

Mobile Runner Game Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Mobile Runner Game in Global, including the following market information:

Global Mobile Runner Game Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Mobile Runner Game market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Single Player Video Game Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Mobile Runner Game include SYBO (Subway Surfers), Activision (Pitfall), Semi Secret Software (Canabalt), Sega (Sonic Dash), Nintendo (Super Mario Run), Naughty Dog (Crash Bandicoot), Kiloo (Subway Surfers), Halfbrick (Jetpack Joyride) and Andreas Illiger (Tiny Wings), etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Mobile Runner Game companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Mobile Runner Game Market, Model, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Runner Game Market Segment Percentages, Model, 2021 (%)

Single Player Video Game

Multiplayer Video Game

Global Mobile Runner Game Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Runner Game Market Segment Percentages, by Application, 2021 (%)

Android

iOS

Global Mobile Runner Game Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Mobile Runner Game Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Mobile Runner Game revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Mobile Runner Game revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

SYBO (Subway Surfers)

Activision (Pitfall)

Semi Secret Software (Canabalt)

Sega (Sonic Dash)

Nintendo (Super Mario Run)

Naughty Dog (Crash Bandicoot)

Kiloo (Subway Surfers)

Halfbrick (Jetpack Joyride)

Andreas Illiger (Tiny Wings)

Rocketcat Games (Punch Quest)

Imangi Studios (Temple Run)

Hipster Whale (Crossy Road)

Noodlecake Studios (Alto's Adventure)

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