

Mobile Game Software Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Mobile Game Software in Global, including the following market information:

Global Mobile Game Software Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Mobile Game Software market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Action Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Mobile Game Software include Activision Blizzard Inc., Electronic Arts Inc, Tencent, Kabam Inc., Gameloft, Supercell Oy, DeNa, Disney Interactive and Nintendo, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Mobile Game Software companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Mobile Game Software Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Game Software Market Segment Percentages, by Type, 2021 (%)

Action

Adventure

Card

RPGs

Sports

Strategy

Global Mobile Game Software Market, by User, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Game Software Market Segment Percentages, by User, 2021 (%)

Children

Adults

Global Mobile Game Software Market, By Region and Country, 2017-2022, 2023-2028
(\$ Millions)

Global Mobile Game Software Market Segment Percentages, By Region and Country,
2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Mobile Game Software revenues in global market, 2017-2022
(estimated), (\$ millions)

Key companies Mobile Game Software revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Activision Blizzard Inc.

Electronic Arts Inc

Tencent

Kabam Inc.

Gameloft

Supercell Oy

DeNa

Disney Interactive

Nintendo

Blizzard

Ubisoft

Kobojo

Glu Mobile

Blockdot

GREE International

GigaMedia

Sony Computer Entertainment

Tylted

SEGA

WeMade Entertainment

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