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Programming Education Market, Global Outlook and Forecast 2022-2028

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Abstracts

Online Education Platform that offers free or paid courses on programming.

This report contains market size and forecasts of Programming Education in Global, including the following market information:

Global Programming Education Market Revenue, 2017-2022, 2023-2028, ($ millions)

Global top five companies in 2021 (%)

The global Programming Education market was valued at million in 2021 and is projected to reach US$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at $ Million in 2021, While China is Forecast to Reach $ Million by 2028.

Website Segment to Reach $ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Programming Education include Coursera, Roblox, CSDN, Github, Udacity, Tynker and Programming Hub, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Programming Education companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

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Total Market by Segment:

Global Programming Education Market, by Type, 2017-2022, 2023-2028 ($ millions)

Global Programming Education Market Segment Percentages, by Type, 2021 (%)

Website

Application

Global Programming Education Market, by Application, 2017-2022, 2023-2028 ($ millions)

Global Programming Education Market Segment Percentages, by Application, 2021 (%)

Paid Learning

Vertical Community

Global Programming Education Market, By Region and Country, 2017-2022, 2023-2028 ($ Millions)

Global Programming Education Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

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- France
- U.K.
- Italy
- Russia
- Nordic Countries
- Benelux
- Rest of Europe

Asia

- China
- Japan
- South Korea
- Southeast Asia
- India
- Rest of Asia

South America

- Brazil
- Argentina
- Rest of South America

Middle East & Africa

- Turkey

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Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Programming Education revenues in global market, 2017-2022 (estimated), ($ millions)

Key companies Programming Education revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Coursera

Roblox

CSDN

Github

Udacity

Tynker

Programming Hub

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