

Global VR Equipment Sales Market Report 2017

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Abstracts

Notes:

Sales, means the sales volume of VR Equipment

Revenue, means the sales value of VR Equipment

This report studies sales (consumption) of VR Equipment in Global market, especially in United States, China, Europe and Japan, focuses on top players in these regions/countries, with sales, price, revenue and market share for each player in these regions, covering

Oculus

Samsung

Vive

Avegant

Razer

Zeiss

VisusVR

FOVE

Starbreeze

Google

Vuzix

HTC

Sony

Microsoft

Meta

Freefly

Market Segment by Regions, this report splits Global into several key Regions, with sales (consumption), revenue, market share and growth rate of VR Equipment in these regions, from 2011 to 2021 (forecast), like

United States

China

Europe

Japan

Southeast Asia

India

Split by product Types, with sales, revenue, price and gross margin, market share and growth rate of each type, can be divided into

Head Mounted Displays

Head Trackers

Motion Trackers

3D Controllers

Data Gloves

Haptic Devices

Others

Split by applications, this report focuses on sales, market share and growth rate of VR Equipment in each application, can be divided into

Educational

Industrial

Medical

Entertainment

Others

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