Google VR Equipment Revenue Global Market Share (2012-2017)

Table Vuzix Basic Information List

Table Vuzix VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure Vuzix VR Equipment Sales Growth Rate (2012-2017)

Figure Vuzix VR Equipment Sales Global Market Share (2012-2017)

Figure Vuzix VR Equipment Revenue Global Market Share (2012-2017)

Table HTC Basic Information List

Table HTC VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure HTC VR Equipment Sales Growth Rate (2012-2017)

Figure HTC VR Equipment Sales Global Market Share (2012-2017)

Figure HTC VR Equipment Revenue Global Market Share (2012-2017)

Table Sony Basic Information List

Table Sony VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure Sony VR Equipment Sales Growth Rate (2012-2017)

Figure Sony VR Equipment Sales Global Market Share (2012-2017)

Figure Sony VR Equipment Revenue Global Market Share (2012-2017)

Table Microsoft Basic Information List

Table Microsoft VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure Microsoft VR Equipment Sales Growth Rate (2012-2017)

Figure Microsoft VR Equipment Sales Global Market Share (2012-2017)

Figure Microsoft VR Equipment Revenue Global Market Share (2012-2017)

Table Meta Basic Information List

Table Meta VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)

Figure Meta VR Equipment Sales Growth Rate (2012-2017)

Figure Meta VR Equipment Sales Global Market Share (2012-2017)

Figure Meta VR Equipment Revenue Global Market Share (2012-2017)

Table Freely Basic Information List

Table Freely VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)



Figure Freely VR Equipment Sales Growth Rate (2012-2017)  
Figure Freely VR Equipment Sales Global Market Share (2012-2017)  
Figure Freely VR Equipment Revenue Global Market Share (2012-2017)  
Table Oculus Basic Information List  
Table Oculus VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)  
Figure Oculus VR Equipment Sales Growth Rate (2012-2017)  
Figure Oculus VR Equipment Sales Global Market Share (2012-2017)  
Figure Oculus VR Equipment Revenue Global Market Share (2012-2017)  
Table Samsung Basic Information List  
Table Samsung VR Equipment Sales (K Units), Revenue (Million USD), Price (USD/Unit) and Gross Margin (2012-2017)  
Figure Samsung VR Equipment Sales Growth Rate (2012-2017)  
Figure Samsung VR Equipment Sales Global Market Share (2012-2017)  
Figure Samsung VR Equipment Revenue Global Market Share (2012-2017)  
Table Vive Basic Information List  
Table Avegant Basic Information List  
Table Razer Basic Information List  
Table Zeiss Basic Information List  
Table VisusVR Basic Information List  
Table FOVE Basic Information List  
Table Production Base and Market Concentration Rate of Raw Material  
Figure Price Trend of Key Raw Materials  
Table Key Suppliers of Raw Materials  
Figure Manufacturing Cost Structure of VR Equipment  
Figure Manufacturing Process Analysis of VR Equipment  
Figure VR Equipment Industrial Chain Analysis  
Table Raw Materials Sources of VR Equipment Major Players in 2016  
Table Major Buyers of VR Equipment  
Table Distributors/Traders List  
Figure Global VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure Global VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Figure Global VR Equipment Price (USD/Unit) and Trend Forecast (2017-2022)  
Table Global VR Equipment Sales Volume (K Units) Forecast by Regions (2017-2022)  
Figure Global VR Equipment Sales Volume Market Share Forecast by Regions (2017-2022)  
Figure Global VR Equipment Sales Volume Market Share Forecast by Regions in 2022

Table Global VR Equipment Revenue (Million USD) Forecast by Regions (2017-2022)  
Figure Global VR Equipment Revenue Market Share Forecast by Regions (2017-2022)  
Figure Global VR Equipment Revenue Market Share Forecast by Regions in 2022  
Figure United States VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure United States VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Figure China VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure China VR Equipment Revenue and Growth Rate Forecast (2017-2022)  
Figure Europe VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure Europe VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Figure Japan VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure Japan VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Figure Korea VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure Korea VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Figure Taiwan VR Equipment Sales Volume (K Units) and Growth Rate Forecast (2017-2022)  
Figure Taiwan VR Equipment Revenue (Million USD) and Growth Rate Forecast (2017-2022)  
Table Global VR Equipment Sales (K Units) Forecast by Type (2017-2022)  
Figure Global VR Equipment Sales Volume Market Share Forecast by Type (2017-2022)  
Table Global VR Equipment Revenue (Million USD) Forecast by Type (2017-2022)  
Figure Global VR Equipment Revenue Market Share Forecast by Type (2017-2022)  
Table Global VR Equipment Price (USD/Unit) Forecast by Type (2017-2022)  
Table Global VR Equipment Sales (K Units) Forecast by Application (2017-2022)  
Figure Global VR Equipment Sales Market Share Forecast by Application (2017-2022)  
Table Research Programs/Design for This Report  
Figure Bottom-up and Top-down Approaches for This Report  
Figure Data Triangulation  
Table Key Data Information from Secondary Sources  
Table Key Data Information from Primary Sources

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