

VR Headset Equipment Market, Global Outlook and Forecast 2022-2028

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Abstracts

VR Headset Equipment is the abbreviation of head mounted display equipment. All head mounted display equipment can be called head mounted display. Different effects such as virtual reality (VR), augmented reality (AR) and hybrid reality (MR) can be realized by sending optical signals to the eyes in different ways through various head mounted display devices.

This report contains market size and forecasts of VR Headset Equipment in global, including the following market information:

Global VR Headset Equipment Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global VR Headset Equipment Market Sales, 2017-2022, 2023-2028, (Units)

Global top five VR Headset Equipment companies in 2021 (%)

The global VR Headset Equipment market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Mobile Headset Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of VR Headset Equipment include Oculus (Facebook), HTC, Sony, Valve, Google, Microsoft, Apple, SAMSUNG and Qualcomm, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the VR Headset Equipment manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global VR Headset Equipment Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (Units)

Global VR Headset Equipment Market Segment Percentages, by Type, 2021 (%)

Mobile Headset

External Headset (PC Headset)

All-in-one Headset

Global VR Headset Equipment Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (Units)

Global VR Headset Equipment Market Segment Percentages, by Application, 2021 (%)

Entertainment & Leisure

Education Training

Trade Exhibition

Industrial Production

Real Estate Marketing

Medical Health

Others

Global VR Headset Equipment Market, By Region and Country, 2017-2022, 2023-2028
(\$ Millions) & (Units)

Global VR Headset Equipment Market Segment Percentages, By Region and Country,
2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies VR Headset Equipment revenues in global market, 2017-2022
(Estimated), (\$ millions)

Key companies VR Headset Equipment revenues share in global market, 2021 (%)

Key companies VR Headset Equipment sales in global market, 2017-2022 (Estimated),
(Units)

Key companies VR Headset Equipment sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Oculus (Facebook)

HTC

Sony

Valve

Google

Microsoft

Apple

SAMSUNG

Qualcomm

Snap

SUPERNATURAL

Huawei

Pico (Bytedance)

HP Development

DPVR

Magic Leap

Lenovo

Baidu

Xiaomi

China Telecom

Panasonic

IQIYI

Nolo

Goertek

SIM Technology

NED Optics

Shinecon Industrial

3Glasses

Nreal

GSEO

Pimax Vr

ANTVR

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