

Mobile Controllers for Video Games Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Mobile Controllers for Video Games in global, including the following market information:

Global Mobile Controllers for Video Games Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global Mobile Controllers for Video Games Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five Mobile Controllers for Video Games companies in 2021 (%)

The global Mobile Controllers for Video Games market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Wired Type Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Mobile Controllers for Video Games include MOGA Anywhere, IPEGA, Tt eSPORTS, Mad Catz, Nyko, 8BitDo, GameSir, SteelSeries and Razer. etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Mobile Controllers for

Video Games manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Mobile Controllers for Video Games Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mobile Controllers for Video Games Market Segment Percentages, by Type, 2021 (%)

Wired Type

Wireless Type

Global Mobile Controllers for Video Games Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mobile Controllers for Video Games Market Segment Percentages, by Application, 2021 (%)

Android

IOS

Others

Global Mobile Controllers for Video Games Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mobile Controllers for Video Games Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Mobile Controllers for Video Games revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies Mobile Controllers for Video Games revenues share in global market, 2021 (%)

Key companies Mobile Controllers for Video Games sales in global market, 2017-2022 (Estimated), (K Units)

Key companies Mobile Controllers for Video Games sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

MOGA Anywhere

IPEGA

Tt eSPORTS

Mad Catz

Nyko

8BitDo

GameSir

SteelSeries

Razer

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