

Toys & Hobbies Products Market, Global Outlook and Forecast 2022-2028

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Abstracts

A toy is an item that is used in play, especially one designed for such use. Playing with toys can be an enjoyable means of training young children for life in society.

This report contains market size and forecasts of Toys & Hobbies Products in Global, including the following market information:

Global Toys & Hobbies Products Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Toys & Hobbies Products market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Sports Toys Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Toys & Hobbies Products include Lego, Bandai Namco, Fisher-Price, Barbie, Nerf, Hasbro, Hot Wheels, My Little Pony and Mattel, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Toys & Hobbies Products companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Toys & Hobbies Products Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Toys & Hobbies Products Market Segment Percentages, by Type, 2021 (%)

Sports Toys

Intellectual Toys

Education Toys

Decorative Toys

Others

Global Toys & Hobbies Products Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Toys & Hobbies Products Market Segment Percentages, by Application, 2021 (%)

Online Sales

Offline Sales

Global Toys & Hobbies Products Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Toys & Hobbies Products Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Toys & Hobbies Products revenues in global market, 2017-2022
(estimated), (\$ millions)

Key companies Toys & Hobbies Products revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Lego

Bandai Namco

Fisher-Price

Barbie

Nerf

Hasbro

Hot Wheels

My Little Pony

Mattel

Mobile Suit Gundam

Play-Doh

Monopoly

Playskool

Monster High

MEGA Bloks

Power Rangers

AULDEY

Contents

1 INTRODUCTION TO RESEARCH & ANALYSIS REPORTS

- 1.1 Toys & Hobbies Products Market Definition
- 1.2 Market Segments
 - 1.2.1 Market by Type
 - 1.2.2 Market by Application
- 1.3 Global Toys & Hobbies Products Market Overview
- 1.4 Features & Benefits of This Report
- 1.5 Methodology & Sources of Information
 - 1.5.1 Research Methodology
 - 1.5.2 Research Process
 - 1.5.3 Base Year
 - 1.5.4 Report Assumptions & Caveats

2 GLOBAL TOYS & HOBBIES PRODUCTS OVERALL MARKET SIZE

- 2.1 Global Toys & Hobbies Products Market Size: 2021 VS 2028
- 2.2 Global Toys & Hobbies Products Market Size, Prospects & Forecasts: 2017-2028
- 2.3 Key Market Trends, Opportunity, Drivers and Restraints
 - 2.3.1 Market Opportunities & Trends
 - 2.3.2 Market Drivers
 - 2.3.3 Market Restraints

3 COMPANY LANDSCAPE

- 3.1 Top Toys & Hobbies Products Players in Global Market
- 3.2 Top Global Toys & Hobbies Products Companies Ranked by Revenue
- 3.3 Global Toys & Hobbies Products Revenue by Companies
- 3.4 Top 3 and Top 5 Toys & Hobbies Products Companies in Global Market, by Revenue in 2021
- 3.5 Global Companies Toys & Hobbies Products Product Type
- 3.6 Tier 1, Tier 2 and Tier 3 Toys & Hobbies Products Players in Global Market
 - 3.6.1 List of Global Tier 1 Toys & Hobbies Products Companies
 - 3.6.2 List of Global Tier 2 and Tier 3 Toys & Hobbies Products Companies

4 MARKET SIGHTS BY PRODUCT

4.1 Overview

4.1.1 by Type - Global Toys & Hobbies Products Market Size Markets, 2021 & 2028

4.1.2 Sports Toys

4.1.3 Intellectual Toys

4.1.4 Education Toys

4.1.5 Decorative Toys

4.1.6 Others

4.2 By Type - Global Toys & Hobbies Products Revenue & Forecasts

4.2.1 By Type - Global Toys & Hobbies Products Revenue, 2017-2022

4.2.2 By Type - Global Toys & Hobbies Products Revenue, 2023-2028

4.2.3 By Type - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

5 SIGHTS BY APPLICATION

5.1 Overview

5.1.1 By Application - Global Toys & Hobbies Products Market Size, 2021 & 2028

5.1.2 Online Sales

5.1.3 Offline Sales

5.2 By Application - Global Toys & Hobbies Products Revenue & Forecasts

5.2.1 By Application - Global Toys & Hobbies Products Revenue, 2017-2022

5.2.2 By Application - Global Toys & Hobbies Products Revenue, 2023-2028

5.2.3 By Application - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

6 SIGHTS BY REGION

6.1 By Region - Global Toys & Hobbies Products Market Size, 2021 & 2028

6.2 By Region - Global Toys & Hobbies Products Revenue & Forecasts

6.2.1 By Region - Global Toys & Hobbies Products Revenue, 2017-2022

6.2.2 By Region - Global Toys & Hobbies Products Revenue, 2023-2028

6.2.3 By Region - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

6.3 North America

6.3.1 By Country - North America Toys & Hobbies Products Revenue, 2017-2028

6.3.2 US Toys & Hobbies Products Market Size, 2017-2028

6.3.3 Canada Toys & Hobbies Products Market Size, 2017-2028

6.3.4 Mexico Toys & Hobbies Products Market Size, 2017-2028

6.4 Europe

6.4.1 By Country - Europe Toys & Hobbies Products Revenue, 2017-2028

6.4.2 Germany Toys & Hobbies Products Market Size, 2017-2028

- 6.4.3 France Toys & Hobbies Products Market Size, 2017-2028
- 6.4.4 U.K. Toys & Hobbies Products Market Size, 2017-2028
- 6.4.5 Italy Toys & Hobbies Products Market Size, 2017-2028
- 6.4.6 Russia Toys & Hobbies Products Market Size, 2017-2028
- 6.4.7 Nordic Countries Toys & Hobbies Products Market Size, 2017-2028
- 6.4.8 Benelux Toys & Hobbies Products Market Size, 2017-2028

6.5 Asia

- 6.5.1 By Region - Asia Toys & Hobbies Products Revenue, 2017-2028
- 6.5.2 China Toys & Hobbies Products Market Size, 2017-2028
- 6.5.3 Japan Toys & Hobbies Products Market Size, 2017-2028
- 6.5.4 South Korea Toys & Hobbies Products Market Size, 2017-2028
- 6.5.5 Southeast Asia Toys & Hobbies Products Market Size, 2017-2028
- 6.5.6 India Toys & Hobbies Products Market Size, 2017-2028

6.6 South America

- 6.6.1 By Country - South America Toys & Hobbies Products Revenue, 2017-2028
- 6.6.2 Brazil Toys & Hobbies Products Market Size, 2017-2028
- 6.6.3 Argentina Toys & Hobbies Products Market Size, 2017-2028

6.7 Middle East & Africa

- 6.7.1 By Country - Middle East & Africa Toys & Hobbies Products Revenue, 2017-2028
- 6.7.2 Turkey Toys & Hobbies Products Market Size, 2017-2028
- 6.7.3 Israel Toys & Hobbies Products Market Size, 2017-2028
- 6.7.4 Saudi Arabia Toys & Hobbies Products Market Size, 2017-2028
- 6.7.5 UAE Toys & Hobbies Products Market Size, 2017-2028

7 PLAYERS PROFILES

7.1 Lego

- 7.1.1 Lego Corporate Summary
- 7.1.2 Lego Business Overview
- 7.1.3 Lego Toys & Hobbies Products Major Product Offerings
- 7.1.4 Lego Toys & Hobbies Products Revenue in Global Market (2017-2022)
- 7.1.5 Lego Key News

7.2 Bandai Namco

- 7.2.1 Bandai Namco Corporate Summary
- 7.2.2 Bandai Namco Business Overview
- 7.2.3 Bandai Namco Toys & Hobbies Products Major Product Offerings
- 7.2.4 Bandai Namco Toys & Hobbies Products Revenue in Global Market (2017-2022)
- 7.2.5 Bandai Namco Key News

7.3 Fisher-Price

7.3.1 Fisher-Price Corporate Summary

7.3.2 Fisher-Price Business Overview

7.3.3 Fisher-Price Toys & Hobbies Products Major Product Offerings

7.3.4 Fisher-Price Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.3.5 Fisher-Price Key News

7.4 Barbie

7.4.1 Barbie Corporate Summary

7.4.2 Barbie Business Overview

7.4.3 Barbie Toys & Hobbies Products Major Product Offerings

7.4.4 Barbie Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.4.5 Barbie Key News

7.5 Nerf

7.5.1 Nerf Corporate Summary

7.5.2 Nerf Business Overview

7.5.3 Nerf Toys & Hobbies Products Major Product Offerings

7.5.4 Nerf Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.5.5 Nerf Key News

7.6 Hasbro

7.6.1 Hasbro Corporate Summary

7.6.2 Hasbro Business Overview

7.6.3 Hasbro Toys & Hobbies Products Major Product Offerings

7.6.4 Hasbro Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.6.5 Hasbro Key News

7.7 Hot Wheels

7.7.1 Hot Wheels Corporate Summary

7.7.2 Hot Wheels Business Overview

7.7.3 Hot Wheels Toys & Hobbies Products Major Product Offerings

7.7.4 Hot Wheels Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.7.5 Hot Wheels Key News

7.8 My Little Pony

7.8.1 My Little Pony Corporate Summary

7.8.2 My Little Pony Business Overview

7.8.3 My Little Pony Toys & Hobbies Products Major Product Offerings

7.8.4 My Little Pony Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.8.5 My Little Pony Key News

7.9 Mattel

7.9.1 Mattel Corporate Summary

7.9.2 Mattel Business Overview

- 7.9.3 Mattel Toys & Hobbies Products Major Product Offerings
- 7.9.4 Mattel Toys & Hobbies Products Revenue in Global Market (2017-2022)
- 7.9.5 Mattel Key News
- 7.10 Mobile Suit Gundam
 - 7.10.1 Mobile Suit Gundam Corporate Summary
 - 7.10.2 Mobile Suit Gundam Business Overview
 - 7.10.3 Mobile Suit Gundam Toys & Hobbies Products Major Product Offerings
 - 7.10.4 Mobile Suit Gundam Toys & Hobbies Products Revenue in Global Market (2017-2022)
 - 7.10.5 Mobile Suit Gundam Key News
- 7.11 Play-Doh
 - 7.11.1 Play-Doh Corporate Summary
 - 7.11.2 Play-Doh Business Overview
 - 7.11.3 Play-Doh Toys & Hobbies Products Major Product Offerings
 - 7.11.4 Play-Doh Toys & Hobbies Products Revenue in Global Market (2017-2022)
 - 7.11.5 Play-Doh Key News
- 7.12 Monopoly
 - 7.12.1 Monopoly Corporate Summary
 - 7.12.2 Monopoly Business Overview
 - 7.12.3 Monopoly Toys & Hobbies Products Major Product Offerings
 - 7.12.4 Monopoly Toys & Hobbies Products Revenue in Global Market (2017-2022)
 - 7.12.5 Monopoly Key News
- 7.13 Playskool
 - 7.13.1 Playskool Corporate Summary
 - 7.13.2 Playskool Business Overview
 - 7.13.3 Playskool Toys & Hobbies Products Major Product Offerings
 - 7.13.4 Playskool Toys & Hobbies Products Revenue in Global Market (2017-2022)
 - 7.13.5 Playskool Key News
- 7.14 Monster High
 - 7.14.1 Monster High Corporate Summary
 - 7.14.2 Monster High Business Overview
 - 7.14.3 Monster High Toys & Hobbies Products Major Product Offerings
 - 7.14.4 Monster High Toys & Hobbies Products Revenue in Global Market (2017-2022)
 - 7.14.5 Monster High Key News
- 7.15 MEGA Bloks
 - 7.15.1 MEGA Bloks Corporate Summary
 - 7.15.2 MEGA Bloks Business Overview
 - 7.15.3 MEGA Bloks Toys & Hobbies Products Major Product Offerings
 - 7.15.4 MEGA Bloks Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.15.5 MEGA Bloks Key News

7.16 Power Rangers

7.16.1 Power Rangers Corporate Summary

7.16.2 Power Rangers Business Overview

7.16.3 Power Rangers Toys & Hobbies Products Major Product Offerings

7.16.4 Power Rangers Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.16.5 Power Rangers Key News

7.17 AULDEY

7.17.1 AULDEY Corporate Summary

7.17.2 AULDEY Business Overview

7.17.3 AULDEY Toys & Hobbies Products Major Product Offerings

7.17.4 AULDEY Toys & Hobbies Products Revenue in Global Market (2017-2022)

7.17.5 AULDEY Key News

8 CONCLUSION

9 APPENDIX

9.1 Note

9.2 Examples of Clients

9.3 Disclaimer

List Of Tables

LIST OF TABLES

Table 1. Toys & Hobbies Products Market Opportunities & Trends in Global Market

Table 2. Toys & Hobbies Products Market Drivers in Global Market

Table 3. Toys & Hobbies Products Market Restraints in Global Market

Table 4. Key Players of Toys & Hobbies Products in Global Market

Table 5. Top Toys & Hobbies Products Players in Global Market, Ranking by Revenue (2021)

Table 6. Global Toys & Hobbies Products Revenue by Companies, (US\$, Mn), 2017-2022

Table 7. Global Toys & Hobbies Products Revenue Share by Companies, 2017-2022

Table 8. Global Companies Toys & Hobbies Products Product Type

Table 9. List of Global Tier 1 Toys & Hobbies Products Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 10. List of Global Tier 2 and Tier 3 Toys & Hobbies Products Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 11. By Type – Global Toys & Hobbies Products Revenue, (US\$, Mn), 2021 & 2028

Table 12. By Type - Toys & Hobbies Products Revenue in Global (US\$, Mn), 2017-2022

Table 13. By Type - Toys & Hobbies Products Revenue in Global (US\$, Mn), 2023-2028

Table 14. By Application – Global Toys & Hobbies Products Revenue, (US\$, Mn), 2021 & 2028

Table 15. By Application - Toys & Hobbies Products Revenue in Global (US\$, Mn), 2017-2022

Table 16. By Application - Toys & Hobbies Products Revenue in Global (US\$, Mn), 2023-2028

Table 17. By Region – Global Toys & Hobbies Products Revenue, (US\$, Mn), 2021 & 2028

Table 18. By Region - Global Toys & Hobbies Products Revenue (US\$, Mn), 2017-2022

Table 19. By Region - Global Toys & Hobbies Products Revenue (US\$, Mn), 2023-2028

Table 20. By Country - North America Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2022

Table 21. By Country - North America Toys & Hobbies Products Revenue, (US\$, Mn), 2023-2028

Table 22. By Country - Europe Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2022

Table 23. By Country - Europe Toys & Hobbies Products Revenue, (US\$, Mn),

2023-2028

Table 24. By Region - Asia Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2022

Table 25. By Region - Asia Toys & Hobbies Products Revenue, (US\$, Mn), 2023-2028

Table 26. By Country - South America Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2022

Table 27. By Country - South America Toys & Hobbies Products Revenue, (US\$, Mn), 2023-2028

Table 28. By Country - Middle East & Africa Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2022

Table 29. By Country - Middle East & Africa Toys & Hobbies Products Revenue, (US\$, Mn), 2023-2028

Table 30. Lego Corporate Summary

Table 31. Lego Toys & Hobbies Products Product Offerings

Table 32. Lego Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 33. Bandai Namco Corporate Summary

Table 34. Bandai Namco Toys & Hobbies Products Product Offerings

Table 35. Bandai Namco Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 36. Fisher-Price Corporate Summary

Table 37. Fisher-Price Toys & Hobbies Products Product Offerings

Table 38. Fisher-Price Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 39. Barbie Corporate Summary

Table 40. Barbie Toys & Hobbies Products Product Offerings

Table 41. Barbie Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 42. Nerf Corporate Summary

Table 43. Nerf Toys & Hobbies Products Product Offerings

Table 44. Nerf Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 45. Hasbro Corporate Summary

Table 46. Hasbro Toys & Hobbies Products Product Offerings

Table 47. Hasbro Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 48. Hot Wheels Corporate Summary

Table 49. Hot Wheels Toys & Hobbies Products Product Offerings

Table 50. Hot Wheels Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 51. My Little Pony Corporate Summary

Table 52. My Little Pony Toys & Hobbies Products Product Offerings

Table 53. My Little Pony Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 54. Mattel Corporate Summary

Table 55. Mattel Toys & Hobbies Products Product Offerings

Table 56. Mattel Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

Table 57. Mobile Suit Gundam Corporate Summary

Table 58. Mobile Suit Gundam Toys & Hobbies Products Product Offerings
Table 59. Mobile Suit Gundam Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 60. Play-Doh Corporate Summary
Table 61. Play-Doh Toys & Hobbies Products Product Offerings
Table 62. Play-Doh Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 63. Monopoly Corporate Summary
Table 64. Monopoly Toys & Hobbies Products Product Offerings
Table 65. Monopoly Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 66. Playskool Corporate Summary
Table 67. Playskool Toys & Hobbies Products Product Offerings
Table 68. Playskool Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 69. Monster High Corporate Summary
Table 70. Monster High Toys & Hobbies Products Product Offerings
Table 71. Monster High Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 72. MEGA Bloks Corporate Summary
Table 73. MEGA Bloks Toys & Hobbies Products Product Offerings
Table 74. MEGA Bloks Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 75. Power Rangers Corporate Summary
Table 76. Power Rangers Toys & Hobbies Products Product Offerings
Table 77. Power Rangers Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)
Table 78. AULDEY Corporate Summary
Table 79. AULDEY Toys & Hobbies Products Product Offerings
Table 80. AULDEY Toys & Hobbies Products Revenue (US\$, Mn), (2017-2022)

List Of Figures

LIST OF FIGURES

Figure 1. Toys & Hobbies Products Segment by Type in 2021

Figure 2. Toys & Hobbies Products Segment by Application in 2021

Figure 3. Global Toys & Hobbies Products Market Overview: 2021

Figure 4. Key Caveats

Figure 5. Global Toys & Hobbies Products Market Size: 2021 VS 2028 (US\$, Mn)

Figure 6. Global Toys & Hobbies Products Revenue, 2017-2028 (US\$, Mn)

Figure 7. The Top 3 and 5 Players Market Share by Toys & Hobbies Products Revenue in 2021

Figure 8. By Type - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 9. By Application - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 10. By Region - Global Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 11. By Country - North America Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 12. US Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 13. Canada Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 14. Mexico Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 15. By Country - Europe Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 16. Germany Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 17. France Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 18. U.K. Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 19. Italy Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 20. Russia Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 21. Nordic Countries Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 22. Benelux Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 23. By Region - Asia Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 24. China Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 25. Japan Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 26. South Korea Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 27. Southeast Asia Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 28. India Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 29. By Country - South America Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 30. Brazil Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 31. Argentina Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 32. By Country - Middle East & Africa Toys & Hobbies Products Revenue Market Share, 2017-2028

Figure 33. Turkey Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 34. Israel Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 35. Saudi Arabia Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 36. UAE Toys & Hobbies Products Revenue, (US\$, Mn), 2017-2028

Figure 37. Lego Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 38. Bandai Namco Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 39. Fisher-Price Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 40. Barbie Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 41. Nerf Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 42. Hasbro Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 43. Hot Wheels Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 44. My Little Pony Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 45. Mattel Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 46. Mobile Suit Gundam Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 47. Play-Doh Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 48. Monopoly Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 49. Playskool Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 50. Monster High Toys & Hobbies Products Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 51. MEGA Bloks Toys & Hobbies Products Revenue Year Over Year Growth

(US\$, Mn) & (2017-2022)

Figure 52. Power Rangers Toys & Hobbies Products Revenue Year Over Year Growth

(US\$, Mn) & (2017-2022)

Figure 53. AULDEY Toys & Hobbies Products Revenue Year Over Year Growth (US\$,

Mn) & (2017-2022)

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