

Virtual Distance Learning Market, Global Outlook and Forecast 2022-2028

<https://marketpublishers.com/r/VDEC6FC21B6CEN.html>

Date: May 2024

Pages: 68

Price: US\$ 3,250.00 (Single User License)

ID: VDEC6FC21B6CEN

Abstracts

This report contains market size and forecasts of Virtual Distance Learning in Global, including the following market information:

Global Virtual Distance Learning Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Virtual Distance Learning market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Web-based Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Virtual Distance Learning include Unesco, 2Waylive, Virtual Tele-Ed, Microsoft Education, Kahoot, Remind, Talkingpoints, Screencast-O-Matic and Bulb, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Virtual Distance Learning companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Virtual Distance Learning Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Distance Learning Market Segment Percentages, by Type, 2021 (%)

Web-based

On Premises

Mobile

Global Virtual Distance Learning Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Distance Learning Market Segment Percentages, by Application, 2021 (%)

Continuing Education

K-12

Higher Education

Global Virtual Distance Learning Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Virtual Distance Learning Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Virtual Distance Learning revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Virtual Distance Learning revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Unesco

2Waylive

Virtual Tele-Ed

Microsoft Education

Kahoot

Remind

Talkingpoints

Screencast-O-Matic

Bulb

Edpuzzle

Seesaw

Edmodo

Schoology

Contents

1 INTRODUCTION TO RESEARCH & ANALYSIS REPORTS

- 1.1 Virtual Distance Learning Market Definition
- 1.2 Market Segments
 - 1.2.1 Market by Type
 - 1.2.2 Market by Application
- 1.3 Global Virtual Distance Learning Market Overview
- 1.4 Features & Benefits of This Report
- 1.5 Methodology & Sources of Information
 - 1.5.1 Research Methodology
 - 1.5.2 Research Process
 - 1.5.3 Base Year
 - 1.5.4 Report Assumptions & Caveats

2 GLOBAL VIRTUAL DISTANCE LEARNING OVERALL MARKET SIZE

- 2.1 Global Virtual Distance Learning Market Size: 2021 VS 2028
- 2.2 Global Virtual Distance Learning Market Size, Prospects & Forecasts: 2017-2028
- 2.3 Key Market Trends, Opportunity, Drivers and Restraints
 - 2.3.1 Market Opportunities & Trends
 - 2.3.2 Market Drivers
 - 2.3.3 Market Restraints

3 COMPANY LANDSCAPE

- 3.1 Top Virtual Distance Learning Players in Global Market
- 3.2 Top Global Virtual Distance Learning Companies Ranked by Revenue
- 3.3 Global Virtual Distance Learning Revenue by Companies
- 3.4 Top 3 and Top 5 Virtual Distance Learning Companies in Global Market, by Revenue in 2021
- 3.5 Global Companies Virtual Distance Learning Product Type
- 3.6 Tier 1, Tier 2 and Tier 3 Virtual Distance Learning Players in Global Market
 - 3.6.1 List of Global Tier 1 Virtual Distance Learning Companies
 - 3.6.2 List of Global Tier 2 and Tier 3 Virtual Distance Learning Companies

4 MARKET SIGHTS BY PRODUCT

4.1 Overview

4.1.1 by Type - Global Virtual Distance Learning Market Size Markets, 2021 & 2028

4.1.2 Web-based

4.1.3 On Premises

4.1.4 Mobile

4.2 By Type - Global Virtual Distance Learning Revenue & Forecasts

4.2.1 By Type - Global Virtual Distance Learning Revenue, 2017-2022

4.2.2 By Type - Global Virtual Distance Learning Revenue, 2023-2028

4.2.3 By Type - Global Virtual Distance Learning Revenue Market Share, 2017-2028

5 SIGHTS BY APPLICATION

5.1 Overview

5.1.1 By Application - Global Virtual Distance Learning Market Size, 2021 & 2028

5.1.2 Continuing Education

5.1.3 K-12

5.1.4 Higher Education

5.2 By Application - Global Virtual Distance Learning Revenue & Forecasts

5.2.1 By Application - Global Virtual Distance Learning Revenue, 2017-2022

5.2.2 By Application - Global Virtual Distance Learning Revenue, 2023-2028

5.2.3 By Application - Global Virtual Distance Learning Revenue Market Share, 2017-2028

6 SIGHTS BY REGION

6.1 By Region - Global Virtual Distance Learning Market Size, 2021 & 2028

6.2 By Region - Global Virtual Distance Learning Revenue & Forecasts

6.2.1 By Region - Global Virtual Distance Learning Revenue, 2017-2022

6.2.2 By Region - Global Virtual Distance Learning Revenue, 2023-2028

6.2.3 By Region - Global Virtual Distance Learning Revenue Market Share, 2017-2028

6.3 North America

6.3.1 By Country - North America Virtual Distance Learning Revenue, 2017-2028

6.3.2 US Virtual Distance Learning Market Size, 2017-2028

6.3.3 Canada Virtual Distance Learning Market Size, 2017-2028

6.3.4 Mexico Virtual Distance Learning Market Size, 2017-2028

6.4 Europe

6.4.1 By Country - Europe Virtual Distance Learning Revenue, 2017-2028

6.4.2 Germany Virtual Distance Learning Market Size, 2017-2028

6.4.3 France Virtual Distance Learning Market Size, 2017-2028

6.4.4 U.K. Virtual Distance Learning Market Size, 2017-2028

6.4.5 Italy Virtual Distance Learning Market Size, 2017-2028

6.4.6 Russia Virtual Distance Learning Market Size, 2017-2028

6.4.7 Nordic Countries Virtual Distance Learning Market Size, 2017-2028

6.4.8 Benelux Virtual Distance Learning Market Size, 2017-2028

6.5 Asia

6.5.1 By Region - Asia Virtual Distance Learning Revenue, 2017-2028

6.5.2 China Virtual Distance Learning Market Size, 2017-2028

6.5.3 Japan Virtual Distance Learning Market Size, 2017-2028

6.5.4 South Korea Virtual Distance Learning Market Size, 2017-2028

6.5.5 Southeast Asia Virtual Distance Learning Market Size, 2017-2028

6.5.6 India Virtual Distance Learning Market Size, 2017-2028

6.6 South America

6.6.1 By Country - South America Virtual Distance Learning Revenue, 2017-2028

6.6.2 Brazil Virtual Distance Learning Market Size, 2017-2028

6.6.3 Argentina Virtual Distance Learning Market Size, 2017-2028

6.7 Middle East & Africa

6.7.1 By Country - Middle East & Africa Virtual Distance Learning Revenue, 2017-2028

6.7.2 Turkey Virtual Distance Learning Market Size, 2017-2028

6.7.3 Israel Virtual Distance Learning Market Size, 2017-2028

6.7.4 Saudi Arabia Virtual Distance Learning Market Size, 2017-2028

6.7.5 UAE Virtual Distance Learning Market Size, 2017-2028

7 PLAYERS PROFILES

7.1 Unesco

7.1.1 Unesco Corporate Summary

7.1.2 Unesco Business Overview

7.1.3 Unesco Virtual Distance Learning Major Product Offerings

7.1.4 Unesco Virtual Distance Learning Revenue in Global Market (2017-2022)

7.1.5 Unesco Key News

7.2 2Waylive

7.2.1 2Waylive Corporate Summary

7.2.2 2Waylive Business Overview

7.2.3 2Waylive Virtual Distance Learning Major Product Offerings

7.2.4 2Waylive Virtual Distance Learning Revenue in Global Market (2017-2022)

7.2.5 2Waylive Key News

7.3 Virtual Tele-Ed

7.3.1 Virtual Tele-Ed Corporate Summary

- 7.3.2 Virtual Tele-Ed Business Overview
- 7.3.3 Virtual Tele-Ed Virtual Distance Learning Major Product Offerings
- 7.3.4 Virtual Tele-Ed Virtual Distance Learning Revenue in Global Market (2017-2022)
- 7.3.5 Virtual Tele-Ed Key News
- 7.4 Microsoft Education
 - 7.4.1 Microsoft Education Corporate Summary
 - 7.4.2 Microsoft Education Business Overview
 - 7.4.3 Microsoft Education Virtual Distance Learning Major Product Offerings
 - 7.4.4 Microsoft Education Virtual Distance Learning Revenue in Global Market (2017-2022)
 - 7.4.5 Microsoft Education Key News
- 7.5 Kahoot
 - 7.5.1 Kahoot Corporate Summary
 - 7.5.2 Kahoot Business Overview
 - 7.5.3 Kahoot Virtual Distance Learning Major Product Offerings
 - 7.5.4 Kahoot Virtual Distance Learning Revenue in Global Market (2017-2022)
 - 7.5.5 Kahoot Key News
- 7.6 Remind
 - 7.6.1 Remind Corporate Summary
 - 7.6.2 Remind Business Overview
 - 7.6.3 Remind Virtual Distance Learning Major Product Offerings
 - 7.6.4 Remind Virtual Distance Learning Revenue in Global Market (2017-2022)
 - 7.6.5 Remind Key News
- 7.7 Talkingpoints
 - 7.7.1 Talkingpoints Corporate Summary
 - 7.7.2 Talkingpoints Business Overview
 - 7.7.3 Talkingpoints Virtual Distance Learning Major Product Offerings
 - 7.7.4 Talkingpoints Virtual Distance Learning Revenue in Global Market (2017-2022)
 - 7.7.5 Talkingpoints Key News
- 7.8 Screencast-O-Matic
 - 7.8.1 Screencast-O-Matic Corporate Summary
 - 7.8.2 Screencast-O-Matic Business Overview
 - 7.8.3 Screencast-O-Matic Virtual Distance Learning Major Product Offerings
 - 7.8.4 Screencast-O-Matic Virtual Distance Learning Revenue in Global Market (2017-2022)
 - 7.8.5 Screencast-O-Matic Key News
- 7.9 Bulb
 - 7.9.1 Bulb Corporate Summary
 - 7.9.2 Bulb Business Overview

7.9.3 Bulb Virtual Distance Learning Major Product Offerings

7.9.4 Bulb Virtual Distance Learning Revenue in Global Market (2017-2022)

7.9.5 Bulb Key News

7.10 Edpuzzle

7.10.1 Edpuzzle Corporate Summary

7.10.2 Edpuzzle Business Overview

7.10.3 Edpuzzle Virtual Distance Learning Major Product Offerings

7.10.4 Edpuzzle Virtual Distance Learning Revenue in Global Market (2017-2022)

7.10.5 Edpuzzle Key News

7.11 Seesaw

7.11.1 Seesaw Corporate Summary

7.11.2 Seesaw Business Overview

7.11.3 Seesaw Virtual Distance Learning Major Product Offerings

7.11.4 Seesaw Virtual Distance Learning Revenue in Global Market (2017-2022)

7.11.5 Seesaw Key News

7.12 Edmodo

7.12.1 Edmodo Corporate Summary

7.12.2 Edmodo Business Overview

7.12.3 Edmodo Virtual Distance Learning Major Product Offerings

7.12.4 Edmodo Virtual Distance Learning Revenue in Global Market (2017-2022)

7.12.5 Edmodo Key News

7.13 Schoology

7.13.1 Schoology Corporate Summary

7.13.2 Schoology Business Overview

7.13.3 Schoology Virtual Distance Learning Major Product Offerings

7.13.4 Schoology Virtual Distance Learning Revenue in Global Market (2017-2022)

7.13.5 Schoology Key News

8 CONCLUSION

9 APPENDIX

9.1 Note

9.2 Examples of Clients

9.3 Disclaimer

List Of Tables

LIST OF TABLES

Table 1. Virtual Distance Learning Market Opportunities & Trends in Global Market

Table 2. Virtual Distance Learning Market Drivers in Global Market

Table 3. Virtual Distance Learning Market Restraints in Global Market

Table 4. Key Players of Virtual Distance Learning in Global Market

Table 5. Top Virtual Distance Learning Players in Global Market, Ranking by Revenue (2021)

Table 6. Global Virtual Distance Learning Revenue by Companies, (US\$, Mn), 2017-2022

Table 7. Global Virtual Distance Learning Revenue Share by Companies, 2017-2022

Table 8. Global Companies Virtual Distance Learning Product Type

Table 9. List of Global Tier 1 Virtual Distance Learning Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 10. List of Global Tier 2 and Tier 3 Virtual Distance Learning Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 11. By Type – Global Virtual Distance Learning Revenue, (US\$, Mn), 2021 & 2028

Table 12. By Type - Virtual Distance Learning Revenue in Global (US\$, Mn), 2017-2022

Table 13. By Type - Virtual Distance Learning Revenue in Global (US\$, Mn), 2023-2028

Table 14. By Application – Global Virtual Distance Learning Revenue, (US\$, Mn), 2021 & 2028

Table 15. By Application - Virtual Distance Learning Revenue in Global (US\$, Mn), 2017-2022

Table 16. By Application - Virtual Distance Learning Revenue in Global (US\$, Mn), 2023-2028

Table 17. By Region – Global Virtual Distance Learning Revenue, (US\$, Mn), 2021 & 2028

Table 18. By Region - Global Virtual Distance Learning Revenue (US\$, Mn), 2017-2022

Table 19. By Region - Global Virtual Distance Learning Revenue (US\$, Mn), 2023-2028

Table 20. By Country - North America Virtual Distance Learning Revenue, (US\$, Mn), 2017-2022

Table 21. By Country - North America Virtual Distance Learning Revenue, (US\$, Mn), 2023-2028

Table 22. By Country - Europe Virtual Distance Learning Revenue, (US\$, Mn), 2017-2022

Table 23. By Country - Europe Virtual Distance Learning Revenue, (US\$, Mn),

2023-2028

Table 24. By Region - Asia Virtual Distance Learning Revenue, (US\$, Mn), 2017-2022

Table 25. By Region - Asia Virtual Distance Learning Revenue, (US\$, Mn), 2023-2028

Table 26. By Country - South America Virtual Distance Learning Revenue, (US\$, Mn), 2017-2022

Table 27. By Country - South America Virtual Distance Learning Revenue, (US\$, Mn), 2023-2028

Table 28. By Country - Middle East & Africa Virtual Distance Learning Revenue, (US\$, Mn), 2017-2022

Table 29. By Country - Middle East & Africa Virtual Distance Learning Revenue, (US\$, Mn), 2023-2028

Table 30. Unesco Corporate Summary

Table 31. Unesco Virtual Distance Learning Product Offerings

Table 32. Unesco Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 33. 2Waylive Corporate Summary

Table 34. 2Waylive Virtual Distance Learning Product Offerings

Table 35. 2Waylive Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 36. Virtual Tele-Ed Corporate Summary

Table 37. Virtual Tele-Ed Virtual Distance Learning Product Offerings

Table 38. Virtual Tele-Ed Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 39. Microsoft Education Corporate Summary

Table 40. Microsoft Education Virtual Distance Learning Product Offerings

Table 41. Microsoft Education Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 42. Kahoot Corporate Summary

Table 43. Kahoot Virtual Distance Learning Product Offerings

Table 44. Kahoot Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 45. Remind Corporate Summary

Table 46. Remind Virtual Distance Learning Product Offerings

Table 47. Remind Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 48. Talkingpoints Corporate Summary

Table 49. Talkingpoints Virtual Distance Learning Product Offerings

Table 50. Talkingpoints Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 51. Screencast-O-Matic Corporate Summary

Table 52. Screencast-O-Matic Virtual Distance Learning Product Offerings

Table 53. Screencast-O-Matic Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

Table 54. Bulb Corporate Summary

Table 55. Bulb Virtual Distance Learning Product Offerings

- Table 56. Bulb Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)
- Table 57. Edpuzzle Corporate Summary
- Table 58. Edpuzzle Virtual Distance Learning Product Offerings
- Table 59. Edpuzzle Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)
- Table 60. Seesaw Corporate Summary
- Table 61. Seesaw Virtual Distance Learning Product Offerings
- Table 62. Seesaw Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)
- Table 63. Edmodo Corporate Summary
- Table 64. Edmodo Virtual Distance Learning Product Offerings
- Table 65. Edmodo Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)
- Table 66. Schoology Corporate Summary
- Table 67. Schoology Virtual Distance Learning Product Offerings
- Table 68. Schoology Virtual Distance Learning Revenue (US\$, Mn), (2017-2022)

List Of Figures

LIST OF FIGURES

Figure 1. Virtual Distance Learning Segment by Type in 2021

Figure 2. Virtual Distance Learning Segment by Application in 2021

Figure 3. Global Virtual Distance Learning Market Overview: 2021

Figure 4. Key Caveats

Figure 5. Global Virtual Distance Learning Market Size: 2021 VS 2028 (US\$, Mn)

Figure 6. Global Virtual Distance Learning Revenue, 2017-2028 (US\$, Mn)

Figure 7. The Top 3 and 5 Players Market Share by Virtual Distance Learning Revenue in 2021

Figure 8. By Type - Global Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 9. By Application - Global Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 10. By Region - Global Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 11. By Country - North America Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 12. US Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 13. Canada Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 14. Mexico Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 15. By Country - Europe Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 16. Germany Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 17. France Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 18. U.K. Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 19. Italy Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 20. Russia Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 21. Nordic Countries Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 22. Benelux Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 23. By Region - Asia Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 24. China Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 25. Japan Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 26. South Korea Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 27. Southeast Asia Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 28. India Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 29. By Country - South America Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 30. Brazil Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 31. Argentina Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 32. By Country - Middle East & Africa Virtual Distance Learning Revenue Market Share, 2017-2028

Figure 33. Turkey Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 34. Israel Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 35. Saudi Arabia Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 36. UAE Virtual Distance Learning Revenue, (US\$, Mn), 2017-2028

Figure 37. Unesco Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 38. 2Waylive Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 39. Virtual Tele-Ed Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 40. Microsoft Education Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 41. Kahoot Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 42. Remind Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 43. Talkingpoints Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 44. Screencast-O-Matic Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 45. Bulb Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 46. Edpuzzle Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 47. Seesaw Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 48. Edmodo Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 49. Schoology Virtual Distance Learning Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

I would like to order

Product name: Virtual Distance Learning Market, Global Outlook and Forecast 2022-2028

Product link: <https://marketpublishers.com/r/VDEC6FC21B6CEN.html>

Price: US\$ 3,250.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

info@marketpublishers.com

Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/VDEC6FC21B6CEN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:
Last name:
Email:
Company:
Address:
City:
Zip code:
Country:
Tel:
Fax:
Your message:

****All fields are required**

Customer signature _____

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970