

Virtual Reality in Medicine Market - Global Outlook and Forecast 2022-2028

<https://marketpublishers.com/r/V931F1918BD4EN.html>

Date: March 2022

Pages: 68

Price: US\$ 3,250.00 (Single User License)

ID: V931F1918BD4EN

Abstracts

AR is a tool useful for training and education. AR-based apps are used to provide improved care to patients. For instance, Vein Visualization technology, developed by AccuVein, Inc. is a handheld scanner that helps doctors & nurses locate veins & valves successfully at the first go and reduces pain & time required. These apps are also used in aftercare of patients and assist elderly people to manage their medications. The rise in adoption of such innovative technologies that provide revolutionary solutions for better care management and real-time care services is expected to boost growth of the market in the coming years. In addition, the growing significance of medical visualization, preventive medicines, surgical robots, and various health apps is contributing to the growing penetration of these advanced technologies in healthcare sector.

This report contains market size and forecasts of Virtual Reality in Medicine in Global, including the following market information:

Global Virtual Reality in Medicine Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Virtual Reality in Medicine market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Hardware Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Virtual Reality in Medicine include CAE, Immersivetouch, Mentice, Mimic Technologies, Simbionix, Surgical Theater, Virtamed, VR Simulators and Zspace. etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Virtual Reality in Medicine companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Virtual Reality in Medicine Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Reality in Medicine Market Segment Percentages, by Type, 2021 (%)

Hardware

Software and Service

Global Virtual Reality in Medicine Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Reality in Medicine Market Segment Percentages, by Application, 2021 (%)

Surgical Application

Rehabilitation

Training & Medical Education

Global Virtual Reality in Medicine Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Virtual Reality in Medicine Market Segment Percentages, By Region and

Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Virtual Reality in Medicine revenues in global market, 2017-2022
(estimated), (\$ millions)

Key companies Virtual Reality in Medicine revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

CAE

Immersivetouch

Mentice

Mimic Technologies

Simbionix

Surgical Theater

Virtamed

VR Simulators

Zspace

Contents

1 INTRODUCTION TO RESEARCH & ANALYSIS REPORTS

- 1.1 Virtual Reality in Medicine Market Definition
- 1.2 Market Segments
 - 1.2.1 Market by Type
 - 1.2.2 Market by Application
- 1.3 Global Virtual Reality in Medicine Market Overview
- 1.4 Features & Benefits of This Report
- 1.5 Methodology & Sources of Information
 - 1.5.1 Research Methodology
 - 1.5.2 Research Process
 - 1.5.3 Base Year
 - 1.5.4 Report Assumptions & Caveats

2 GLOBAL VIRTUAL REALITY IN MEDICINE OVERALL MARKET SIZE

- 2.1 Global Virtual Reality in Medicine Market Size: 2021 VS 2028
- 2.2 Global Virtual Reality in Medicine Market Size, Prospects & Forecasts: 2017-2028
- 2.3 Key Market Trends, Opportunity, Drivers and Restraints
 - 2.3.1 Market Opportunities & Trends
 - 2.3.2 Market Drivers
 - 2.3.3 Market Restraints

3 COMPANY LANDSCAPE

- 3.1 Top Virtual Reality in Medicine Players in Global Market
- 3.2 Top Global Virtual Reality in Medicine Companies Ranked by Revenue
- 3.3 Global Virtual Reality in Medicine Revenue by Companies
- 3.4 Top 3 and Top 5 Virtual Reality in Medicine Companies in Global Market, by Revenue in 2021
- 3.5 Global Companies Virtual Reality in Medicine Product Type
- 3.6 Tier 1, Tier 2 and Tier 3 Virtual Reality in Medicine Players in Global Market
 - 3.6.1 List of Global Tier 1 Virtual Reality in Medicine Companies
 - 3.6.2 List of Global Tier 2 and Tier 3 Virtual Reality in Medicine Companies

4 MARKET SIGHTS BY PRODUCT

4.1 Overview

4.1.1 by Type - Global Virtual Reality in Medicine Market Size Markets, 2021 & 2028

4.1.2 Hardware

4.1.3 Software and Service

4.2 By Type - Global Virtual Reality in Medicine Revenue & Forecasts

4.2.1 By Type - Global Virtual Reality in Medicine Revenue, 2017-2022

4.2.2 By Type - Global Virtual Reality in Medicine Revenue, 2023-2028

4.2.3 By Type - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028

5 SIGHTS BY APPLICATION

5.1 Overview

5.1.1 By Application - Global Virtual Reality in Medicine Market Size, 2021 & 2028

5.1.2 Surgical Application

5.1.3 Rehabilitation

5.1.4 Training & Medical Education

5.2 By Application - Global Virtual Reality in Medicine Revenue & Forecasts

5.2.1 By Application - Global Virtual Reality in Medicine Revenue, 2017-2022

5.2.2 By Application - Global Virtual Reality in Medicine Revenue, 2023-2028

5.2.3 By Application - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028

6 SIGHTS BY REGION

6.1 By Region - Global Virtual Reality in Medicine Market Size, 2021 & 2028

6.2 By Region - Global Virtual Reality in Medicine Revenue & Forecasts

6.2.1 By Region - Global Virtual Reality in Medicine Revenue, 2017-2022

6.2.2 By Region - Global Virtual Reality in Medicine Revenue, 2023-2028

6.2.3 By Region - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028

6.3 North America

6.3.1 By Country - North America Virtual Reality in Medicine Revenue, 2017-2028

6.3.2 US Virtual Reality in Medicine Market Size, 2017-2028

6.3.3 Canada Virtual Reality in Medicine Market Size, 2017-2028

6.3.4 Mexico Virtual Reality in Medicine Market Size, 2017-2028

6.4 Europe

6.4.1 By Country - Europe Virtual Reality in Medicine Revenue, 2017-2028

6.4.2 Germany Virtual Reality in Medicine Market Size, 2017-2028

6.4.3 France Virtual Reality in Medicine Market Size, 2017-2028

- 6.4.4 U.K. Virtual Reality in Medicine Market Size, 2017-2028
- 6.4.5 Italy Virtual Reality in Medicine Market Size, 2017-2028
- 6.4.6 Russia Virtual Reality in Medicine Market Size, 2017-2028
- 6.4.7 Nordic Countries Virtual Reality in Medicine Market Size, 2017-2028
- 6.4.8 Benelux Virtual Reality in Medicine Market Size, 2017-2028

6.5 Asia

- 6.5.1 By Region - Asia Virtual Reality in Medicine Revenue, 2017-2028
- 6.5.2 China Virtual Reality in Medicine Market Size, 2017-2028
- 6.5.3 Japan Virtual Reality in Medicine Market Size, 2017-2028
- 6.5.4 South Korea Virtual Reality in Medicine Market Size, 2017-2028
- 6.5.5 Southeast Asia Virtual Reality in Medicine Market Size, 2017-2028
- 6.5.6 India Virtual Reality in Medicine Market Size, 2017-2028

6.6 South America

- 6.6.1 By Country - South America Virtual Reality in Medicine Revenue, 2017-2028
- 6.6.2 Brazil Virtual Reality in Medicine Market Size, 2017-2028
- 6.6.3 Argentina Virtual Reality in Medicine Market Size, 2017-2028

6.7 Middle East & Africa

- 6.7.1 By Country - Middle East & Africa Virtual Reality in Medicine Revenue, 2017-2028
- 6.7.2 Turkey Virtual Reality in Medicine Market Size, 2017-2028
- 6.7.3 Israel Virtual Reality in Medicine Market Size, 2017-2028
- 6.7.4 Saudi Arabia Virtual Reality in Medicine Market Size, 2017-2028
- 6.7.5 UAE Virtual Reality in Medicine Market Size, 2017-2028

7 PLAYERS PROFILES

7.1 CAE

- 7.1.1 CAE Corporate Summary
- 7.1.2 CAE Business Overview
- 7.1.3 CAE Virtual Reality in Medicine Major Product Offerings
- 7.1.4 CAE Virtual Reality in Medicine Revenue in Global Market (2017-2022)
- 7.1.5 CAE Key News

7.2 Immersivetouch

- 7.2.1 Immersivetouch Corporate Summary
- 7.2.2 Immersivetouch Business Overview
- 7.2.3 Immersivetouch Virtual Reality in Medicine Major Product Offerings
- 7.2.4 Immersivetouch Virtual Reality in Medicine Revenue in Global Market (2017-2022)
- 7.2.5 Immersivetouch Key News

7.3 Mentice

7.3.1 Mentice Corporate Summary

7.3.2 Mentice Business Overview

7.3.3 Mentice Virtual Reality in Medicine Major Product Offerings

7.3.4 Mentice Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.3.5 Mentice Key News

7.4 Mimic Technologies

7.4.1 Mimic Technologies Corporate Summary

7.4.2 Mimic Technologies Business Overview

7.4.3 Mimic Technologies Virtual Reality in Medicine Major Product Offerings

7.4.4 Mimic Technologies Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.4.5 Mimic Technologies Key News

7.5 Simbionix

7.5.1 Simbionix Corporate Summary

7.5.2 Simbionix Business Overview

7.5.3 Simbionix Virtual Reality in Medicine Major Product Offerings

7.5.4 Simbionix Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.5.5 Simbionix Key News

7.6 Surgical Theater

7.6.1 Surgical Theater Corporate Summary

7.6.2 Surgical Theater Business Overview

7.6.3 Surgical Theater Virtual Reality in Medicine Major Product Offerings

7.6.4 Surgical Theater Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.6.5 Surgical Theater Key News

7.7 Virtamed

7.7.1 Virtamed Corporate Summary

7.7.2 Virtamed Business Overview

7.7.3 Virtamed Virtual Reality in Medicine Major Product Offerings

7.7.4 Virtamed Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.7.5 Virtamed Key News

7.8 VR Simulators

7.8.1 VR Simulators Corporate Summary

7.8.2 VR Simulators Business Overview

7.8.3 VR Simulators Virtual Reality in Medicine Major Product Offerings

7.8.4 VR Simulators Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.8.5 VR Simulators Key News

7.9 Zspace

7.9.1 Zspace Corporate Summary

7.9.2 Zspace Business Overview

7.9.3 Zspace Virtual Reality in Medicine Major Product Offerings

7.9.4 Zspace Virtual Reality in Medicine Revenue in Global Market (2017-2022)

7.9.5 Zspace Key News

8 CONCLUSION

9 APPENDIX

9.1 Note

9.2 Examples of Clients

9.3 Disclaimer

List Of Tables

LIST OF TABLES

Table 1. Virtual Reality in Medicine Market Opportunities & Trends in Global Market

Table 2. Virtual Reality in Medicine Market Drivers in Global Market

Table 3. Virtual Reality in Medicine Market Restraints in Global Market

Table 4. Key Players of Virtual Reality in Medicine in Global Market

Table 5. Top Virtual Reality in Medicine Players in Global Market, Ranking by Revenue (2021)

Table 6. Global Virtual Reality in Medicine Revenue by Companies, (US\$, Mn), 2017-2022

Table 7. Global Virtual Reality in Medicine Revenue Share by Companies, 2017-2022

Table 8. Global Companies Virtual Reality in Medicine Product Type

Table 9. List of Global Tier 1 Virtual Reality in Medicine Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 10. List of Global Tier 2 and Tier 3 Virtual Reality in Medicine Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 11. By Type – Global Virtual Reality in Medicine Revenue, (US\$, Mn), 2021 & 2028

Table 12. By Type - Virtual Reality in Medicine Revenue in Global (US\$, Mn), 2017-2022

Table 13. By Type - Virtual Reality in Medicine Revenue in Global (US\$, Mn), 2023-2028

Table 14. By Application – Global Virtual Reality in Medicine Revenue, (US\$, Mn), 2021 & 2028

Table 15. By Application - Virtual Reality in Medicine Revenue in Global (US\$, Mn), 2017-2022

Table 16. By Application - Virtual Reality in Medicine Revenue in Global (US\$, Mn), 2023-2028

Table 17. By Region – Global Virtual Reality in Medicine Revenue, (US\$, Mn), 2021 & 2028

Table 18. By Region - Global Virtual Reality in Medicine Revenue (US\$, Mn), 2017-2022

Table 19. By Region - Global Virtual Reality in Medicine Revenue (US\$, Mn), 2023-2028

Table 20. By Country - North America Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2022

Table 21. By Country - North America Virtual Reality in Medicine Revenue, (US\$, Mn), 2023-2028

2023-2028

Table 22. By Country - Europe Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2022

Table 23. By Country - Europe Virtual Reality in Medicine Revenue, (US\$, Mn), 2023-2028

Table 24. By Region - Asia Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2022

Table 25. By Region - Asia Virtual Reality in Medicine Revenue, (US\$, Mn), 2023-2028

Table 26. By Country - South America Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2022

Table 27. By Country - South America Virtual Reality in Medicine Revenue, (US\$, Mn), 2023-2028

Table 28. By Country - Middle East & Africa Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2022

Table 29. By Country - Middle East & Africa Virtual Reality in Medicine Revenue, (US\$, Mn), 2023-2028

Table 30. CAE Corporate Summary

Table 31. CAE Virtual Reality in Medicine Product Offerings

Table 32. CAE Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 33. Immersivetouch Corporate Summary

Table 34. Immersivetouch Virtual Reality in Medicine Product Offerings

Table 35. Immersivetouch Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 36. Mentice Corporate Summary

Table 37. Mentice Virtual Reality in Medicine Product Offerings

Table 38. Mentice Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 39. Mimic Technologies Corporate Summary

Table 40. Mimic Technologies Virtual Reality in Medicine Product Offerings

Table 41. Mimic Technologies Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 42. Simbionix Corporate Summary

Table 43. Simbionix Virtual Reality in Medicine Product Offerings

Table 44. Simbionix Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 45. Surgical Theater Corporate Summary

Table 46. Surgical Theater Virtual Reality in Medicine Product Offerings

Table 47. Surgical Theater Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 48. Virtamed Corporate Summary

Table 49. Virtamed Virtual Reality in Medicine Product Offerings

Table 50. Virtamed Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 51. VR Simulators Corporate Summary

Table 52. VR Simulators Virtual Reality in Medicine Product Offerings

Table 53. VR Simulators Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

Table 54. Zspace Corporate Summary

Table 55. Zspace Virtual Reality in Medicine Product Offerings

Table 56. Zspace Virtual Reality in Medicine Revenue (US\$, Mn), (2017-2022)

List Of Figures

LIST OF FIGURES

- Figure 1. Virtual Reality in Medicine Segment by Type in 2021
- Figure 2. Virtual Reality in Medicine Segment by Application in 2021
- Figure 3. Global Virtual Reality in Medicine Market Overview: 2021
- Figure 4. Key Caveats
- Figure 5. Global Virtual Reality in Medicine Market Size: 2021 VS 2028 (US\$, Mn)
- Figure 6. Global Virtual Reality in Medicine Revenue, 2017-2028 (US\$, Mn)
- Figure 7. The Top 3 and 5 Players Market Share by Virtual Reality in Medicine Revenue in 2021
- Figure 8. By Type - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 9. By Application - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 10. By Region - Global Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 11. By Country - North America Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 12. US Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 13. Canada Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 14. Mexico Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 15. By Country - Europe Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 16. Germany Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 17. France Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 18. U.K. Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 19. Italy Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 20. Russia Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 21. Nordic Countries Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 22. Benelux Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 23. By Region - Asia Virtual Reality in Medicine Revenue Market Share, 2017-2028
- Figure 24. China Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 25. Japan Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 26. South Korea Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 27. Southeast Asia Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028
- Figure 28. India Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 29. By Country - South America Virtual Reality in Medicine Revenue Market Share, 2017-2028

Figure 30. Brazil Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 31. Argentina Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 32. By Country - Middle East & Africa Virtual Reality in Medicine Revenue Market Share, 2017-2028

Figure 33. Turkey Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 34. Israel Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 35. Saudi Arabia Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 36. UAE Virtual Reality in Medicine Revenue, (US\$, Mn), 2017-2028

Figure 37. CAE Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 38. Immersivetouch Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 39. Mentice Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 40. Mimic Technologies Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 41. Simbionix Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 42. Surgical Theater Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 43. Virtamed Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 44. VR Simulators Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 45. Zspace Virtual Reality in Medicine Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

I would like to order

Product name: Virtual Reality in Medicine Market - Global Outlook and Forecast 2022-2028

Product link: <https://marketpublishers.com/r/V931F1918BD4EN.html>

Price: US\$ 3,250.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/V931F1918BD4EN.html>