

Global Game Camera Market Insights, Forecast to 2026

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Abstracts

A game camera, often referred to as 'trail camera', is a tough, motion-activated camera designed to take photos and videos of wildlife and security surveillance, and game camera is comprised of a motion detector and a digital camera. The motion detector uses passive infrared technology to sense movement and trigger the camera.

The global game camera industry reached a production of approximately 422.89 K units in 2016, and is expected to reach 533.91 K units in 2021.

The global largest market is North America. The market will reached a consumption volume of approximately 217.67 K Units in 2015, and the consumption volume share is 54.33%, and the secondary market is Europe, it will reached a consumption volume of 137.08 K Units in 2015, and the consumption volume share is 34.22%.

There are major three classification of game camera in this report, pixel12MP game camera. Globally, the production share of each type of game camera is 23.51%, 58.66% and 17.83% in 2015.

At present, the world's large players are mainly concentrated in North America. The top three players are Prometheus Group, Vista Outdoor, and Wildgame Innovations respectively with global production market share as 17.71%, 13.09% and 14.72% in 2015.

There are four major application of game camera in this report, entertainment, hunting, research and others. Globally, hunting is the largest application area, and reach a consumption volume of 207.01 K Units in 2015 with the 51.67% market share. The secondary application area is f research, it will reached a production of 73.79 K Units in 2015, and the consumption volume share is 18.42%.

Since the COVID-19 virus outbreak in December 2019, the disease has spread to almost 100 countries around the globe with the World Health Organization declaring it a public health emergency. The global impacts of the coronavirus disease 2019 (COVID-19) are already starting to be felt, and will significantly affect the Game Camera

4900 market in 2020.

COVID-19 can affect the global economy in three main ways: by directly affecting production and demand, by creating supply chain and market disruption, and by its financial impact on firms and financial markets.

The outbreak of COVID-19 has brought effects on many aspects, like flight cancellations; travel bans and quarantines; restaurants closed; all indoor events restricted; over forty countries state of emergency declared; massive slowing of the supply chain; stock market volatility; falling business confidence, growing panic among the population, and uncertainty about future.

This report also analyses the impact of Coronavirus COVID-19 on the Game Camera 4900 industry.

Based on our recent survey, we have several different scenarios about the Game Camera 4900 YoY growth rate for 2020. The probable scenario is expected to grow by a xx% in 2020 and the revenue will be xx in 2020 from US\$ 59 million in 2019. The market size of Game Camera 4900 will reach xx in 2026, with a CAGR of xx% from 2020 to 2026.

With industry-standard accuracy in analysis and high data integrity, the report makes a brilliant attempt to unveil key opportunities available in the global Game Camera market to help players in achieving a strong market position. Buyers of the report can access verified and reliable market forecasts, including those for the overall size of the global Game Camera market in terms of both revenue and volume.

Players, stakeholders, and other participants in the global Game Camera market will be able to gain the upper hand as they use the report as a powerful resource. For this version of the report, the segmental analysis focuses on sales (volume), revenue and forecast by each application segment in terms of sales and revenue and forecast by each type segment in terms of revenue for the period 2015-2026.

Production and Pricing Analyses

Readers are provided with deeper production analysis, import and export analysis, and pricing analysis for the global Game Camera market. As part of production analysis, the report offers accurate statistics and figures for production capacity, production volume by region, and global production and production by each type segment for the period 2015-2026.

In the pricing analysis section of the report, readers are provided with validated statistics and figures for price by manufacturer and price by region for the period 2015-2020 and price by each type segment for the period 2015-2026. The import and export analysis for the global Game Camera market has been provided based on region.

Regional and Country-level Analysis

The report offers an exhaustive geographical analysis of the global Game Camera market, covering important regions, viz, North America, Europe, China, Japan and South Korea. It also covers key countries (regions), viz, U.S., Canada, Germany, France, U.K., Italy, Russia, China, Japan, South Korea, India, Australia, Taiwan, Indonesia, Thailand, Malaysia, Philippines, Vietnam, Mexico, Brazil, Turkey, Saudi Arabia, UAE, etc.

The report includes country-wise and region-wise market size for the period 2015-2026. It also includes market size and forecast by each application segment in terms of volume for the period 2015-2026.

Competition Analysis

In the competitive analysis section of the report, leading as well as prominent players of the global Game Camera market are broadly studied on the basis of key factors. The report offers comprehensive analysis and accurate statistics on sales by the player for the period 2015-2020. It also offers detailed analysis supported by reliable statistics on price and revenue (global level) by player for the period 2015-2020.

On the whole, the report proves to be an effective tool that players can use to gain a competitive edge over their competitors and ensure lasting success in the global Game Camera market. All of the findings, data, and information provided in the report are validated and revalidated with the help of trustworthy sources. The analysts who have authored the report took a unique and industry-best research and analysis approach for an in-depth study of the global Game Camera market.

The following manufacturers are covered in this report:

Prometheus Group

Vista Outdoor

Wildgame Innovations

Bgha Inc.

Moultrie

Reconyx

Spypoint

Cuddeback

GSM Outdoors

Bolymedia

Game Camera Breakdown Data by Type

?8MP

8-12MP

?12MP

Game Camera Breakdown Data by Application

Entertainment

Hunting

Research

Others

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