

Virtual Digital Human Market, Global Outlook and Forecast 2022-2028

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Abstracts

Virtual digital human refers to the non physical world, which is created and used by computer means such as computer graphics, graphics rendering, motion capture, deep learning, speech synthesis and so on, It is also a comprehensive product with multiple human characteristics (appearance characteristics, human performance ability, human interaction ability, etc.). It is also called virtual image, virtual human, digital human, etc. representative subdivision applications include virtual assistant, virtual customer service, virtual idol / anchor, etc.

This report contains market size and forecasts of Virtual Digital Human in Global, including the following market information:

Global Virtual Digital Human Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Virtual Digital Human market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Service Virtual Digital Human Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Virtual Digital Human include Microsoft, ELLASSAY, Crypton Future Media, Inc., UneeQ, Unreal Engine, Eisko, Soul Machines, Baidu and

Tencent, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Virtual Digital Human companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Virtual Digital Human Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Digital Human Market Segment Percentages, by Type, 2021 (%)

Service Virtual Digital Human

Identity Virtual Digital Human

Global Virtual Digital Human Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Virtual Digital Human Market Segment Percentages, by Application, 2021 (%)

Media Field

Financial Field

Retail Sector

Game Field

Other

Global Virtual Digital Human Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Virtual Digital Human Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Virtual Digital Human revenues in global market, 2017-2022
(estimated), (\$ millions)

Key companies Virtual Digital Human revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Microsoft

ELLASSAY

Crypton Future Media, Inc.

UneeQ

Unreal Engine

Eisko

Soul Machines

Baidu

Tencent

Blue Focus Group

Wonder Share

Beijing Jetsen Technology Co., Ltd.

Mango Excellent Media

T-angel

Yunnan Tourism Co., Ltd

DGene Inc.

Digital Domain

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