

# Global PC Gaming Peripheral Market Research Report 2017

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#### **Abstracts**

In this report, the global PC Gaming Peripheral market is valued at USD XX million in 2016 and is expected to reach USD XX million by the end of 2022, growing at a CAGR of XX% between 2016 and 2022.

Geographically, this report is segmented into several key Regions, with production, consumption, revenue (million USD), market share and growth rate of PC Gaming Peripheral in these regions, from 2012 to 2022 (forecast), covering

United States

EU

China

Japan

South Korea

Taiwan

Global PC Gaming Peripheral market competition by top manufacturers, with production, price, revenue (value) and market share for each manufacturer; the top players including

**Corsair Components** 



Logitech International
Mad Catz Interactive
Razer
SteelSeries
Sony
Microsoft
Cooler Master
Kingston
Gioteck
Fnatic Gear
BenQ
Gamdias
Mionix
TTeSPORTS
Roccat
SteelSeries
QPAD
Tesoro Gaming

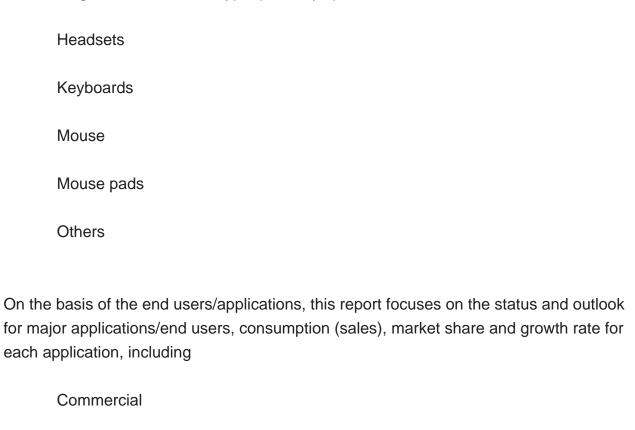
CM Storm



#### **COUGAR**

Personal

On the basis of product, this report displays the production, revenue, price, market share and growth rate of each type, primarily split into



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