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Global Game Localization Services Market Size, Status and Forecast 2020-2026

https://marketpublishers.com/r/GEFFD9529D73EN.html
Date: August 2020
Pages: 134
Price: US$ 3,900.00 (Single User License)
ID: GEFFD9529D73EN

Abstracts

This report focuses on the global Game Localization Services status, future forecast, growth opportunity, key market and key players. The study objectives are to present the Game Localization Services development in North America, Europe, China, Japan, Southeast Asia, India and Central & South America.

The key players covered in this study

ABBYY

Localize Direct

AD VERBUM

Alconost

All Correct Group

Andovar

Aspena

Day Translations

DYS Translations

Game Localization Network

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Keywords Studios

Level Up Translation

JBI Studios

Morningside Translations

Pangea Translation Services

Market segment by Type, the product can be split into

On-premise

Cloud-based

Market segment by Application, split into

Individual

Enterprise

Others

Market segment by Regions/Countries, this report covers

North America

Europe

China

Japan

Southeast Asia

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India

Central & South America

The study objectives of this report are:

To analyze global Game Localization Services status, future forecast, growth opportunity, key market and key players.

To present the Game Localization Services development in North America, Europe, China, Japan, Southeast Asia, India and Central & South America.

To strategically profile the key players and comprehensively analyze their development plan and strategies.

To define, describe and forecast the market by type, market and key regions.

In this study, the years considered to estimate the market size of Game Localization Services are as follows:

History Year: 2015-2019

Base Year: 2019

Estimated Year: 2020

Forecast Year 2020 to 2026

For the data information by region, company, type and application, 2019 is considered as the base year. Whenever data information was unavailable for the base year, the prior year has been considered.

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