

# Covid-19 Impact on Edutainment Market, Global Research Reports 2020-2021

<https://marketpublishers.com/r/C607EB5E5406EN.html>

Date: June 2020

Pages: 94

Price: US\$ 3,250.00 (Single User License)

ID: C607EB5E5406EN

## Abstracts

This report covers market size and forecasts of Edutainment, including the following market information:

Global Edutainment Market Size, 2019-2021, and 2020 (quarterly data), (US\$ Million)

Global Edutainment Market Size by Type and by Application, 2019-2021, and 2020 (quarterly data), (US\$ Million)

Global Edutainment Market Size by Region (and Key Countries), 2019-2021, and 2020 (quarterly data), (US\$ Million)

Global Edutainment Market Size by Company, 2019- 2020 (quarterly data), (US\$ Million)

Key market players

Major competitors identified in this market include Pororo Parks, Kidzania, Plabo, Legoland Discovery Center, CurioCity, Kindercity, Mattel Play Town, Totter's Otterville, Kidz Holding S.A.L, Little Explorers, etc.

Based on the Region:

Asia-Pacific (China, Japan, South Korea, India and ASEAN)

North America (US and Canada)

Europe (Germany, France, UK and Italy)

Rest of World (Latin America, Middle East & Africa)

Based on the Type:

Interactive

Non-interactive

Hybrid combination

Explorative games

Based on the Application:

Children (0-12 years)

Teenager (13-18 years)

Young adult (19-25 years)

Adult (25+ years)

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