

Hobby, Toy and Game Stores Industry (U.S.): Analytics, Extensive Financial Benchmarks, Metrics and Revenue Forecasts to 2022, NAIC 451120

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Abstracts

Hobby, Toy and Game Stores Industry (U.S.): Analytics, Extensive Financial Benchmarks, Metrics and Revenue Forecasts to 2022, NAIC 451120

Vital industry-specific data including metrics, benchmarks, historic numbers, growth rates and forecasts that will save countless hours of research.

Key Findings:

Hobby, Toy and Game Stores Industry (U.S.) to reach \$25 billion by 2022.

Hobby, Toy and Game Stores Industry, including Average EBITDA, Operating Ratios and Sales per Employee.

Core Benefits to Customer:

- 1) Comprehensive overview of an industry's financial results, ratios, vital statistics and metrics in one package
- 2) Complete benchmarking of the industry and its top companies
- 3) Deep industry and company financials

This Plunkett Analytics Report Features:

- 1) Historical data
- 2) Revenue forecasts, growth rates and CAGR

- 3) Operating ratios
- 4) Complete data for benchmarking a company to its industry and to specific leading companies
- 5) Benchmarking this industry to all U.S. industries
- 6) Deep profiles and financial histories/operating ratios for up to ten top U.S.-based companies

Pages: 52

Statistical Tables Provided: 30

Charts Provided: 18

Geographic: US

Designed to benefit:

Analysis and Financial Modeling

Investment Professionals

Lenders

M&A Advisors

Appraisers

Consultants

Similar reports are available from Plunkett Research for nearly all U.S. industries.

“Plunkett Research has built a solid reputation providing industry analysis and research in a diverse spectrum of areas—energy and utilities, finance and investment, health care and biotechnology, and engineering and research to name a few.” American Reference Books Annual

Key Data:

Industry Summary

Revenues historical through 2014

Revenues projected through 2022

Employee Count 2007-2014

Annual Growth Rate 2014

CAGR 2006 through 2014

CAGR 2015 through 2022

Top U.S. Companies

Employment and Establishments

Number of Firms 2007-2014

Number of Establishments 2007-2014

Employees, 2007-2014

Average Annual Sales per Firm & per Establishment 2007-2014

Sales per Employee

Average Annual Operating Ratios

Revenue Compared to All Industries

Expenses Compared to All Industries

Profits & Income Taxes Compared to All Industries

Benchmarks

This Industry Compared to All Industries

Comparison of Revenues, Profits and Taxes to All Industries

Industry Results, Publicly-Held Companies (U.S.), Average for all Companies

Industry Income Statement, Balance Sheet, Cash Flow Statement, 2009-2014

Top Companies Profiled & Ranked

In-Depth Profiles, Financial Reports, Ranks & Executive Lists for Top
U.S.-Based Corporations

Top Companies Ranked

Market Capitalization

Employees

Revenue

Net Income

3-Year Revenue Growth

3-Year Income Growth

Return on Assets

Return on Equity

Return on Invested Capital

List of Leading (Public and Private) Companies

Comparison of Individual Top Publicly-Held Companies to Industry Averages, 2014

Income Statements, Balance Sheets and Cash Flow Statements

Companies Profiled:

Toys R Us Inc

GameStop Corp

Michaels Stores Inc

Hobby Lobby Stores Inc

American Girl LLC

A C Moore Arts & Crafts Inc

Build-A-Bear Workshop Inc

Contents

I. INTRODUCTION

A. Core Benefits to Customer:

Comprehensive overview of an industry's financial results, ratios and vital metrics in one package (U.S. data)

Benchmarking of:

1. Deep financials of each of the leading companies in the industry
2. Multi-year financial averages for all companies in the industry
3. This industry's financial ratios compared to all other industries.

Historical revenues

Enterprise population

Multi-year employee count and sales per employee

Current and forecast revenues and CAGR to 2022

Profiles of the industry's leading firms, with multi-year financial histories

II. INDUSTRY DESCRIPTION FOR THIS NAIC CODE

Types of business activities

III. INDUSTRY SUMMARY, CURRENT YEAR (U.S. DATA)

Revenues and CAGR 2014

Revenue forecast to 2022 with CAGR

Historical revenues

Historical CAGR

Top U.S. companies, by revenues

Employment within the industry, 2014 and historic

IV. EMPLOYMENT AND ESTABLISHMENT COUNT (U.S. DATA)

Number of firms and establishments, 2007-2014

Employees, 2007-2014, with growth rates

Average annual sales per firm and per establishment, 2007-2014

Annual sales per employee, 2007-2014

V. THIS INDUSTRY'S FINANCIAL DATA, U.S., WITH REVENUE PROJECTIONS TO 2022

A. Revenues, Historical and Projected

Historical revenues & CAGR growth rates, 2007-2014

Projected revenues & CAGR growth rates, 2015-2022

B. Average Annual Operating Ratio Estimates and Benchmarks for Current Year

Income items, expenses, profits and taxes as a percent of total revenues for this industry

C. This Industry Compared to All Industries, Benchmarks for Current Year

Comparison of revenues for this industry to total revenues for all industries

Comparison of EBITDA, profits and income taxes for this industry to the same items in total for all industries

D. Table of Companies Used in Creating Industry Averages

Detailed, alphabetical listing of companies, with revenues, location, ticker symbol and exchange

E. Industry Results and Benchmarks for Publicly-Held Companies

Income statement averages, 2009-2014

All income statement items, including, cost of sales, SGA, R&D, salaries and wages, and EBITDA, with ratios

Chart showing key expenses as a percent of revenues

Balance sheet averages, 2009-2014

All items, including property plant and equipment, accumulated depreciation, goodwill, and long term debt, including ratios

Cash flow averages, 2009-2014

All cash flow items

VI. TOP COMPANIES PROFILED & RANKED

In-depth profiles, financial reports, ranks & executive lists for up to 10 top U.S.-based corporations

A. Top Companies Ranked for Key Items:

Approximate market capitalization

Employees

Revenues

Net income

3-Year revenue growth (%)

3-Year income growth (%)

Return on assets (%)

Return on equity (%)

Return on invested capital (%)

B. Benchmarking of the Industry's Top Companies, to Each Other and to their Industry's Averages for All Metrics

Income statements, balance sheets and cash flow statements for each of the top companies compared to the industry's overall average

C. Corporate Profiles (Descriptions of the Top Companies Within the Industry, Including Executive Listings and Multi-Year Financial Results)

Contact information, executive lists

Business descriptions

Key financial data for 6 years

Brands and divisions

Top salaries

Corporate culture

Charts comparing revenues vs. net income

VII. APPENDIX: ASSUMPTIONS

U.S. GDP Growth and Forecasts, 2011-2022

VIII. DATA DESCRIPTION AND SOURCES

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