

# VR Gaming Headset Market, Global Outlook and Forecast 2022-2028

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## Abstracts

This report contains market size and forecasts of VR Gaming Headset in global, including the following market information:

Global VR Gaming Headset Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global VR Gaming Headset Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five VR Gaming Headset companies in 2021 (%)

The global VR Gaming Headset market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Tethered VR Headsets Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of VR Gaming Headset include Microsoft, Sony, Google, Oculus (Meta), Magic Leap, HTC Corporation, Optinvent, MAD Gaze and Epson, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the VR Gaming Headset manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global VR Gaming Headset Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global VR Gaming Headset Market Segment Percentages, by Type, 2021 (%)

Tethered VR Headsets

Standalone VR Headsets

Global VR Gaming Headset Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global VR Gaming Headset Market Segment Percentages, by Application, 2021 (%)

RPG Game

Social

Workout

Others

Global VR Gaming Headset Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global VR Gaming Headset Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies VR Gaming Headset revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies VR Gaming Headset revenues share in global market, 2021 (%)

Key companies VR Gaming Headset sales in global market, 2017-2022 (Estimated), (K Units)

Key companies VR Gaming Headset sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Microsoft

Sony

Google

Oculus (Meta)

Magic Leap

HTC Corporation

Optinvent

MAD Gaze

Epson

Lenovo

DPVR

Vuzix Corporation

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