

Online Gambling and Sports Betting Market, Global Outlook and Forecast 2022-2028

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Abstracts

Online gambling is any kind of gambling conducted on the internet. This includes virtual poker, casinos and sports betting. The first online gambling venue opened to the general public, was ticketing for the Liechtenstein International Lottery in October 1994. Many countries restrict or ban online gambling. However it is legal in some states of the United States, some provinces in Canada, most countries of the European Union and several nations in the Caribbean.

This report contains market size and forecasts of Online Gambling and Sports Betting in Global, including the following market information:

Global Online Gambling and Sports Betting Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Online Gambling and Sports Betting market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Sports Betting Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Online Gambling and Sports Betting include International Game Technology PLC (IGT), Bet365, Scientific Games, Flutter

Entertainment, Betsson, GVC, Playtech, Kindred and MRG, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Online Gambling and Sports Betting companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Online Gambling and Sports Betting Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Online Gambling and Sports Betting Market Segment Percentages, by Type, 2021 (%)

Sports Betting

Casino

Poker

Bingo

Lottery

Other/Skill Gaming

Global Online Gambling and Sports Betting Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Online Gambling and Sports Betting Market Segment Percentages, by Application, 2021 (%)

Desktop

Mobile Devices

Global Online Gambling and Sports Betting Market, By Region and Country, 2017-2022,
2023-2028 (\$ Millions)

Global Online Gambling and Sports Betting Market Segment Percentages, By Region
and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Online Gambling and Sports Betting revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Online Gambling and Sports Betting revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

International Game Technology PLC (IGT)

Bet365

Scientific Games

Flutter Entertainment

Betsson

GVC

Playtech

Kindred

MRG

ZEAL

Bet-At-Home

William Hill

888

Expekt

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