

Video Making Software Market, Global Outlook and Forecast 2022-2028

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Abstracts

Video Making software gives businesses and marketers the tools to create and publish their videos.

This report contains market size and forecasts of Video Making Software in Global, including the following market information:

Global Video Making Software Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Video Making Software market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Basic?\$Under 99 User/Month? Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Video Making Software include Renderforest, Animatron, Animoto, Movavi, Lyceum Technologies, Moovly, Magisto, Introbrand and VideoMakerFX, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Video Making Software companies, and industry experts on this industry, involving the revenue, demand,



product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Video Making Software Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Video Making Software Market Segment Percentages, by Type, 2021 (%)

Basic?\$Under 99 User/Month?

Standard(?\$99-199 User/Month?)

Senior?\$199-399/User/Month?

Global Video Making Software Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Video Making Software Market Segment Percentages, by Application, 2021 (%)

Personal

Enterprise

Government

Education

Other

Global Video Making Software Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Video Making Software Market Segment Percentages, By Region and Country, 2021 (%)

North America



	US		
	Canada		
	Mexico		
Europe			
	Germany		
	France		
	U.K.		
	Italy		
	Russia		
	Nordic Countries		
	Benelux		
	Rest of Europe		
Asia			
	China		
	Japan		
	South Korea		
	Southeast Asia		
	India		
	Rest of Asia		







Lyceum Technologies
Moovly
Magisto
Introbrand
VideoMakerFX
Flixpress
LumaOne
WIBBITZ
Sonic Foundry
ZEVO
RawShorts
RawShorts
PlayPlay
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Over
Clipman
Build to Connect
CarFilm
ThankView



Vidmizer	
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LightMV

Selfanimate

Group It For Me



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Figure 61. LightMV Video Making Software Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 62. Selfanimate Video Making Software Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 63. Group It For Me Video Making Software Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)



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