

Global Action Figures Market Insights, Forecast to 2026

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Abstracts

Action Figures market is segmented by Type, and by Application. Players, stakeholders, and other participants in the global Action Figures market will be able to gain the upper hand as they use the report as a powerful resource. The segmental analysis focuses on sales, revenue and forecast by Type and by Application for the period 2015-2026. Segment by Type, the Action Figures market is segmented into

Plastic

Silica Rubber

Others

Segment by Application, the Action Figures market is segmented into

Under 18 months

18 months-4 years

4-8 years

8-15 years

Over 15 years



Regional and Country-level Analysis

The Action Figures market is analysed and market size information is provided by regions (countries).

The key regions covered in the Action Figures market report are North America, Europe, Asia Pacific, Latin America, Middle East and Africa. It also covers key regions (countries), viz, U.S., Canada, Germany, France, U.K., Italy, Russia, China, Japan, South Korea, India, Australia, Taiwan, Indonesia, Thailand, Malaysia, Philippines, Vietnam, Mexico, Brazil, Turkey, Saudi Arabia, U.A.E, etc.

The report includes country-wise and region-wise market size for the period 2015-2026. It also includes market size and forecast by Type, and by Application segment in terms of sales and revenue for the period 2015-2026.

Competitive Landscape and Action Figures Market Share Analysis Action Figures market competitive landscape provides details and data information by players. The report offers comprehensive analysis and accurate statistics on revenue by the player for the period 2015-2020. It also offers detailed analysis supported by reliable statistics on revenue (global and regional level) by players for the period 2015-2020. Details included are company description, major business, company total revenue and the sales, revenue generated in Action Figures business, the date to enter into the Action Figures market, Action Figures product introduction, recent developments, etc.

The major vendors covered:

NECA Hasbro Bandai Diamond Select Good Smile Company Square Enix



Contents

1 STUDY COVERAGE

- 1.1 Action Figures Product Introduction
- 1.2 Market Segments
- 1.3 Key Action Figures Manufacturers Covered: Ranking by Revenue
- 1.4 Market by Type
- 1.4.1 Global Action Figures Market Size Growth Rate by Type
- 1.4.2 Plastic
- 1.4.3 Silica Rubber
- 1.4.4 Others
- 1.5 Market by Application
 - 1.5.1 Global Action Figures Market Size Growth Rate by Application
 - 1.5.2 Under 18 months
 - 1.5.3 18 months-4 years
 - 1.5.4 4-8 years
 - 1.5.5 8-15 years
 - 1.5.6 Over 15 years

1.6 Coronavirus Disease 2019 (Covid-19): Action Figures Industry Impact

- 1.6.1 How the Covid-19 is Affecting the Action Figures Industry
 - 1.6.1.1 Action Figures Business Impact Assessment Covid-19
 - 1.6.1.2 Supply Chain Challenges
- 1.6.1.3 COVID-19's Impact On Crude Oil and Refined Products
- 1.6.2 Market Trends and Action Figures Potential Opportunities in the COVID-19 Landscape
 - 1.6.3 Measures / Proposal against Covid-19
 - 1.6.3.1 Government Measures to Combat Covid-19 Impact
 - 1.6.3.2 Proposal for Action Figures Players to Combat Covid-19 Impact
- 1.7 Study Objectives
- 1.8 Years Considered

2 EXECUTIVE SUMMARY

- 2.1 Global Action Figures Market Size Estimates and Forecasts
 - 2.1.1 Global Action Figures Revenue 2015-2026
 - 2.1.2 Global Action Figures Sales 2015-2026
- 2.2 Action Figures Market Size by Region: 2020 Versus 2026
 - 2.2.1 Global Action Figures Retrospective Market Scenario in Sales by Region:



2015-2020

2.2.2 Global Action Figures Retrospective Market Scenario in Revenue by Region: 2015-2020

3 GLOBAL ACTION FIGURES COMPETITOR LANDSCAPE BY PLAYERS

- 3.1 Action Figures Sales by Manufacturers
 - 3.1.1 Action Figures Sales by Manufacturers (2015-2020)
 - 3.1.2 Action Figures Sales Market Share by Manufacturers (2015-2020)
- 3.2 Action Figures Revenue by Manufacturers
- 3.2.1 Action Figures Revenue by Manufacturers (2015-2020)
- 3.2.2 Action Figures Revenue Share by Manufacturers (2015-2020)
- 3.2.3 Global Action Figures Market Concentration Ratio (CR5 and HHI) (2015-2020)
- 3.2.4 Global Top 10 and Top 5 Companies by Action Figures Revenue in 2019
- 3.2.5 Global Action Figures Market Share by Company Type (Tier 1, Tier 2 and Tier 3)
- 3.3 Action Figures Price by Manufacturers
- 3.4 Action Figures Manufacturing Base Distribution, Product Types
- 3.4.1 Action Figures Manufacturers Manufacturing Base Distribution, Headquarters
- 3.4.2 Manufacturers Action Figures Product Type
- 3.4.3 Date of International Manufacturers Enter into Action Figures Market
- 3.5 Manufacturers Mergers & Acquisitions, Expansion Plans

4 BREAKDOWN DATA BY TYPE (2015-2026)

- 4.1 Global Action Figures Market Size by Type (2015-2020)
 - 4.1.1 Global Action Figures Sales by Type (2015-2020)
 - 4.1.2 Global Action Figures Revenue by Type (2015-2020)
- 4.1.3 Action Figures Average Selling Price (ASP) by Type (2015-2026)
- 4.2 Global Action Figures Market Size Forecast by Type (2021-2026)
- 4.2.1 Global Action Figures Sales Forecast by Type (2021-2026)
- 4.2.2 Global Action Figures Revenue Forecast by Type (2021-2026)
- 4.2.3 Action Figures Average Selling Price (ASP) Forecast by Type (2021-2026)

4.3 Global Action Figures Market Share by Price Tier (2015-2020): Low-End, Mid-Range and High-End

5 BREAKDOWN DATA BY APPLICATION (2015-2026)

- 5.1 Global Action Figures Market Size by Application (2015-2020)
 - 5.1.1 Global Action Figures Sales by Application (2015-2020)



- 5.1.2 Global Action Figures Revenue by Application (2015-2020)
- 5.1.3 Action Figures Price by Application (2015-2020)
- 5.2 Action Figures Market Size Forecast by Application (2021-2026)
 - 5.2.1 Global Action Figures Sales Forecast by Application (2021-2026)
 - 5.2.2 Global Action Figures Revenue Forecast by Application (2021-2026)
 - 5.2.3 Global Action Figures Price Forecast by Application (2021-2026)

6 NORTH AMERICA

- 6.1 North America Action Figures by Country
- 6.1.1 North America Action Figures Sales by Country
- 6.1.2 North America Action Figures Revenue by Country
- 6.1.3 U.S.
- 6.1.4 Canada
- 6.2 North America Action Figures Market Facts & Figures by Type
- 6.3 North America Action Figures Market Facts & Figures by Application

7 EUROPE

- 7.1 Europe Action Figures by Country
 - 7.1.1 Europe Action Figures Sales by Country
 - 7.1.2 Europe Action Figures Revenue by Country
 - 7.1.3 Germany
 - 7.1.4 France
 - 7.1.5 U.K.
 - 7.1.6 Italy
 - 7.1.7 Russia
- 7.2 Europe Action Figures Market Facts & Figures by Type
- 7.3 Europe Action Figures Market Facts & Figures by Application

8 ASIA PACIFIC

- 8.1 Asia Pacific Action Figures by Region
 - 8.1.1 Asia Pacific Action Figures Sales by Region
 - 8.1.2 Asia Pacific Action Figures Revenue by Region
 - 8.1.3 China
 - 8.1.4 Japan
 - 8.1.5 South Korea
 - 8.1.6 India



- 8.1.7 Australia
- 8.1.8 Taiwan
- 8.1.9 Indonesia
- 8.1.10 Thailand
- 8.1.11 Malaysia
- 8.1.12 Philippines
- 8.1.13 Vietnam
- 8.2 Asia Pacific Action Figures Market Facts & Figures by Type
- 8.3 Asia Pacific Action Figures Market Facts & Figures by Application

9 LATIN AMERICA

- 9.1 Latin America Action Figures by Country
 - 9.1.1 Latin America Action Figures Sales by Country
 - 9.1.2 Latin America Action Figures Revenue by Country
 - 9.1.3 Mexico
 - 9.1.4 Brazil
 - 9.1.5 Argentina
- 9.2 Central & South America Action Figures Market Facts & Figures by Type
- 9.3 Central & South America Action Figures Market Facts & Figures by Application

10 MIDDLE EAST AND AFRICA

- 10.1 Middle East and Africa Action Figures by Country
 - 10.1.1 Middle East and Africa Action Figures Sales by Country
 - 10.1.2 Middle East and Africa Action Figures Revenue by Country
 - 10.1.3 Turkey
 - 10.1.4 Saudi Arabia
- 10.1.5 U.A.E
- 10.2 Middle East and Africa Action Figures Market Facts & Figures by Type
- 10.3 Middle East and Africa Action Figures Market Facts & Figures by Application

11 COMPANY PROFILES

11.1 NECA

- 11.1.1 NECA Corporation Information
- 11.1.2 NECA Description, Business Overview and Total Revenue
- 11.1.3 NECA Sales, Revenue and Gross Margin (2015-2020)
- 11.1.4 NECA Action Figures Products Offered



- 11.1.5 NECA Recent Development
- 11.2 Hasbro
- 11.2.1 Hasbro Corporation Information
- 11.2.2 Hasbro Description, Business Overview and Total Revenue
- 11.2.3 Hasbro Sales, Revenue and Gross Margin (2015-2020)
- 11.2.4 Hasbro Action Figures Products Offered
- 11.2.5 Hasbro Recent Development
- 11.3 Bandai
 - 11.3.1 Bandai Corporation Information
- 11.3.2 Bandai Description, Business Overview and Total Revenue
- 11.3.3 Bandai Sales, Revenue and Gross Margin (2015-2020)
- 11.3.4 Bandai Action Figures Products Offered
- 11.3.5 Bandai Recent Development
- 11.4 Diamond Select
- 11.4.1 Diamond Select Corporation Information
- 11.4.2 Diamond Select Description, Business Overview and Total Revenue
- 11.4.3 Diamond Select Sales, Revenue and Gross Margin (2015-2020)
- 11.4.4 Diamond Select Action Figures Products Offered
- 11.4.5 Diamond Select Recent Development
- 11.5 Good Smile Company
 - 11.5.1 Good Smile Company Corporation Information
- 11.5.2 Good Smile Company Description, Business Overview and Total Revenue
- 11.5.3 Good Smile Company Sales, Revenue and Gross Margin (2015-2020)
- 11.5.4 Good Smile Company Action Figures Products Offered
- 11.5.5 Good Smile Company Recent Development
- 11.6 Square Enix
 - 11.6.1 Square Enix Corporation Information
- 11.6.2 Square Enix Description, Business Overview and Total Revenue
- 11.6.3 Square Enix Sales, Revenue and Gross Margin (2015-2020)
- 11.6.4 Square Enix Action Figures Products Offered
- 11.6.5 Square Enix Recent Development

11.1 NECA

- 11.1.1 NECA Corporation Information
- 11.1.2 NECA Description, Business Overview and Total Revenue
- 11.1.3 NECA Sales, Revenue and Gross Margin (2015-2020)
- 11.1.4 NECA Action Figures Products Offered
- 11.1.5 NECA Recent Development

12 FUTURE FORECAST BY REGIONS (COUNTRIES) (2021-2026)



12.1 Action Figures Market Estimates and Projections by Region 12.1.1 Global Action Figures Sales Forecast by Regions 2021-2026 12.1.2 Global Action Figures Revenue Forecast by Regions 2021-2026 12.2 North America Action Figures Market Size Forecast (2021-2026) 12.2.1 North America: Action Figures Sales Forecast (2021-2026) 12.2.2 North America: Action Figures Revenue Forecast (2021-2026) 12.2.3 North America: Action Figures Market Size Forecast by Country (2021-2026) 12.3 Europe Action Figures Market Size Forecast (2021-2026) 12.3.1 Europe: Action Figures Sales Forecast (2021-2026) 12.3.2 Europe: Action Figures Revenue Forecast (2021-2026) 12.3.3 Europe: Action Figures Market Size Forecast by Country (2021-2026) 12.4 Asia Pacific Action Figures Market Size Forecast (2021-2026) 12.4.1 Asia Pacific: Action Figures Sales Forecast (2021-2026) 12.4.2 Asia Pacific: Action Figures Revenue Forecast (2021-2026) 12.4.3 Asia Pacific: Action Figures Market Size Forecast by Region (2021-2026) 12.5 Latin America Action Figures Market Size Forecast (2021-2026) 12.5.1 Latin America: Action Figures Sales Forecast (2021-2026) 12.5.2 Latin America: Action Figures Revenue Forecast (2021-2026) 12.5.3 Latin America: Action Figures Market Size Forecast by Country (2021-2026) 12.6 Middle East and Africa Action Figures Market Size Forecast (2021-2026) 12.6.1 Middle East and Africa: Action Figures Sales Forecast (2021-2026) 12.6.2 Middle East and Africa: Action Figures Revenue Forecast (2021-2026) 12.6.3 Middle East and Africa: Action Figures Market Size Forecast by Country (2021 - 2026)

13 MARKET OPPORTUNITIES, CHALLENGES, RISKS AND INFLUENCES FACTORS ANALYSIS

- 13.1 Market Opportunities and Drivers
- 13.2 Market Challenges
- 13.3 Market Risks/Restraints
- 13.4 Porter's Five Forces Analysis
- 13.5 Primary Interviews with Key Action Figures Players (Opinion Leaders)

14 VALUE CHAIN AND SALES CHANNELS ANALYSIS

- 14.1 Value Chain Analysis
- 14.2 Action Figures Customers



- 14.3 Sales Channels Analysis
 - 14.3.1 Sales Channels
 - 14.3.2 Distributors

15 RESEARCH FINDINGS AND CONCLUSION

16 APPENDIX

- 16.1 Research Methodology
 - 16.1.1 Methodology/Research Approach
 - 16.1.2 Data Source
- 16.2 Author Details



List Of Tables

LIST OF TABLES

Table 1. Action Figures Market Segments

Table 2. Ranking of Global Top Action Figures Manufacturers by Revenue (US\$ Million) in 2019

Table 3. Global Action Figures Market Size Growth Rate by Type 2020-2026 (K Units) & (US\$ Million)

Table 4. Major Manufacturers of Plastic

Table 5. Major Manufacturers of Silica Rubber

Table 6. Major Manufacturers of Others

Table 7. COVID-19 Impact Global Market: (Four Action Figures Market Size Forecast Scenarios)

Table 8. Opportunities and Trends for Action Figures Players in the COVID-19 Landscape

- Table 9. Present Opportunities in China & Elsewhere Due to the Coronavirus Crisis
- Table 10. Key Regions/Countries Measures against Covid-19 Impact
- Table 11. Proposal for Action Figures Players to Combat Covid-19 Impact

Table 12. Global Action Figures Market Size Growth Rate by Application 2020-2026 (K Units)

Table 13. Global Action Figures Market Size by Region (K Units) & (US\$ Million): 2020 VS 2026

Table 14. Global Action Figures Sales by Regions 2015-2020 (K Units)

Table 15. Global Action Figures Sales Market Share by Regions (2015-2020)

Table 16. Global Action Figures Revenue by Regions 2015-2020 (US\$ Million)

Table 17. Global Action Figures Sales by Manufacturers (2015-2020) (K Units)

Table 18. Global Action Figures Sales Share by Manufacturers (2015-2020)

Table 19. Global Action Figures Manufacturers Market Concentration Ratio (CR5 and HHI) (2015-2020)

Table 20. Global Action Figures by Company Type (Tier 1, Tier 2 and Tier 3) (based on the Revenue in Action Figures as of 2019)

Table 21. Action Figures Revenue by Manufacturers (2015-2020) (US\$ Million)

Table 22. Action Figures Revenue Share by Manufacturers (2015-2020)

Table 23. Key Manufacturers Action Figures Price (2015-2020) (USD/Unit)

Table 24. Action Figures Manufacturers Manufacturing Base Distribution and Headquarters

 Table 25. Manufacturers Action Figures Product Type

Table 26. Date of International Manufacturers Enter into Action Figures Market



Table 27. Manufacturers Mergers & Acquisitions, Expansion Plans Table 28. Global Action Figures Sales by Type (2015-2020) (K Units) Table 29. Global Action Figures Sales Share by Type (2015-2020) Table 30. Global Action Figures Revenue by Type (2015-2020) (US\$ Million) Table 31. Global Action Figures Revenue Share by Type (2015-2020) Table 32. Action Figures Average Selling Price (ASP) by Type 2015-2020 (USD/Unit) Table 33. Global Action Figures Sales by Application (2015-2020) (K Units) Table 34. Global Action Figures Sales Share by Application (2015-2020) Table 35. North America Action Figures Sales by Country (2015-2020) (K Units) Table 36. North America Action Figures Sales Market Share by Country (2015-2020) Table 37. North America Action Figures Revenue by Country (2015-2020) (US\$ Million) Table 38. North America Action Figures Revenue Market Share by Country (2015-2020) Table 39. North America Action Figures Sales by Type (2015-2020) (K Units) Table 40. North America Action Figures Sales Market Share by Type (2015-2020) Table 41. North America Action Figures Sales by Application (2015-2020) (K Units) Table 42. North America Action Figures Sales Market Share by Application (2015-2020) Table 43. Europe Action Figures Sales by Country (2015-2020) (K Units) Table 44. Europe Action Figures Sales Market Share by Country (2015-2020) Table 45. Europe Action Figures Revenue by Country (2015-2020) (US\$ Million) Table 46. Europe Action Figures Revenue Market Share by Country (2015-2020) Table 47. Europe Action Figures Sales by Type (2015-2020) (K Units) Table 48. Europe Action Figures Sales Market Share by Type (2015-2020) Table 49. Europe Action Figures Sales by Application (2015-2020) (K Units) Table 50. Europe Action Figures Sales Market Share by Application (2015-2020) Table 51. Asia Pacific Action Figures Sales by Region (2015-2020) (K Units) Table 52. Asia Pacific Action Figures Sales Market Share by Region (2015-2020) Table 53. Asia Pacific Action Figures Revenue by Region (2015-2020) (US\$ Million) Table 54. Asia Pacific Action Figures Revenue Market Share by Region (2015-2020) Table 55. Asia Pacific Action Figures Sales by Type (2015-2020) (K Units) Table 56. Asia Pacific Action Figures Sales Market Share by Type (2015-2020) Table 57. Asia Pacific Action Figures Sales by Application (2015-2020) (K Units) Table 58. Asia Pacific Action Figures Sales Market Share by Application (2015-2020) Table 59. Latin America Action Figures Sales by Country (2015-2020) (K Units) Table 60. Latin America Action Figures Sales Market Share by Country (2015-2020) Table 61. Latin Americaa Action Figures Revenue by Country (2015-2020) (US\$ Million) Table 62. Latin America Action Figures Revenue Market Share by Country (2015-2020) Table 63. Latin America Action Figures Sales by Type (2015-2020) (K Units) Table 64. Latin America Action Figures Sales Market Share by Type (2015-2020) Table 65. Latin America Action Figures Sales by Application (2015-2020) (K Units)



Table 66. Latin America Action Figures Sales Market Share by Application (2015-2020) Table 67. Middle East and Africa Action Figures Sales by Country (2015-2020) (K Units) Table 68. Middle East and Africa Action Figures Sales Market Share by Country (2015-2020)

Table 69. Middle East and Africa Action Figures Revenue by Country (2015-2020) (US\$ Million)

Table 70. Middle East and Africa Action Figures Revenue Market Share by Country (2015-2020)

Table 71. Middle East and Africa Action Figures Sales by Type (2015-2020) (K Units) Table 72. Middle East and Africa Action Figures Sales Market Share by Type (2015-2020)

Table 73. Middle East and Africa Action Figures Sales by Application (2015-2020) (K Units)

Table 74. Middle East and Africa Action Figures Sales Market Share by Application (2015-2020)

- Table 75. NECA Corporation Information
- Table 76. NECA Description and Major Businesses
- Table 77. NECA Action Figures Production (K Units), Revenue (US\$ Million), Price
- (USD/Unit) and Gross Margin (2015-2020)

Table 78. NECA Product

- Table 79. NECA Recent Development
- Table 80. Hasbro Corporation Information
- Table 81. Hasbro Description and Major Businesses

Table 82. Hasbro Action Figures Production (K Units), Revenue (US\$ Million), Price

(USD/Unit) and Gross Margin (2015-2020)

Table 83. Hasbro Product

- Table 84. Hasbro Recent Development
- Table 85. Bandai Corporation Information
- Table 86. Bandai Description and Major Businesses

Table 87. Bandai Action Figures Production (K Units), Revenue (US\$ Million), Price

- (USD/Unit) and Gross Margin (2015-2020)
- Table 88. Bandai Product
- Table 89. Bandai Recent Development
- Table 90. Diamond Select Corporation Information
- Table 91. Diamond Select Description and Major Businesses

Table 92. Diamond Select Action Figures Production (K Units), Revenue (US\$ Million),

Price (USD/Unit) and Gross Margin (2015-2020)

- Table 93. Diamond Select Product
- Table 94. Diamond Select Recent Development



Table 95. Good Smile Company Corporation Information Table 96. Good Smile Company Description and Major Businesses Table 97. Good Smile Company Action Figures Production (K Units), Revenue (US\$ Million), Price (USD/Unit) and Gross Margin (2015-2020) Table 98. Good Smile Company Product Table 99. Good Smile Company Recent Development Table 100. Square Enix Corporation Information Table 101. Square Enix Description and Major Businesses Table 102. Square Enix Action Figures Production (K Units), Revenue (US\$ Million), Price (USD/Unit) and Gross Margin (2015-2020) Table 103. Square Enix Product Table 104. Square Enix Recent Development Table 105. Global Action Figures Sales Forecast by Regions (2021-2026) (K Units) Table 106. Global Action Figures Sales Market Share Forecast by Regions (2021-2026) Table 107. Global Action Figures Revenue Forecast by Regions (2021-2026) (US\$ Million) Table 108. Global Action Figures Revenue Market Share Forecast by Regions (2021-2026)Table 109. North America: Action Figures Sales Forecast by Country (2021-2026) (K Units) Table 110. North America: Action Figures Revenue Forecast by Country (2021-2026) (US\$ Million) Table 111. Europe: Action Figures Sales Forecast by Country (2021-2026) (K Units) Table 112. Europe: Action Figures Revenue Forecast by Country (2021-2026) (US\$ Million) Table 113. Asia Pacific: Action Figures Sales Forecast by Region (2021-2026) (K Units) Table 114. Asia Pacific: Action Figures Revenue Forecast by Region (2021-2026) (US\$ Million) Table 115. Latin America: Action Figures Sales Forecast by Country (2021-2026) (K Units) Table 116. Latin America: Action Figures Revenue Forecast by Country (2021-2026) (US\$ Million) Table 117. Middle East and Africa: Action Figures Sales Forecast by Country (2021-2026) (K Units) Table 118. Middle East and Africa: Action Figures Revenue Forecast by Country (2021-2026) (US\$ Million) Table 119. Key Opportunities and Drivers: Impact Analysis (2021-2026) Table 120. Key Challenges

Table 121. Market Risks



- Table 122. Main Points Interviewed from Key Action Figures Players
- Table 123. Action Figures Customers List
- Table 124. Action Figures Distributors List
- Table 125. Research Programs/Design for This Report
- Table 126. Key Data Information from Secondary Sources
- Table 127. Key Data Information from Primary Sources



List Of Figures

LIST OF FIGURES

- Figure 1. Action Figures Product Picture
- Figure 2. Global Action Figures Sales Market Share by Type in 2020 & 2026
- Figure 3. Plastic Product Picture
- Figure 4. Silica Rubber Product Picture
- Figure 5. Others Product Picture
- Figure 6. Global Action Figures Sales Market Share by Application in 2020 & 2026
- Figure 7. Under 18 months
- Figure 8. 18 months-4 years
- Figure 9. 4-8 years
- Figure 10. 8–15 years
- Figure 11. Over 15 years
- Figure 12. Action Figures Report Years Considered
- Figure 13. Global Action Figures Market Size 2015-2026 (US\$ Million)
- Figure 14. Global Action Figures Sales 2015-2026 (K Units)
- Figure 15. Global Action Figures Market Size Market Share by Region: 2020 Versus 2026
- Figure 16. Global Action Figures Sales Market Share by Region (2015-2020)
- Figure 17. Global Action Figures Sales Market Share by Region in 2019
- Figure 18. Global Action Figures Revenue Market Share by Region (2015-2020)
- Figure 19. Global Action Figures Revenue Market Share by Region in 2019
- Figure 20. Global Action Figures Sales Share by Manufacturer in 2019
- Figure 21. The Top 10 and 5 Players Market Share by Action Figures Revenue in 2019
- Figure 22. Action Figures Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2015 VS 2019
- Figure 23. Global Action Figures Sales Market Share by Type (2015-2020)
- Figure 24. Global Action Figures Sales Market Share by Type in 2019
- Figure 25. Global Action Figures Revenue Market Share by Type (2015-2020)
- Figure 26. Global Action Figures Revenue Market Share by Type in 2019
- Figure 27. Global Action Figures Market Share by Price Range (2015-2020)
- Figure 28. Global Action Figures Sales Market Share by Application (2015-2020)
- Figure 29. Global Action Figures Sales Market Share by Application in 2019
- Figure 30. Global Action Figures Revenue Market Share by Application (2015-2020)
- Figure 31. Global Action Figures Revenue Market Share by Application in 2019
- Figure 32. North America Action Figures Sales Growth Rate 2015-2020 (K Units)
- Figure 33. North America Action Figures Revenue Growth Rate 2015-2020 (US\$



Million)

Figure 34. North America Action Figures Sales Market Share by Country in 2019 Figure 35. North America Action Figures Revenue Market Share by Country in 2019 Figure 36. U.S. Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 37. U.S. Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 38. Canada Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 39. Canada Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 40. North America Action Figures Market Share by Type in 2019 Figure 41. North America Action Figures Market Share by Application in 2019 Figure 42. Europe Action Figures Sales Growth Rate 2015-2020 (K Units) Figure 43. Europe Action Figures Revenue Growth Rate 2015-2020 (US\$ Million) Figure 44. Europe Action Figures Sales Market Share by Country in 2019 Figure 45. Europe Action Figures Revenue Market Share by Country in 2019 Figure 46. Germany Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 47. Germany Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 48. France Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 49. France Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 50. U.K. Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 51. U.K. Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 52. Italy Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 53. Italy Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 54. Russia Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 55. Russia Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 56. Europe Action Figures Market Share by Type in 2019 Figure 57. Europe Action Figures Market Share by Application in 2019 Figure 58. Asia Pacific Action Figures Sales Growth Rate 2015-2020 (K Units) Figure 59. Asia Pacific Action Figures Revenue Growth Rate 2015-2020 (US\$ Million) Figure 60. Asia Pacific Action Figures Sales Market Share by Region in 2019 Figure 61. Asia Pacific Action Figures Revenue Market Share by Region in 2019 Figure 62. China Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 63. China Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 64. Japan Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 65. Japan Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 66. South Korea Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 67. South Korea Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 68. India Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 69. India Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 70. Australia Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 71. Australia Action Figures Revenue Growth Rate (2015-2020) (US\$ Million)



Figure 72. Taiwan Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 73. Taiwan Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 74. Indonesia Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 75. Indonesia Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 76. Thailand Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 77. Thailand Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 78. Malaysia Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 79. Malaysia Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 80. Philippines Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 81. Philippines Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 82. Vietnam Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 83. Vietnam Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 84. Asia Pacific Action Figures Market Share by Type in 2019 Figure 85. Asia Pacific Action Figures Market Share by Application in 2019 Figure 86. Latin America Action Figures Sales Growth Rate 2015-2020 (K Units) Figure 87. Latin America Action Figures Revenue Growth Rate 2015-2020 (US\$ Million) Figure 88. Latin America Action Figures Sales Market Share by Country in 2019 Figure 89. Latin America Action Figures Revenue Market Share by Country in 2019 Figure 90. Mexico Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 91. Mexico Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 92. Brazil Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 93. Brazil Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 94. Argentina Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 95. Argentina Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 96. Latin America Action Figures Market Share by Type in 2019 Figure 97. Latin America Action Figures Market Share by Application in 2019 Figure 98. Middle East and Africa Action Figures Sales Growth Rate 2015-2020 (K Units) Figure 99. Middle East and Africa Action Figures Revenue Growth Rate 2015-2020 (US\$ Million) Figure 100. Middle East and Africa Action Figures Sales Market Share by Country in 2019 Figure 101. Middle East and Africa Action Figures Revenue Market Share by Country in 2019 Figure 102. Turkey Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 103. Turkey Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 104. Saudi Arabia Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 105. Saudi Arabia Action Figures Revenue Growth Rate (2015-2020) (US\$ Million)



Figure 106. U.A.E Action Figures Sales Growth Rate (2015-2020) (K Units) Figure 107. U.A.E Action Figures Revenue Growth Rate (2015-2020) (US\$ Million) Figure 108. Middle East and Africa Action Figures Market Share by Type in 2019 Figure 109. Middle East and Africa Action Figures Market Share by Application in 2019 Figure 110. NECA Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 111. Hasbro Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 112. Bandai Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 113. Diamond Select Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 114. Good Smile Company Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 115. Square Enix Total Revenue (US\$ Million): 2019 Compared with 2018 Figure 116. North America Action Figures Sales Growth Rate Forecast (2021-2026) (K Units) Figure 117. North America Action Figures Revenue Growth Rate Forecast (2021-2026) (US\$ Million) Figure 118. Europe Action Figures Sales Growth Rate Forecast (2021-2026) (K Units) Figure 119. Europe Action Figures Revenue Growth Rate Forecast (2021-2026) (US\$ Million) Figure 120. Asia Pacific Action Figures Sales Growth Rate Forecast (2021-2026) (K Units) Figure 121. Asia Pacific Action Figures Revenue Growth Rate Forecast (2021-2026) (US\$ Million) Figure 122. Latin America Action Figures Sales Growth Rate Forecast (2021-2026) (K Units) Figure 123. Latin America Action Figures Revenue Growth Rate Forecast (2021-2026) (US\$ Million) Figure 124. Middle East and Africa Action Figures Sales Growth Rate Forecast (2021-2026) (K Units) Figure 125. Middle East and Africa Action Figures Revenue Growth Rate Forecast (2021-2026) (US\$ Million) Figure 126. Porter's Five Forces Analysis Figure 127. Channels of Distribution Figure 128. Distributors Profiles Figure 129. Bottom-up and Top-down Approaches for This Report Figure 130. Data Triangulation

Figure 131. Key Executives Interviewed



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