

Global Family/Indoor Entertainment Centres Market Size, Status and Forecast 2022

<https://marketpublishers.com/r/G33BFEAC084EN.html>

Date: August 2017

Pages: 101

Price: US\$ 3,300.00 (Single User License)

ID: G33BFEAC084EN

Abstracts

This report studies the global Family/Indoor Entertainment Centres market, analyzes and researches the Family/Indoor Entertainment Centres development status and forecast in United States, EU, Japan, China, India and Southeast Asia.

This report focuses on the top players in global market, like

Dave & Buster's

CEC Entertainment

Main Event Entertainment

Legoland Discovery Center

Scene 75 Entertainment Centers

Gatti's Pizza Corporation

Bowlmor AMF Corporation

Nickelodeon Universe

Lucky Strike

Smaash Entertainment Pvt. Ltd.

Amoeba Services

Funcity

Time Zone Entertainment Pvt. Ltd.

Tenpin

Kidzania

Bandai Namco Entertainment

Toy Town

The Walt Disney Company

Market segment by Regions/Countries, this report covers

United States

EU

Japan

China

India

Southeast Asia

Market segment by Type, Family/Indoor Entertainment Centres can be split into

By Visitor Demographics

By Facility Size

Market segment by Application, Family/Indoor Entertainment Centres can be split into

Arcade Studios

VR Gaming Zones

Sports Arcades

Others

If you have any special requirements, please let us know and we will offer you the report as you want.

Contents

Global Family/Indoor Entertainment Centres Market Size, Status and Forecast 2022

1 INDUSTRY OVERVIEW OF FAMILY/INDOOR ENTERTAINMENT CENTRES

1.1 Family/Indoor Entertainment Centres Market Overview

1.1.1 Family/Indoor Entertainment Centres Product Scope

1.1.2 Market Status and Outlook

1.2 Global Family/Indoor Entertainment Centres Market Size and Analysis by Regions

1.2.1 United States

1.2.2 EU

1.2.3 Japan

1.2.4 China

1.2.5 India

1.2.6 Southeast Asia

1.3 Family/Indoor Entertainment Centres Market by Type

1.3.1 By Visitor Demographics

1.3.2 By Facility Size

1.4 Family/Indoor Entertainment Centres Market by End Users/Application

1.4.1 Arcade Studios

1.4.2 VR Gaming Zones

1.4.3 Sports Arcades

1.4.4 Others

2 GLOBAL FAMILY/INDOOR ENTERTAINMENT CENTRES COMPETITION ANALYSIS BY PLAYERS

2.1 Family/Indoor Entertainment Centres Market Size (Value) by Players (2016 and 2017)

2.2 Competitive Status and Trend

2.2.1 Market Concentration Rate

2.2.2 Product/Service Differences

2.2.3 New Entrants

2.2.4 The Technology Trends in Future

3 COMPANY (TOP PLAYERS) PROFILES

3.1 Dave & Buster's

- 3.1.1 Company Profile
- 3.1.2 Main Business/Business Overview
- 3.1.3 Products, Services and Solutions
- 3.1.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
- 3.1.5 Recent Developments
- 3.2 CEC Entertainment
 - 3.2.1 Company Profile
 - 3.2.2 Main Business/Business Overview
 - 3.2.3 Products, Services and Solutions
 - 3.2.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.2.5 Recent Developments
- 3.3 Main Event Entertainment
 - 3.3.1 Company Profile
 - 3.3.2 Main Business/Business Overview
 - 3.3.3 Products, Services and Solutions
 - 3.3.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.3.5 Recent Developments
- 3.4 Legoland Discovery Center
 - 3.4.1 Company Profile
 - 3.4.2 Main Business/Business Overview
 - 3.4.3 Products, Services and Solutions
 - 3.4.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.4.5 Recent Developments
- 3.5 Scene 75 Entertainment Centers
 - 3.5.1 Company Profile
 - 3.5.2 Main Business/Business Overview
 - 3.5.3 Products, Services and Solutions
 - 3.5.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.5.5 Recent Developments
- 3.6 Gatti's Pizza Corporation
 - 3.6.1 Company Profile
 - 3.6.2 Main Business/Business Overview
 - 3.6.3 Products, Services and Solutions
 - 3.6.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.6.5 Recent Developments
- 3.7 Bowlmor AMF Corporation
 - 3.7.1 Company Profile
 - 3.7.2 Main Business/Business Overview
 - 3.7.3 Products, Services and Solutions

- 3.7.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
- 3.7.5 Recent Developments
- 3.8 Nickelodeon Universe
 - 3.8.1 Company Profile
 - 3.8.2 Main Business/Business Overview
 - 3.8.3 Products, Services and Solutions
 - 3.8.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.8.5 Recent Developments
- 3.9 Lucky Strike
 - 3.9.1 Company Profile
 - 3.9.2 Main Business/Business Overview
 - 3.9.3 Products, Services and Solutions
 - 3.9.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.9.5 Recent Developments
- 3.10 Smaash Entertainment Pvt. Ltd.
 - 3.10.1 Company Profile
 - 3.10.2 Main Business/Business Overview
 - 3.10.3 Products, Services and Solutions
 - 3.10.4 Family/Indoor Entertainment Centres Revenue (Value) (2012-2017)
 - 3.10.5 Recent Developments
- 3.11 Amoeba Services
- 3.12 Funcity
- 3.13 Time Zone Entertainment Pvt. Ltd.
- 3.14 Tenpin
- 3.15 Kidzania
- 3.16 Bandai Namco Entertainment
- 3.17 Toy Town
- 3.18 The Walt Disney Company

4 GLOBAL FAMILY/INDOOR ENTERTAINMENT CENTRES MARKET SIZE BY TYPE AND APPLICATION (2012-2017)

- 4.1 Global Family/Indoor Entertainment Centres Market Size by Type (2012-2017)
- 4.2 Global Family/Indoor Entertainment Centres Market Size by Application (2012-2017)
- 4.3 Potential Application of Family/Indoor Entertainment Centres in Future
- 4.4 Top Consumer/End Users of Family/Indoor Entertainment Centres

5 UNITED STATES FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

5.1 United States Family/Indoor Entertainment Centres Market Size (2012-2017)

5.2 United States Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

6 EU FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

6.1 EU Family/Indoor Entertainment Centres Market Size (2012-2017)

6.2 EU Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

7 JAPAN FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

7.1 Japan Family/Indoor Entertainment Centres Market Size (2012-2017)

7.2 Japan Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

8 CHINA FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

8.1 China Family/Indoor Entertainment Centres Market Size (2012-2017)

8.2 China Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

9 INDIA FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

9.1 India Family/Indoor Entertainment Centres Market Size (2012-2017)

9.2 India Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

10 SOUTHEAST ASIA FAMILY/INDOOR ENTERTAINMENT CENTRES DEVELOPMENT STATUS AND OUTLOOK

10.1 Southeast Asia Family/Indoor Entertainment Centres Market Size (2012-2017)

10.2 Southeast Asia Family/Indoor Entertainment Centres Market Size and Market Share by Players (2016 and 2017)

11 MARKET FORECAST BY REGIONS, TYPE AND APPLICATION (2017-2022)

11.1 Global Family/Indoor Entertainment Centres Market Size (Value) by Regions (2017-2022)

11.1.1 United States Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.1.2 EU Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.1.3 Japan Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.1.4 China Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.1.5 India Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.1.6 Southeast Asia Family/Indoor Entertainment Centres Revenue and Growth Rate (2017-2022)

11.2 Global Family/Indoor Entertainment Centres Market Size (Value) by Type (2017-2022)

11.3 Global Family/Indoor Entertainment Centres Market Size by Application (2017-2022)

12 FAMILY/INDOOR ENTERTAINMENT CENTRES MARKET DYNAMICS

12.1 Family/Indoor Entertainment Centres Market Opportunities

12.2 Family/Indoor Entertainment Centres Challenge and Risk

12.2.1 Competition from Opponents

12.2.2 Downside Risks of Economy

12.3 Family/Indoor Entertainment Centres Market Constraints and Threat

12.3.1 Threat from Substitute

12.3.2 Government Policy

12.3.3 Technology Risks

12.4 Family/Indoor Entertainment Centres Market Driving Force

12.4.1 Growing Demand from Emerging Markets

12.4.2 Potential Application

13 MARKET EFFECT FACTORS ANALYSIS

13.1 Technology Progress/Risk

13.1.1 Substitutes

13.1.2 Technology Progress in Related Industry

13.2 Consumer Needs Trend/Customer Preference

13.3 External Environmental Change

13.3.1 Economic Fluctuations

13.3.2 Other Risk Factors

14 RESEARCH FINDING/CONCLUSION

15 APPENDIX

Methodology

Analyst Introduction

Data Source

The report requires updating with new data and is sent in 2-3 business days after order is placed.

List Of Tables

LIST OF TABLES AND FIGURES

Figure Family/Indoor Entertainment Centres Product Scope

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD)
(2012-2017)

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) and
Growth Rate by Regions (2012-2017)

Figure Global Family/Indoor Entertainment Centres Market Share by Regions in 2016

Figure United States Family/Indoor Entertainment Centres Market Size (Million USD)
and Growth Rate by Regions (2012-2017)

Figure EU Family/Indoor Entertainment Centres Market Size (Million USD) and Growth
Rate by Regions (2012-2017)

Figure Japan Family/Indoor Entertainment Centres Market Size (Million USD) and
Growth Rate by Regions (2012-2017)

Figure China Family/Indoor Entertainment Centres Market Size (Million USD) and
Growth Rate by Regions (2012-2017)

Figure India Family/Indoor Entertainment Centres Market Size (Million USD) and
Growth Rate by Regions (2012-2017)

Figure Southeast Asia Family/Indoor Entertainment Centres Market Size (Million USD)
and Growth Rate by Regions (2012-2017)

Figure Global Family/Indoor Entertainment Centres Market Share by Type in 2016

Figure By Visitor Demographics Market Size (Million USD) and Growth Rate
(2012-2017)

Figure By Facility Size Market Size (Million USD) and Growth Rate (2012-2017)

Figure Global Family/Indoor Entertainment Centres Market Share by Application in 2016

Table Key Downstream Customer in Arcade Studios

Figure Family/Indoor Entertainment Centres Market Size (Million USD) and Growth
Rate in Arcade Studios (2012-2017)

Table Key Downstream Customer in VR Gaming Zones

Figure Family/Indoor Entertainment Centres Market Size (Million USD) and Growth
Rate in VR Gaming Zones (2012-2017)

Table Key Downstream Customer in Sports Arcades

Figure Family/Indoor Entertainment Centres Market Size (Million USD) and Growth
Rate in Sports Arcades (2012-2017)

Table Key Downstream Customer in Others

Figure Family/Indoor Entertainment Centres Market Size (Million USD) and Growth
Rate in Others (2012-2017)

Table Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2016 and 2017)

Figure Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Table Dave & Buster's Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Dave & Buster's (2012-2017)

Figure Dave & Buster's Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table CEC Entertainment Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of CEC Entertainment (2012-2017)

Figure CEC Entertainment Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Main Event Entertainment Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Main Event Entertainment (2012-2017)

Figure Main Event Entertainment Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Legoland Discovery Center Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Legoland Discovery Center (2012-2017)

Figure Legoland Discovery Center Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Scene 75 Entertainment Centers Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Scene 75 Entertainment Centers (2012-2017)

Figure Scene 75 Entertainment Centers Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Gatti's Pizza Corporation Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Gatti's Pizza Corporation (2012-2017)

Figure Gatti's Pizza Corporation Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Bowlmor AMF Corporation Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Bowlmor AMF Corporation (2012-2017)

Figure Bowlmor AMF Corporation Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Nickelodeon Universe Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Nickelodeon Universe (2012-2017)

Figure Nickelodeon Universe Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Lucky Strike Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Lucky Strike (2012-2017)

Figure Lucky Strike Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Smaash Entertainment Pvt. Ltd. Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Smaash Entertainment Pvt. Ltd. (2012-2017)

Figure Smaash Entertainment Pvt. Ltd. Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Amoeba Services Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Amoeba Services (2012-2017)

Figure Amoeba Services Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Funcity Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Funcity (2012-2017)

Figure Funcity Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Time Zone Entertainment Pvt. Ltd. Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Time Zone Entertainment Pvt. Ltd. (2012-2017)

Figure Time Zone Entertainment Pvt. Ltd. Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Tenpin Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Tenpin (2012-2017)

Figure Tenpin Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Kidzania Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Kidzania (2012-2017)

Figure Kidzania Family/Indoor Entertainment Centres Business Revenue Market Share

in 2016

Table Bandai Namco Entertainment Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Bandai Namco Entertainment (2012-2017)

Figure Bandai Namco Entertainment Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Toy Town Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of Toy Town (2012-2017)

Figure Toy Town Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table The Walt Disney Company Basic Information List

Table Family/Indoor Entertainment Centres Business Revenue (Million USD) of The Walt Disney Company (2012-2017)

Figure The Walt Disney Company Family/Indoor Entertainment Centres Business Revenue Market Share in 2016

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) by Type (2012-2017)

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2012

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2013

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2014

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2015

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2016

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2017

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application (2012-2017)

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2012

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2013

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2014

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2015

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2016

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2017

Table Top Consumer/End Users of Family/Indoor Entertainment Centres

Figure United States Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table United States Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2012-2017)

Figure United States Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure United States Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure EU Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table EU Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2012-2017)

Figure EU Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure EU Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure Japan Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table Japan Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2012-2017)

Figure Japan Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure Japan Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure China Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table China Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2012-2017)

Figure China Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure China Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure India Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table India Family/Indoor Entertainment Centres Market Size (Million USD) by Players (2012-2017)

Figure India Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure India Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure Southeast Asia Family/Indoor Entertainment Centres Market Size (Million USD) and Growth Rate by Regions (2012-2017)

Table Southeast Asia Family/Indoor Entertainment Centres Market Size (Million USD)

by Players (2012-2017)

Figure Southeast Asia Family/Indoor Entertainment Centres Market Size Share by Players in 2016

Figure Southeast Asia Family/Indoor Entertainment Centres Market Size Share by Players in 2017

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Regions (2017-2022)

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) by Regions (2017-2022)

Figure Global Family/Indoor Entertainment Centres Market Size Share by Regions in 2017

Figure Global Family/Indoor Entertainment Centres Market Size Share by Regions in 2022

Figure United States Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Figure EU Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Figure Japan Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Figure China Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Figure India Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Figure Southeast Asia Family/Indoor Entertainment Centres Revenue (Million USD) and Growth Rate (2017-2022)

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) by Type (2017-2022)

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2017

Figure Global Family/Indoor Entertainment Centres Market Size Share by Type in 2022

Table Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application (2017-2022)

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2017

Figure Global Family/Indoor Entertainment Centres Market Size (Million USD) by Application in 2022

I would like to order

Product name: Global Family/Indoor Entertainment Centres Market Size, Status and Forecast 2022

Product link: <https://marketpublishers.com/r/G33BFEAC084EN.html>

Price: US\$ 3,300.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/G33BFEAC084EN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970