

# Covid-19 Impact on Gaming Headsets & Gaming Headphones Market, Global Research Reports 2020-2021

https://marketpublishers.com/r/CA62B431C42BEN.html

Date: June 2020

Pages: 108

Price: US\$ 3,250.00 (Single User License)

ID: CA62B431C42BEN

# **Abstracts**

This report covers market size and forecasts of Gaming Headsets & Gaming Headphones, including the following market information:

Global Gaming Headsets & Gaming Headphones Market Size, 2019-2021, and 2020 (quarterly data), (US\$ Million) & (K Units)

Global Gaming Headsets & Gaming Headphones Market Size by Type and by Application, 2019-2021, and 2020 (quarterly data), (US\$ Million) & (K Units)

Global Gaming Headsets & Gaming Headphones Market Size by Region (and Key Countries), 2019-2021, and 2020 (quarterly data), (US\$ Million) & (K Units)

Global Gaming Headsets & Gaming Headphones Market Size by Company, 2019- 2020 (quarterly data), (US\$ Million) & (K Units)

#### Key market players

Major competitors identified in this market include Sennheiser, SteelSeries, Turtle Beach, Cooler Master, Creative Technology, Mad Catz, Hyperx (Kingston), Corsair, Gioteck, Logitech, Razer, Roccat, Sades, Sentey, Skullcandy, Kotion Electronic, SADES, Somic, ASTRO Gaming, Audio-Technica, etc.

Based on the Region:



Commercial Use

Asia-Pacific (China, Japan, South Korea, India and ASEAN)

North America (US and Canada)

Europe (Germany, France, UK and Italy)

Rest of World (Latin America, Middle East & Africa)

Based on the Type:

Gaming Headsets

Gaming Headphones

Based on the Application:

Personal Use



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