

# Online Smartphone & Tablet Games Market - Global Outlook and Forecast 2021-2027

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## Abstracts

This report contains market size and forecasts of Online Smartphone & Tablet Games in Global, including the following market information:

Global Online Smartphone & Tablet Games Market Revenue, 2016-2021, 2022-2027, (\$ millions)

Global top five companies in 2020 (%)

The global Online Smartphone & Tablet Games market was valued at 110650 million in 2020 and is projected to reach US\$ 172740 million by 2027, at a CAGR of 11.8% during the forecast period.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Online Smartphone & Tablet Games companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Online Smartphone & Tablet Games Market, By Type, 2016-2021, 2022-2027 (\$ millions)

Global Online Smartphone & Tablet Games Market Segment Percentages, By Type, 2020 (%)

Massively Multiplayer Online (MMO)

Simulation Games

Action/Adventure

Strategy Games

Sports Games

Role-Playing (RPG)

Educational Games

China Online Smartphone & Tablet Games Market, By Application, 2016-2021, 2022-2027 (\$ millions)

China Online Smartphone & Tablet Games Market Segment Percentages, By Application, 2020 (%)

18-25 Years Old

26-35 Years Old

36-45 Years Old

Above 45 Years Old

Below 18 Years Old

Global Online Smartphone & Tablet Games Market, By Region and Country, 2016-2021, 2022-2027 (\$ Millions)

Global Online Smartphone & Tablet Games Market Segment Percentages, By Region and Country, 2020 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Total Online Smartphone & Tablet Games Market Competitors Revenues in Global, by Players 2016-2021 (Estimated), (\$ millions)

Total Online Smartphone & Tablet Games Market Competitors Revenues Share in Global, by Players 2020 (%)

Further, the report presents profiles of competitors in the market, including the following:

Microsoft

Nintendo

Sony

Tencent

Activision Blizzard

Sega

Electronic Arts

Ubisoft

Zynga

Square Enix

NetEase Games

NEXON

NCSOFT

Bandai Namco

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