Global Affective Computing Market by Country (United States, Canada, India, China, Japan, United Kingdom), Company Profiles, Share, Trends, Analysis, Opportunities, Segmentation and Forecast 2015 – 2021

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Abstracts

Affective computing is projected to find its application in area such as artificial intelligence where it can help in strengthening machine-human relationship. The demand for affective computing is expected to increase in forecasted period due to increasing adoption of wearable devices and internet. The Global Affective Computing market is expected to grow at impressive rates over the period of 2015-2021.

Factors that are driving the market are: Continuous research and development in body gesture, facial expression and blood pressure etc. Increasing tech savvy population and adoption of wearable devices and internet, arrival of large corporations in the market and the good processing speed of affective computing to record and analyze a human being response in real time are expected to result in the faster adoption of this technology in projected period. There are lot more factors driving the market such as applications in wide no of sectors such as government, healthcare etc. Due to the the increase in the use of internet also the use and demand of affective computing market is increasing people have started using it in to day to day life such as in hands free computing, distance education, internet banking etc. application of affective computing is also widely spread across fields such as security sector, medical sector, neurology, psychiatry, Dialog/automatic call centre environment and robotics. Although several factors such as the application of affective computing differs from business to business and also depends on the product or service, Privacy concerns; devices can recognize interpret, process, and simulate human, Privacy concerns; devices can recognize interpret, process and simulate human are restraining factors for the growth of the

market.

The market of affective computing is segmented by industrial sector, industrial application, and technological application and by application area. Geographically the market is segmented into North America (US, Canada), Europe (UK, Italy, Spain, France, Germany, RoE), Asia-Pacific (India, Japan, Australia, China, Korea, RoAPAC) and Rest of World (Latin America, MENA and Africa). The key providers of affective computing in the market include: Intel Corporation, Gestsure, Apple Inc, Qualcomm Inc, Microsoft Corporation, Texas Advanced Computing Center (TACC),Tacc (The Affective Computing Company) and IBM.

Companies profiled include

1 Tacc (The Affective Computing Company)
2 Intel Corporation
3 Gestsure
4 Apple, Inc
5 Vicon
6 Texas Advanced Computing Center (TACC)
7 Softkinetic
8 Saffron Technology
9 Qualcomm
10 Pyreos Limited
11 Palantir
12 Numenta
13 Microsoft
14 IBM
15 Gesturek
16 Eyesight Technologies
17 Emotient
18 Elliptic labs
19 Congnivue corporation
20 Cognitec systems
21 Affectiva

This Occams Research Report covers

1. Historical data
2. Revenue forecasts, growth rates and CAGR upto 2021

3. Industry Analysis

4. Competitive Analysis

5. Key geographic growth data

6. In-depth profiling of companies

Contents

6.1.2 Continuous research and development taking place in body gesture, facial expression blood pressure etc.

6.1.3 Applications in wide no of sectors such as government, healthcare etc

6.1.4 Increasing Tech savvy population

6.2 Market Restraints

6.2.1 Privacy concerns; devices can recognize interpret, process, and simulate human affects

6.2.2 Risk of misuse of the technology; Computers start to make emotionally distorted, harmful decision

6.2.3 Complex technology

6.3 Market opportunities

6.3.1 Research in multimodal detection and recognition to achieve higher accuracy

6.3.2 Collaboration among affection researchers from different disciplines

6.4 Market challenges

6.4.1 Risk of false interpretation

6.4.2 False or misleading emotions can lead to false resuls

7. MARKET SEGMENTATION

7.1 Global affective computing market on the basis of sector, 2014-2021 ($ millions)

  7.1.1 Global affective computing market on the basis of Security sector, 2014-2021 ($ millions)

  7.1.2 Global affective computing market on the basis of Medical sector, 2014-2021 ($ millions)

  7.1.3 Global affective computing market on the basis of Neurology, 2014-2021 ($ millions)

  7.1.4 Global affective computing market on the basis of Psychiatry, 2014-2021 ($ millions)

  7.1.5 Global affective computing market on the basis of Dialog/Automatic call centre environment, 2014-2021 ($ millions)

  7.1.6 Global affective computing market on the basis of Robotics, 2014-2021 ($ millions)

7.2 Global affective computing market on the basis of Segmentation on the basis of application, 2014-2021 ($ millions)

  7.2.1 Global affective computing market on the basis of Hands-free computing, 2014-2021 ($ millions)

  7.2.2 Global affective computing market on the basis of Distance education, 2014-2021 ($ millions)

  7.2.3 Global affective computing market on the basis of Internet banking, 2014-2021 ($

millions)

 7.2.4 Global affective computing market on the basis of Virtual sales assistant, 2014-2021 ($ millions)

 7.2.5 Global affective computing market on the basis of Social interfaces, 2014-2021 ($ millions)

7.3 Global affective computing market on the basis of Segmentation on the basis of technology, 2014-2021 ($ millions)

 7.3.1 Global affective computing market on the basis of Emotional speech, 2014-2021 ($ millions)

 7.3.2 Global affective computing market on the basis of Facial effect detection, 2014-2021 ($ millions)

 7.3.3 Global affective computing market on the basis of Body gestures, 2014-2021 ($ millions)

 7.3.4 Global affective computing market on the basis of Blood volume pulse, 2014-2021 ($ millions)

 7.3.5 Global affective computing market on the basis of Facial electromyography, 2014-2021 ($ millions)

 7.3.6 Global affective computing market on the basis of Galvanic skin response, 2014-2021 ($ millions)

 7.3.7 Global affective computing market on the basis of Visual aesthetics, 2014-2021 ($ millions)

8 GEOGRAPHIC ANALYSIS

8.1 North America Affective computing market, 2021, ($millions)
 8.1.1 U.S Affective computing market, 2021, ($millions)
 8.1.2 Canada Affective computing market, 2021, ($millions)
8.2 Europe
 8.2.1 U.K Affective computing market, 2021, ($millions)
 8.2.2 Germany Affective computing market, 2021, ($millions)
 8.2.3 France Affective computing market, 2021, ($millions)
8.3 Asia Pacific
 8.3.1 China Affective computing market, 2021, ($millions)
 8.3.2 India Affective computing market, 2021, ($millions)
 8.3.3 Korea Affective computing market, 2021, ($millions)
 8.3.4 Japan Affective computing market, 2021, ($millions)
 8.3.5 Australia Affective computing market, 2021, ($millions)
8.4 Rest of the world

9 COMPANY PROFILING

9.1 Tacc (The Affective Computing Company)

9.2 Intel Corporation

9.3 Gestsure

9.4 Apple, Inc.

9.5 Vicon

9.6 Texas Advanced Computing Center (TACC)

9.7 Softkinetic

9.8 Saffron Technology

9.9 Qualcomm

9.10 Pyreos Limited

9.11 Palantir

9.12 Numenta

9.13 Microsoft

9.14 IBM

List Of Tables

LIST OF TABLES

List Of Figures

LIST OF FIGURES

I would like to order

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