

VR and 360 Video Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of VR and 360 Video in Global, including the following market information:

Global VR and 360 Video Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global VR and 360 Video market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Documentary Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of VR and 360 Video include Koncept VR, Light Sail VR, Felix & Paul Studios, Emblematic Group, BigLook 360, VR Playhouse, Penrose Studios, Baobab Studios and RYOT, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the VR and 360 Video companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global VR and 360 Video Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global VR and 360 Video Market Segment Percentages, by Type, 2021 (%)

Documentary

The Film

TV Series

Other

Global VR and 360 Video Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global VR and 360 Video Market Segment Percentages, by Application, 2021 (%)

Cinema

TV Station

Online Media

Other

Global VR and 360 Video Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global VR and 360 Video Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies VR and 360 Video revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies VR and 360 Video revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Koncept VR

Light Sail VR

Felix & Paul Studios

Emblematic Group

BigLook 360

VR Playhouse

Penrose Studios

Baobab Studios

RYOT

Fable Studio

WITHIN

VR Gorilla

360 Labs

Spherica

Visualize Creative Limited

Prosper XR

Axis Images

Vgers

Supersphere VR

Wheelhouse Media

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