

COVID-19 Impact on Global Gaming Controllers, Market Insights and Forecast to 2026

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Abstracts

Gaming Controllers market is segmented by Type, and by Application. Players, stakeholders, and other participants in the global Gaming Controllers market will be able to gain the upper hand as they use the report as a powerful resource. The segmental analysis focuses on sales, revenue and forecast by Type and by Application for the period 2015-2026.

Segment by Type, the Gaming Controllers market is segmented into
Wired Gaming Controllers

Wireless Gaming Controllers

Segment by Application, the Gaming Controllers market is segmented into

PC

Smartphone

Smart TV

Other

Regional and Country-level Analysis

The Gaming Controllers market is analysed and market size information is provided by



regions (countries).

The key regions covered in the Gaming Controllers market report are North America, Europe, Asia Pacific, Latin America, Middle East and Africa. It also covers key regions (countries), viz, U.S., Canada, Germany, France, U.K., Italy, Russia, China, Japan, South Korea, India, Australia, Taiwan, Indonesia, Thailand, Malaysia, Philippines, Vietnam, Mexico, Brazil, Turkey, Saudi Arabia, U.A.E, etc.

The report includes country-wise and region-wise market size for the period 2015-2026. It also includes market size and forecast by Type, and by Application segment in terms of sales and revenue for the period 2015-2026.

Competitive Landscape and Gaming Controllers Market Share Analysis Gaming Controllers market competitive landscape provides details and data information by players.

The report offers comprehensive analysis and accurate statistics on revenue by the player for the period 2015-2020. It also offers detailed analysis supported by reliable statistics on revenue (global and regional level) by players for the period 2015-2020. Details included are company description, major business, company total revenue and the sales, revenue generated in Gaming Controllers business, the date to enter into the Gaming Controllers market, Gaming Controllers product introduction, recent developments, etc.

The major vendors covered:

Logitech

SONY

Microsoft

Razer

Mad Catz

Thrustmaster

Saitek Rumble



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Samsung



Contents

1 STUDY COVERAGE

- 1.1 Gaming Controllers Product Introduction
- 1.2 Market Segments
- 1.3 Key Gaming Controllers Manufacturers Covered: Ranking by Revenue
- 1.4 Market by Type
 - 1.4.1 Global Gaming Controllers Market Size Growth Rate by Type
 - 1.4.2 Wired Gaming Controllers
- 1.4.3 Wireless Gaming Controllers
- 1.5 Market by Application
 - 1.5.1 Global Gaming Controllers Market Size Growth Rate by Application
 - 1.5.2 PC
 - 1.5.3 Smartphone
 - 1.5.4 Smart TV
 - 1.5.5 Other
- 1.6 Coronavirus Disease 2019 (Covid-19): Gaming Controllers Industry Impact
 - 1.6.1 How the Covid-19 is Affecting the Gaming Controllers Industry
 - 1.6.1.1 Gaming Controllers Business Impact Assessment Covid-19
 - 1.6.1.2 Supply Chain Challenges
 - 1.6.1.3 COVID-19's Impact On Crude Oil and Refined Products
- 1.6.2 Market Trends and Gaming Controllers Potential Opportunities in the COVID-19 Landscape
 - 1.6.3 Measures / Proposal against Covid-19
 - 1.6.3.1 Government Measures to Combat Covid-19 Impact
 - 1.6.3.2 Proposal for Gaming Controllers Players to Combat Covid-19 Impact
- 1.7 Study Objectives
- 1.8 Years Considered

2 EXECUTIVE SUMMARY

- 2.1 Global Gaming Controllers Market Size Estimates and Forecasts
 - 2.1.1 Global Gaming Controllers Revenue 2015-2026
 - 2.1.2 Global Gaming Controllers Sales 2015-2026
- 2.2 Gaming Controllers Market Size by Region: 2020 Versus 2026
- 2.2.1 Global Gaming Controllers Retrospective Market Scenario in Sales by Region: 2015-2020
 - 2.2.2 Global Gaming Controllers Retrospective Market Scenario in Revenue by



Region: 2015-2020

3 GLOBAL GAMING CONTROLLERS COMPETITOR LANDSCAPE BY PLAYERS

- 3.1 Gaming Controllers Sales by Manufacturers
 - 3.1.1 Gaming Controllers Sales by Manufacturers (2015-2020)
 - 3.1.2 Gaming Controllers Sales Market Share by Manufacturers (2015-2020)
- 3.2 Gaming Controllers Revenue by Manufacturers
 - 3.2.1 Gaming Controllers Revenue by Manufacturers (2015-2020)
 - 3.2.2 Gaming Controllers Revenue Share by Manufacturers (2015-2020)
- 3.2.3 Global Gaming Controllers Market Concentration Ratio (CR5 and HHI) (2015-2020)
- 3.2.4 Global Top 10 and Top 5 Companies by Gaming Controllers Revenue in 2019
- 3.2.5 Global Gaming Controllers Market Share by Company Type (Tier 1, Tier 2 and Tier 3)
- 3.3 Gaming Controllers Price by Manufacturers
- 3.4 Gaming Controllers Manufacturing Base Distribution, Product Types
- 3.4.1 Gaming Controllers Manufacturers Manufacturing Base Distribution, Headquarters
 - 3.4.2 Manufacturers Gaming Controllers Product Type
 - 3.4.3 Date of International Manufacturers Enter into Gaming Controllers Market
- 3.5 Manufacturers Mergers & Acquisitions, Expansion Plans

4 BREAKDOWN DATA BY TYPE (2015-2026)

- 4.1 Global Gaming Controllers Market Size by Type (2015-2020)
 - 4.1.1 Global Gaming Controllers Sales by Type (2015-2020)
 - 4.1.2 Global Gaming Controllers Revenue by Type (2015-2020)
 - 4.1.3 Gaming Controllers Average Selling Price (ASP) by Type (2015-2026)
- 4.2 Global Gaming Controllers Market Size Forecast by Type (2021-2026)
- 4.2.1 Global Gaming Controllers Sales Forecast by Type (2021-2026)
- 4.2.2 Global Gaming Controllers Revenue Forecast by Type (2021-2026)
- 4.2.3 Gaming Controllers Average Selling Price (ASP) Forecast by Type (2021-2026)
- 4.3 Global Gaming Controllers Market Share by Price Tier (2015-2020): Low-End, Mid-Range and High-End

5 BREAKDOWN DATA BY APPLICATION (2015-2026)

5.1 Global Gaming Controllers Market Size by Application (2015-2020)



- 5.1.1 Global Gaming Controllers Sales by Application (2015-2020)
- 5.1.2 Global Gaming Controllers Revenue by Application (2015-2020)
- 5.1.3 Gaming Controllers Price by Application (2015-2020)
- 5.2 Gaming Controllers Market Size Forecast by Application (2021-2026)
- 5.2.1 Global Gaming Controllers Sales Forecast by Application (2021-2026)
- 5.2.2 Global Gaming Controllers Revenue Forecast by Application (2021-2026)
- 5.2.3 Global Gaming Controllers Price Forecast by Application (2021-2026)

6 NORTH AMERICA

- 6.1 North America Gaming Controllers by Country
 - 6.1.1 North America Gaming Controllers Sales by Country
 - 6.1.2 North America Gaming Controllers Revenue by Country
 - 6.1.3 U.S.
 - 6.1.4 Canada
- 6.2 North America Gaming Controllers Market Facts & Figures by Type
- 6.3 North America Gaming Controllers Market Facts & Figures by Application

7 EUROPE

- 7.1 Europe Gaming Controllers by Country
 - 7.1.1 Europe Gaming Controllers Sales by Country
 - 7.1.2 Europe Gaming Controllers Revenue by Country
 - 7.1.3 Germany
 - 7.1.4 France
 - 7.1.5 U.K.
 - 7.1.6 Italy
 - 7.1.7 Russia
- 7.2 Europe Gaming Controllers Market Facts & Figures by Type
- 7.3 Europe Gaming Controllers Market Facts & Figures by Application

8 ASIA PACIFIC

- 8.1 Asia Pacific Gaming Controllers by Region
 - 8.1.1 Asia Pacific Gaming Controllers Sales by Region
 - 8.1.2 Asia Pacific Gaming Controllers Revenue by Region
 - 8.1.3 China
 - 8.1.4 Japan
 - 8.1.5 South Korea



- 8.1.6 India
- 8.1.7 Australia
- 8.1.8 Taiwan
- 8.1.9 Indonesia
- 8.1.10 Thailand
- 8.1.11 Malaysia
- 8.1.12 Philippines
- 8.1.13 Vietnam
- 8.2 Asia Pacific Gaming Controllers Market Facts & Figures by Type
- 8.3 Asia Pacific Gaming Controllers Market Facts & Figures by Application

9 LATIN AMERICA

- 9.1 Latin America Gaming Controllers by Country
 - 9.1.1 Latin America Gaming Controllers Sales by Country
 - 9.1.2 Latin America Gaming Controllers Revenue by Country
 - 9.1.3 Mexico
 - 9.1.4 Brazil
 - 9.1.5 Argentina
- 9.2 Central & South America Gaming Controllers Market Facts & Figures by Type
- 9.3 Central & South America Gaming Controllers Market Facts & Figures by Application

10 MIDDLE EAST AND AFRICA

- 10.1 Middle East and Africa Gaming Controllers by Country
 - 10.1.1 Middle East and Africa Gaming Controllers Sales by Country
 - 10.1.2 Middle East and Africa Gaming Controllers Revenue by Country
 - 10.1.3 Turkey
 - 10.1.4 Saudi Arabia
 - 10.1.5 U.A.E
- 10.2 Middle East and Africa Gaming Controllers Market Facts & Figures by Type
- 10.3 Middle East and Africa Gaming Controllers Market Facts & Figures by Application

11 COMPANY PROFILES

- 11.1 Logitech
 - 11.1.1 Logitech Corporation Information
 - 11.1.2 Logitech Description, Business Overview and Total Revenue
- 11.1.3 Logitech Sales, Revenue and Gross Margin (2015-2020)



- 11.1.4 Logitech Gaming Controllers Products Offered
- 11.1.5 Logitech Recent Development
- 11.2 **SONY**
 - 11.2.1 SONY Corporation Information
 - 11.2.2 SONY Description, Business Overview and Total Revenue
 - 11.2.3 SONY Sales, Revenue and Gross Margin (2015-2020)
 - 11.2.4 SONY Gaming Controllers Products Offered
 - 11.2.5 SONY Recent Development
- 11.3 Microsoft
 - 11.3.1 Microsoft Corporation Information
 - 11.3.2 Microsoft Description, Business Overview and Total Revenue
 - 11.3.3 Microsoft Sales, Revenue and Gross Margin (2015-2020)
 - 11.3.4 Microsoft Gaming Controllers Products Offered
- 11.3.5 Microsoft Recent Development
- 11.4 Razer
 - 11.4.1 Razer Corporation Information
 - 11.4.2 Razer Description, Business Overview and Total Revenue
 - 11.4.3 Razer Sales, Revenue and Gross Margin (2015-2020)
 - 11.4.4 Razer Gaming Controllers Products Offered
 - 11.4.5 Razer Recent Development
- 11.5 Mad Catz
 - 11.5.1 Mad Catz Corporation Information
 - 11.5.2 Mad Catz Description, Business Overview and Total Revenue
 - 11.5.3 Mad Catz Sales, Revenue and Gross Margin (2015-2020)
 - 11.5.4 Mad Catz Gaming Controllers Products Offered
 - 11.5.5 Mad Catz Recent Development
- 11.6 Thrustmaster
 - 11.6.1 Thrustmaster Corporation Information
 - 11.6.2 Thrustmaster Description, Business Overview and Total Revenue
 - 11.6.3 Thrustmaster Sales, Revenue and Gross Margin (2015-2020)
 - 11.6.4 Thrustmaster Gaming Controllers Products Offered
 - 11.6.5 Thrustmaster Recent Development
- 11.7 Saitek Rumble
 - 11.7.1 Saitek Rumble Corporation Information
 - 11.7.2 Saitek Rumble Description, Business Overview and Total Revenue
 - 11.7.3 Saitek Rumble Sales, Revenue and Gross Margin (2015-2020)
 - 11.7.4 Saitek Rumble Gaming Controllers Products Offered
 - 11.7.5 Saitek Rumble Recent Development
- 11.8 Kinobo



- 11.8.1 Kinobo Corporation Information
- 11.8.2 Kinobo Description, Business Overview and Total Revenue
- 11.8.3 Kinobo Sales, Revenue and Gross Margin (2015-2020)
- 11.8.4 Kinobo Gaming Controllers Products Offered
- 11.8.5 Kinobo Recent Development
- 11.9 Sabrent
 - 11.9.1 Sabrent Corporation Information
 - 11.9.2 Sabrent Description, Business Overview and Total Revenue
 - 11.9.3 Sabrent Sales, Revenue and Gross Margin (2015-2020)
 - 11.9.4 Sabrent Gaming Controllers Products Offered
 - 11.9.5 Sabrent Recent Development
- 11.10 Samsung
- 11.10.1 Samsung Corporation Information
- 11.10.2 Samsung Description, Business Overview and Total Revenue
- 11.10.3 Samsung Sales, Revenue and Gross Margin (2015-2020)
- 11.10.4 Samsung Gaming Controllers Products Offered
- 11.10.5 Samsung Recent Development
- 11.1 Logitech
 - 11.1.1 Logitech Corporation Information
 - 11.1.2 Logitech Description, Business Overview and Total Revenue
 - 11.1.3 Logitech Sales, Revenue and Gross Margin (2015-2020)
 - 11.1.4 Logitech Gaming Controllers Products Offered
 - 11.1.5 Logitech Recent Development

12 FUTURE FORECAST BY REGIONS (COUNTRIES) (2021-2026)

- 12.1 Gaming Controllers Market Estimates and Projections by Region
 - 12.1.1 Global Gaming Controllers Sales Forecast by Regions 2021-2026
- 12.1.2 Global Gaming Controllers Revenue Forecast by Regions 2021-2026
- 12.2 North America Gaming Controllers Market Size Forecast (2021-2026)
 - 12.2.1 North America: Gaming Controllers Sales Forecast (2021-2026)
 - 12.2.2 North America: Gaming Controllers Revenue Forecast (2021-2026)
- 12.2.3 North America: Gaming Controllers Market Size Forecast by Country (2021-2026)
- 12.3 Europe Gaming Controllers Market Size Forecast (2021-2026)
 - 12.3.1 Europe: Gaming Controllers Sales Forecast (2021-2026)
 - 12.3.2 Europe: Gaming Controllers Revenue Forecast (2021-2026)
- 12.3.3 Europe: Gaming Controllers Market Size Forecast by Country (2021-2026)
- 12.4 Asia Pacific Gaming Controllers Market Size Forecast (2021-2026)



- 12.4.1 Asia Pacific: Gaming Controllers Sales Forecast (2021-2026)
- 12.4.2 Asia Pacific: Gaming Controllers Revenue Forecast (2021-2026)
- 12.4.3 Asia Pacific: Gaming Controllers Market Size Forecast by Region (2021-2026)
- 12.5 Latin America Gaming Controllers Market Size Forecast (2021-2026)
 - 12.5.1 Latin America: Gaming Controllers Sales Forecast (2021-2026)
 - 12.5.2 Latin America: Gaming Controllers Revenue Forecast (2021-2026)
- 12.5.3 Latin America: Gaming Controllers Market Size Forecast by Country (2021-2026)
- 12.6 Middle East and Africa Gaming Controllers Market Size Forecast (2021-2026)
 - 12.6.1 Middle East and Africa: Gaming Controllers Sales Forecast (2021-2026)
 - 12.6.2 Middle East and Africa: Gaming Controllers Revenue Forecast (2021-2026)
- 12.6.3 Middle East and Africa: Gaming Controllers Market Size Forecast by Country (2021-2026)

13 MARKET OPPORTUNITIES, CHALLENGES, RISKS AND INFLUENCES FACTORS ANALYSIS

- 13.1 Market Opportunities and Drivers
- 13.2 Market Challenges
- 13.3 Market Risks/Restraints
- 13.4 Porter's Five Forces Analysis
- 13.5 Primary Interviews with Key Gaming Controllers Players (Opinion Leaders)

14 VALUE CHAIN AND SALES CHANNELS ANALYSIS

- 14.1 Value Chain Analysis
- 14.2 Gaming Controllers Customers
- 14.3 Sales Channels Analysis
 - 14.3.1 Sales Channels
 - 14.3.2 Distributors

15 RESEARCH FINDINGS AND CONCLUSION

16 APPENDIX

- 16.1 Research Methodology
 - 16.1.1 Methodology/Research Approach
 - 16.1.2 Data Source
- 16.2 Author Details



List Of Tables

LIST OF TABLES

- Table 1. Gaming Controllers Market Segments
- Table 2. Ranking of Global Top Gaming Controllers Manufacturers by Revenue (US\$ Million) in 2019
- Table 3. Global Gaming Controllers Market Size Growth Rate by Type 2020-2026 (K Units) & (US\$ Million)
- Table 4. Major Manufacturers of Wired Gaming Controllers
- Table 5. Major Manufacturers of Wireless Gaming Controllers
- Table 6. COVID-19 Impact Global Market: (Four Gaming Controllers Market Size Forecast Scenarios)
- Table 7. Opportunities and Trends for Gaming Controllers Players in the COVID-19 Landscape
- Table 8. Present Opportunities in China & Elsewhere Due to the Coronavirus Crisis
- Table 9. Key Regions/Countries Measures against Covid-19 Impact
- Table 10. Proposal for Gaming Controllers Players to Combat Covid-19 Impact
- Table 11. Global Gaming Controllers Market Size Growth Rate by Application 2020-2026 (K Units)
- Table 12. Global Gaming Controllers Market Size by Region (K Units) & (US\$ Million): 2020 VS 2026
- Table 13. Global Gaming Controllers Sales by Regions 2015-2020 (K Units)
- Table 14. Global Gaming Controllers Sales Market Share by Regions (2015-2020)
- Table 15. Global Gaming Controllers Revenue by Regions 2015-2020 (US\$ Million)
- Table 16. Global Gaming Controllers Sales by Manufacturers (2015-2020) (K Units)
- Table 17. Global Gaming Controllers Sales Share by Manufacturers (2015-2020)
- Table 18. Global Gaming Controllers Manufacturers Market Concentration Ratio (CR5 and HHI) (2015-2020)
- Table 19. Global Gaming Controllers by Company Type (Tier 1, Tier 2 and Tier 3) (based on the Revenue in Gaming Controllers as of 2019)
- Table 20. Gaming Controllers Revenue by Manufacturers (2015-2020) (US\$ Million)
- Table 21. Gaming Controllers Revenue Share by Manufacturers (2015-2020)
- Table 22. Key Manufacturers Gaming Controllers Price (2015-2020) (USD/Unit)
- Table 23. Gaming Controllers Manufacturers Manufacturing Base Distribution and Headquarters
- Table 24. Manufacturers Gaming Controllers Product Type
- Table 25. Date of International Manufacturers Enter into Gaming Controllers Market
- Table 26. Manufacturers Mergers & Acquisitions, Expansion Plans



- Table 27. Global Gaming Controllers Sales by Type (2015-2020) (K Units)
- Table 28. Global Gaming Controllers Sales Share by Type (2015-2020)
- Table 29. Global Gaming Controllers Revenue by Type (2015-2020) (US\$ Million)
- Table 30. Global Gaming Controllers Revenue Share by Type (2015-2020)
- Table 31. Gaming Controllers Average Selling Price (ASP) by Type 2015-2020 (USD/Unit)
- Table 32. Global Gaming Controllers Sales by Application (2015-2020) (K Units)
- Table 33. Global Gaming Controllers Sales Share by Application (2015-2020)
- Table 34. North America Gaming Controllers Sales by Country (2015-2020) (K Units)
- Table 35. North America Gaming Controllers Sales Market Share by Country (2015-2020)
- Table 36. North America Gaming Controllers Revenue by Country (2015-2020) (US\$ Million)
- Table 37. North America Gaming Controllers Revenue Market Share by Country (2015-2020)
- Table 38. North America Gaming Controllers Sales by Type (2015-2020) (K Units)
- Table 39. North America Gaming Controllers Sales Market Share by Type (2015-2020)
- Table 40. North America Gaming Controllers Sales by Application (2015-2020) (K Units)
- Table 41. North America Gaming Controllers Sales Market Share by Application (2015-2020)
- Table 42. Europe Gaming Controllers Sales by Country (2015-2020) (K Units)
- Table 43. Europe Gaming Controllers Sales Market Share by Country (2015-2020)
- Table 44. Europe Gaming Controllers Revenue by Country (2015-2020) (US\$ Million)
- Table 45. Europe Gaming Controllers Revenue Market Share by Country (2015-2020)
- Table 46. Europe Gaming Controllers Sales by Type (2015-2020) (K Units)
- Table 47. Europe Gaming Controllers Sales Market Share by Type (2015-2020)
- Table 48. Europe Gaming Controllers Sales by Application (2015-2020) (K Units)
- Table 49. Europe Gaming Controllers Sales Market Share by Application (2015-2020)
- Table 50. Asia Pacific Gaming Controllers Sales by Region (2015-2020) (K Units)
- Table 51. Asia Pacific Gaming Controllers Sales Market Share by Region (2015-2020)
- Table 52. Asia Pacific Gaming Controllers Revenue by Region (2015-2020) (US\$ Million)
- Table 53. Asia Pacific Gaming Controllers Revenue Market Share by Region (2015-2020)
- Table 54. Asia Pacific Gaming Controllers Sales by Type (2015-2020) (K Units)
- Table 55. Asia Pacific Gaming Controllers Sales Market Share by Type (2015-2020)
- Table 56. Asia Pacific Gaming Controllers Sales by Application (2015-2020) (K Units)
- Table 57. Asia Pacific Gaming Controllers Sales Market Share by Application (2015-2020)



Table 58. Latin America Gaming Controllers Sales by Country (2015-2020) (K Units)

Table 59. Latin America Gaming Controllers Sales Market Share by Country (2015-2020)

Table 60. Latin Americaa Gaming Controllers Revenue by Country (2015-2020) (US\$ Million)

Table 61. Latin America Gaming Controllers Revenue Market Share by Country (2015-2020)

Table 62. Latin America Gaming Controllers Sales by Type (2015-2020) (K Units)

Table 63. Latin America Gaming Controllers Sales Market Share by Type (2015-2020)

Table 64. Latin America Gaming Controllers Sales by Application (2015-2020) (K Units)

Table 65. Latin America Gaming Controllers Sales Market Share by Application (2015-2020)

Table 66. Middle East and Africa Gaming Controllers Sales by Country (2015-2020) (K Units)

Table 67. Middle East and Africa Gaming Controllers Sales Market Share by Country (2015-2020)

Table 68. Middle East and Africa Gaming Controllers Revenue by Country (2015-2020) (US\$ Million)

Table 69. Middle East and Africa Gaming Controllers Revenue Market Share by Country (2015-2020)

Table 70. Middle East and Africa Gaming Controllers Sales by Type (2015-2020) (K Units)

Table 71. Middle East and Africa Gaming Controllers Sales Market Share by Type (2015-2020)

Table 72. Middle East and Africa Gaming Controllers Sales by Application (2015-2020) (K Units)

Table 73. Middle East and Africa Gaming Controllers Sales Market Share by Application (2015-2020)

Table 74. Logitech Corporation Information

Table 75. Logitech Description and Major Businesses

Table 76. Logitech Gaming Controllers Production (K Units), Revenue (US\$ Million),

Price (USD/Unit) and Gross Margin (2015-2020)

Table 77. Logitech Product

Table 78. Logitech Recent Development

Table 79. SONY Corporation Information

Table 80. SONY Description and Major Businesses

Table 81. SONY Gaming Controllers Production (K Units), Revenue (US\$ Million), Price (USD/Unit) and Gross Margin (2015-2020)

Table 82. SONY Product



- Table 83. SONY Recent Development
- Table 84. Microsoft Corporation Information
- Table 85. Microsoft Description and Major Businesses
- Table 86. Microsoft Gaming Controllers Production (K Units), Revenue (US\$ Million),
- Price (USD/Unit) and Gross Margin (2015-2020)
- Table 87. Microsoft Product
- Table 88. Microsoft Recent Development
- Table 89. Razer Corporation Information
- Table 90. Razer Description and Major Businesses
- Table 91. Razer Gaming Controllers Production (K Units), Revenue (US\$ Million), Price
- (USD/Unit) and Gross Margin (2015-2020)
- Table 92. Razer Product
- Table 93. Razer Recent Development
- Table 94. Mad Catz Corporation Information
- Table 95. Mad Catz Description and Major Businesses
- Table 96. Mad Catz Gaming Controllers Production (K Units), Revenue (US\$ Million),
- Price (USD/Unit) and Gross Margin (2015-2020)
- Table 97. Mad Catz Product
- Table 98. Mad Catz Recent Development
- Table 99. Thrustmaster Corporation Information
- Table 100. Thrustmaster Description and Major Businesses
- Table 101. Thrustmaster Gaming Controllers Production (K Units), Revenue (US\$
- Million), Price (USD/Unit) and Gross Margin (2015-2020)
- Table 102. Thrustmaster Product
- Table 103. Thrustmaster Recent Development
- Table 104. Saitek Rumble Corporation Information
- Table 105. Saitek Rumble Description and Major Businesses
- Table 106. Saitek Rumble Gaming Controllers Production (K Units), Revenue (US\$
- Million), Price (USD/Unit) and Gross Margin (2015-2020)
- Table 107. Saitek Rumble Product
- Table 108. Saitek Rumble Recent Development
- Table 109. Kinobo Corporation Information
- Table 110. Kinobo Description and Major Businesses
- Table 111. Kinobo Gaming Controllers Production (K Units), Revenue (US\$ Million),
- Price (USD/Unit) and Gross Margin (2015-2020)
- Table 112. Kinobo Product
- Table 113. Kinobo Recent Development
- Table 114. Sabrent Corporation Information
- Table 115. Sabrent Description and Major Businesses



Table 116. Sabrent Gaming Controllers Production (K Units), Revenue (US\$ Million),

Price (USD/Unit) and Gross Margin (2015-2020)

Table 117. Sabrent Product

Table 118. Sabrent Recent Development

Table 119. Samsung Corporation Information

Table 120. Samsung Description and Major Businesses

Table 121. Samsung Gaming Controllers Production (K Units), Revenue (US\$ Million),

Price (USD/Unit) and Gross Margin (2015-2020)

Table 122. Samsung Product

Table 123. Samsung Recent Development

Table 124. Global Gaming Controllers Sales Forecast by Regions (2021-2026) (K Units)

Table 125. Global Gaming Controllers Sales Market Share Forecast by Regions (2021-2026)

Table 126. Global Gaming Controllers Revenue Forecast by Regions (2021-2026) (US\$ Million)

Table 127. Global Gaming Controllers Revenue Market Share Forecast by Regions (2021-2026)

Table 128. North America: Gaming Controllers Sales Forecast by Country (2021-2026) (K Units)

Table 129. North America: Gaming Controllers Revenue Forecast by Country (2021-2026) (US\$ Million)

Table 130. Europe: Gaming Controllers Sales Forecast by Country (2021-2026) (K Units)

Table 131. Europe: Gaming Controllers Revenue Forecast by Country (2021-2026) (US\$ Million)

Table 132. Asia Pacific: Gaming Controllers Sales Forecast by Region (2021-2026) (K Units)

Table 133. Asia Pacific: Gaming Controllers Revenue Forecast by Region (2021-2026) (US\$ Million)

Table 134. Latin America: Gaming Controllers Sales Forecast by Country (2021-2026) (K Units)

Table 135. Latin America: Gaming Controllers Revenue Forecast by Country (2021-2026) (US\$ Million)

Table 136. Middle East and Africa: Gaming Controllers Sales Forecast by Country (2021-2026) (K Units)

Table 137. Middle East and Africa: Gaming Controllers Revenue Forecast by Country (2021-2026) (US\$ Million)

Table 138. Key Opportunities and Drivers: Impact Analysis (2021-2026)

Table 139. Key Challenges



- Table 140. Market Risks
- Table 141. Main Points Interviewed from Key Gaming Controllers Players
- Table 142. Gaming Controllers Customers List
- Table 143. Gaming Controllers Distributors List
- Table 144. Research Programs/Design for This Report
- Table 145. Key Data Information from Secondary Sources
- Table 146. Key Data Information from Primary Sources



List Of Figures

LIST OF FIGURES

- Figure 1. Gaming Controllers Product Picture
- Figure 2. Global Gaming Controllers Sales Market Share by Type in 2020 & 2026
- Figure 3. Wired Gaming Controllers Product Picture
- Figure 4. Wireless Gaming Controllers Product Picture
- Figure 5. Global Gaming Controllers Sales Market Share by Application in 2020 & 2026
- Figure 6. PC
- Figure 7. Smartphone
- Figure 8. Smart TV
- Figure 9. Other
- Figure 10. Gaming Controllers Report Years Considered
- Figure 11. Global Gaming Controllers Market Size 2015-2026 (US\$ Million)
- Figure 12. Global Gaming Controllers Sales 2015-2026 (K Units)
- Figure 13. Global Gaming Controllers Market Size Market Share by Region: 2020
- Versus 2026
- Figure 14. Global Gaming Controllers Sales Market Share by Region (2015-2020)
- Figure 15. Global Gaming Controllers Sales Market Share by Region in 2019
- Figure 16. Global Gaming Controllers Revenue Market Share by Region (2015-2020)
- Figure 17. Global Gaming Controllers Revenue Market Share by Region in 2019
- Figure 18. Global Gaming Controllers Sales Share by Manufacturer in 2019
- Figure 19. The Top 10 and 5 Players Market Share by Gaming Controllers Revenue in 2019
- Figure 20. Gaming Controllers Market Share by Company Type (Tier 1, Tier 2 and Tier 3): 2015 VS 2019
- Figure 21. Global Gaming Controllers Sales Market Share by Type (2015-2020)
- Figure 22. Global Gaming Controllers Sales Market Share by Type in 2019
- Figure 23. Global Gaming Controllers Revenue Market Share by Type (2015-2020)
- Figure 24. Global Gaming Controllers Revenue Market Share by Type in 2019
- Figure 25. Global Gaming Controllers Market Share by Price Range (2015-2020)
- Figure 26. Global Gaming Controllers Sales Market Share by Application (2015-2020)
- Figure 27. Global Gaming Controllers Sales Market Share by Application in 2019
- Figure 28. Global Gaming Controllers Revenue Market Share by Application (2015-2020)
- Figure 29. Global Gaming Controllers Revenue Market Share by Application in 2019
- Figure 30. North America Gaming Controllers Sales Growth Rate 2015-2020 (K Units)
- Figure 31. North America Gaming Controllers Revenue Growth Rate 2015-2020 (US\$



Million)

- Figure 32. North America Gaming Controllers Sales Market Share by Country in 2019
- Figure 33. North America Gaming Controllers Revenue Market Share by Country in 2019
- Figure 34. U.S. Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 35. U.S. Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 36. Canada Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 37. Canada Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 38. North America Gaming Controllers Market Share by Type in 2019
- Figure 39. North America Gaming Controllers Market Share by Application in 2019
- Figure 40. Europe Gaming Controllers Sales Growth Rate 2015-2020 (K Units)
- Figure 41. Europe Gaming Controllers Revenue Growth Rate 2015-2020 (US\$ Million)
- Figure 42. Europe Gaming Controllers Sales Market Share by Country in 2019
- Figure 43. Europe Gaming Controllers Revenue Market Share by Country in 2019
- Figure 44. Germany Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 45. Germany Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 46. France Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 47. France Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 48. U.K. Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 49. U.K. Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 50. Italy Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 51. Italy Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 52. Russia Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 53. Russia Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 54. Europe Gaming Controllers Market Share by Type in 2019
- Figure 55. Europe Gaming Controllers Market Share by Application in 2019
- Figure 56. Asia Pacific Gaming Controllers Sales Growth Rate 2015-2020 (K Units)
- Figure 57. Asia Pacific Gaming Controllers Revenue Growth Rate 2015-2020 (US\$ Million)
- Figure 58. Asia Pacific Gaming Controllers Sales Market Share by Region in 2019
- Figure 59. Asia Pacific Gaming Controllers Revenue Market Share by Region in 2019
- Figure 60. China Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 61. China Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 62. Japan Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 63. Japan Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 64. South Korea Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 65. South Korea Gaming Controllers Revenue Growth Rate (2015-2020) (US\$



Million)

- Figure 66. India Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 67. India Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 68. Australia Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 69. Australia Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 70. Taiwan Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 71. Taiwan Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 72. Indonesia Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 73. Indonesia Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 74. Thailand Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 75. Thailand Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 76. Malaysia Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 77. Malaysia Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 78. Philippines Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 79. Philippines Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 80. Vietnam Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 81. Vietnam Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 82. Asia Pacific Gaming Controllers Market Share by Type in 2019
- Figure 83. Asia Pacific Gaming Controllers Market Share by Application in 2019
- Figure 84. Latin America Gaming Controllers Sales Growth Rate 2015-2020 (K Units)
- Figure 85. Latin America Gaming Controllers Revenue Growth Rate 2015-2020 (US\$ Million)
- Figure 86. Latin America Gaming Controllers Sales Market Share by Country in 2019
- Figure 87. Latin America Gaming Controllers Revenue Market Share by Country in 2019
- Figure 88. Mexico Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 89. Mexico Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 90. Brazil Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 91. Brazil Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 92. Argentina Gaming Controllers Sales Growth Rate (2015-2020) (K Units)
- Figure 93. Argentina Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)
- Figure 94. Latin America Gaming Controllers Market Share by Type in 2019



Figure 95. Latin America Gaming Controllers Market Share by Application in 2019

Figure 96. Middle East and Africa Gaming Controllers Sales Growth Rate 2015-2020 (K Units)

Figure 97. Middle East and Africa Gaming Controllers Revenue Growth Rate 2015-2020 (US\$ Million)

Figure 98. Middle East and Africa Gaming Controllers Sales Market Share by Country in 2019

Figure 99. Middle East and Africa Gaming Controllers Revenue Market Share by Country in 2019

Figure 100. Turkey Gaming Controllers Sales Growth Rate (2015-2020) (K Units)

Figure 101. Turkey Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)

Figure 102. Saudi Arabia Gaming Controllers Sales Growth Rate (2015-2020) (K Units)

Figure 103. Saudi Arabia Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)

Figure 104. U.A.E Gaming Controllers Sales Growth Rate (2015-2020) (K Units)

Figure 105. U.A.E Gaming Controllers Revenue Growth Rate (2015-2020) (US\$ Million)

Figure 106. Middle East and Africa Gaming Controllers Market Share by Type in 2019

Figure 107. Middle East and Africa Gaming Controllers Market Share by Application in 2019

Figure 108. Logitech Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 109. SONY Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 110. Microsoft Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 111. Razer Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 112. Mad Catz Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 113. Thrustmaster Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 114. Saitek Rumble Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 115. Kinobo Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 116. Sabrent Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 117. Samsung Total Revenue (US\$ Million): 2019 Compared with 2018

Figure 118. North America Gaming Controllers Sales Growth Rate Forecast (2021-2026) (K Units)

Figure 119. North America Gaming Controllers Revenue Growth Rate Forecast (2021-2026) (US\$ Million)

Figure 120. Europe Gaming Controllers Sales Growth Rate Forecast (2021-2026) (K Units)

Figure 121. Europe Gaming Controllers Revenue Growth Rate Forecast (2021-2026) (US\$ Million)

Figure 122. Asia Pacific Gaming Controllers Sales Growth Rate Forecast (2021-2026)



(K Units)

Figure 123. Asia Pacific Gaming Controllers Revenue Growth Rate Forecast (2021-2026) (US\$ Million)

Figure 124. Latin America Gaming Controllers Sales Growth Rate Forecast (2021-2026) (K Units)

Figure 125. Latin America Gaming Controllers Revenue Growth Rate Forecast (2021-2026) (US\$ Million)

Figure 126. Middle East and Africa Gaming Controllers Sales Growth Rate Forecast (2021-2026) (K Units)

Figure 127. Middle East and Africa Gaming Controllers Revenue Growth Rate Forecast (2021-2026) (US\$ Million)

Figure 128. Porter's Five Forces Analysis

Figure 129. Channels of Distribution

Figure 130. Distributors Profiles

Figure 131. Bottom-up and Top-down Approaches for This Report

Figure 132. Data Triangulation

Figure 133. Key Executives Interviewed



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