

# Mobile Game Market - Global Outlook and Forecast 2022-2028

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## Abstracts

This report contains market size and forecasts of Mobile Game in Global, including the following market information:

Global Mobile Game Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Mobile Game market was valued at 83460 million in 2021 and is projected to reach US\$ 158820 million by 2028, at a CAGR of 9.6% during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Console Game Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Mobile Game include Tencent, EA, Zynga, King, Take-Two, Sony, Baidu, Alibaba and Facebook, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Mobile Game companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Mobile Game Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Game Market Segment Percentages, by Type, 2021 (%)

Console Game

Online Game

Global Mobile Game Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Mobile Game Market Segment Percentages, by Application, 2021 (%)

Entertainment

Education

Electronic Sports

Others

Global Mobile Game Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Mobile Game Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Mobile Game revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Mobile Game revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Tencent

EA

Zynga

King

Take-Two

Sony

Baidu

Alibaba

Facebook

Foxconn

Glu

Nintendo

Bandai Namoco

Ubisoft

Sega

Supercell

Rovio

Taito

Frozen Star Studios

Hipster Whale

Activision Blizzard

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