

# Mixed Reality(Hybrid Reality) Glasses Market, Global Outlook and Forecast 2022-2028

<https://marketpublishers.com/r/MA2222067654EN.html>

Date: February 2022

Pages: 122

Price: US\$ 3,250.00 (Single User License)

ID: MA2222067654EN

## Abstracts

Hybrid reality(HR/MR) smart glasses are computer glasses worn by individuals that enable hybrid reality technology to perform various functions, such as tracking movement and transmitting information, while allowing users to visualize the real world. The fusion of the real world and the virtual world, through which they can coexist and communicate with each other. These glasses are equipped with built-in sensor, LED indicator light, RGB camera, IR detector camera and so on.

This report contains market size and forecasts of Mixed Reality(Hybrid Reality) Glasses in global, including the following market information:

Global Mixed Reality(Hybrid Reality) Glasses Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global Mixed Reality(Hybrid Reality) Glasses Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five Mixed Reality(Hybrid Reality) Glasses companies in 2021 (%)

The global Mixed Reality(Hybrid Reality) Glasses market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Mobile Phone Smart Glasses Segment to Reach \$ Million by 2028, with a % CAGR in

next six years.

The global key manufacturers of Mixed Reality(Hybrid Reality) Glasses include Microsoft Corporation, Meta View, Magic Leap, Nreal, Osterhout Design Group, ThirdEye Gen, Mad Gaze, Seiko Epson Corporation and Royole Corporation, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Mixed Reality(Hybrid Reality) Glasses manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Mixed Reality(Hybrid Reality) Glasses Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mixed Reality(Hybrid Reality) Glasses Market Segment Percentages, by Type, 2021 (%)

Mobile Phone Smart Glasses

Integrated Smart Glasses

External Smart Glasses

Others

Global Mixed Reality(Hybrid Reality) Glasses Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mixed Reality(Hybrid Reality) Glasses Market Segment Percentages, by Application, 2021 (%)

Gaming

Education

Military

Industrial

Commercial

Architectural Engineering

Electronics and Semiconductors

Other

Global Mixed Reality(Hybrid Reality) Glasses Market, By Region and Country,  
2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Mixed Reality(Hybrid Reality) Glasses Market Segment Percentages, By Region  
and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

## Rest of Middle East & Africa

### Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Mixed Reality(Hybrid Reality) Glasses revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies Mixed Reality(Hybrid Reality) Glasses revenues share in global market, 2021 (%)

Key companies Mixed Reality(Hybrid Reality) Glasses sales in global market, 2017-2022 (Estimated), (K Units)

Key companies Mixed Reality(Hybrid Reality) Glasses sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Microsoft Corporation

Meta View

Magic Leap

Nreal

Osterhout Design Group

ThirdEye Gen

Mad Gaze

Seiko Epson Corporation

Royole Corporation

Optinvent

MicroOLED

Ricoh

Kopin Corporation

Imprint Energy

FlexEl

HTC Corporation

Razer

Avegant

Oculus

Vuzix

Jenax

Atheer

## Contents

### **1 INTRODUCTION TO RESEARCH & ANALYSIS REPORTS**

- 1.1 Mixed Reality(Hybrid Reality) Glasses Market Definition
- 1.2 Market Segments
  - 1.2.1 Market by Type
  - 1.2.2 Market by Application
- 1.3 Global Mixed Reality(Hybrid Reality) Glasses Market Overview
- 1.4 Features & Benefits of This Report
- 1.5 Methodology & Sources of Information
  - 1.5.1 Research Methodology
  - 1.5.2 Research Process
  - 1.5.3 Base Year
  - 1.5.4 Report Assumptions & Caveats

### **2 GLOBAL MIXED REALITY(HYBRID REALITY) GLASSES OVERALL MARKET SIZE**

- 2.1 Global Mixed Reality(Hybrid Reality) Glasses Market Size: 2021 VS 2028
- 2.2 Global Mixed Reality(Hybrid Reality) Glasses Revenue, Prospects & Forecasts: 2017-2028
- 2.3 Global Mixed Reality(Hybrid Reality) Glasses Sales: 2017-2028

### **3 COMPANY LANDSCAPE**

- 3.1 Top Mixed Reality(Hybrid Reality) Glasses Players in Global Market
- 3.2 Top Global Mixed Reality(Hybrid Reality) Glasses Companies Ranked by Revenue
- 3.3 Global Mixed Reality(Hybrid Reality) Glasses Revenue by Companies
- 3.4 Global Mixed Reality(Hybrid Reality) Glasses Sales by Companies
- 3.5 Global Mixed Reality(Hybrid Reality) Glasses Price by Manufacturer (2017-2022)
- 3.6 Top 3 and Top 5 Mixed Reality(Hybrid Reality) Glasses Companies in Global Market, by Revenue in 2021
- 3.7 Global Manufacturers Mixed Reality(Hybrid Reality) Glasses Product Type
- 3.8 Tier 1, Tier 2 and Tier 3 Mixed Reality(Hybrid Reality) Glasses Players in Global Market
  - 3.8.1 List of Global Tier 1 Mixed Reality(Hybrid Reality) Glasses Companies
  - 3.8.2 List of Global Tier 2 and Tier 3 Mixed Reality(Hybrid Reality) Glasses Companies

## 4 SIGHTS BY PRODUCT

### 4.1 Overview

4.1.1 By Type - Global Mixed Reality(Hybrid Reality) Glasses Market Size Markets, 2021 & 2028

4.1.2 Mobile Phone Smart Glasses

4.1.3 Integrated Smart Glasses

4.1.4 External Smart Glasses

4.1.5 Others

4.2 By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue & Forecasts

4.2.1 By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2022

4.2.2 By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2023-2028

4.2.3 By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

4.3 By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales & Forecasts

4.3.1 By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2022

4.3.2 By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2023-2028

4.3.3 By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

4.4 By Type - Global Mixed Reality(Hybrid Reality) Glasses Price (Manufacturers Selling Prices), 2017-2028

## 5 SIGHTS BY APPLICATION

### 5.1 Overview

5.1.1 By Application - Global Mixed Reality(Hybrid Reality) Glasses Market Size, 2021 & 2028

5.1.2 Gaming

5.1.3 Education

5.1.4 Military

5.1.5 Industrial

5.1.6 Commercial

5.1.7 Architectural Engineering

5.1.8 Electronics and Semiconductors

5.1.9 Other

5.2 By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue & Forecasts

5.2.1 By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2022

5.2.2 By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue,

## 2023-2028

5.2.3 By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

5.3 By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales & Forecasts

5.3.1 By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2022

5.3.2 By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2023-2028

5.3.3 By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

5.4 By Application - Global Mixed Reality(Hybrid Reality) Glasses Price (Manufacturers Selling Prices), 2017-2028

## 6 SIGHTS BY REGION

6.1 By Region - Global Mixed Reality(Hybrid Reality) Glasses Market Size, 2021 & 2028

6.2 By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue & Forecasts

6.2.1 By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2022

6.2.2 By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2023-2028

6.2.3 By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

6.3 By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales & Forecasts

6.3.1 By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2022

6.3.2 By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales, 2023-2028

6.3.3 By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

6.4 North America

6.4.1 By Country - North America Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028

6.4.2 By Country - North America Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2028

6.4.3 US Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.4.4 Canada Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.4.5 Mexico Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5 Europe

6.5.1 By Country - Europe Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028

6.5.2 By Country - Europe Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2028

6.5.3 Germany Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.4 France Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.5 U.K. Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.6 Italy Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.7 Russia Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.8 Nordic Countries Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.5.9 Benelux Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

## 6.6 Asia

6.6.1 By Region - Asia Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028

6.6.2 By Region - Asia Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2028

6.6.3 China Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.6.4 Japan Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.6.5 South Korea Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.6.6 Southeast Asia Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.6.7 India Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

## 6.7 South America

6.7.1 By Country - South America Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028

6.7.2 By Country - South America Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2028

6.7.3 Brazil Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.7.4 Argentina Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

## 6.8 Middle East & Africa

6.8.1 By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028

6.8.2 By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Sales, 2017-2028

6.8.3 Turkey Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.8.4 Israel Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.8.5 Saudi Arabia Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

6.8.6 UAE Mixed Reality(Hybrid Reality) Glasses Market Size, 2017-2028

# 7 MANUFACTURERS & BRANDS PROFILES

## 7.1 Microsoft Corporation

7.1.1 Microsoft Corporation Corporate Summary

7.1.2 Microsoft Corporation Business Overview

7.1.3 Microsoft Corporation Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.1.4 Microsoft Corporation Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.1.5 Microsoft Corporation Key News

## 7.2 Meta View

- 7.2.1 Meta View Corporate Summary
- 7.2.2 Meta View Business Overview
- 7.2.3 Meta View Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
- 7.2.4 Meta View Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
- 7.2.5 Meta View Key News
- 7.3 Magic Leap
  - 7.3.1 Magic Leap Corporate Summary
  - 7.3.2 Magic Leap Business Overview
  - 7.3.3 Magic Leap Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.3.4 Magic Leap Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.3.5 Magic Leap Key News
- 7.4 Nreal
  - 7.4.1 Nreal Corporate Summary
  - 7.4.2 Nreal Business Overview
  - 7.4.3 Nreal Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.4.4 Nreal Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.4.5 Nreal Key News
- 7.5 Osterhout Design Group
  - 7.5.1 Osterhout Design Group Corporate Summary
  - 7.5.2 Osterhout Design Group Business Overview
  - 7.5.3 Osterhout Design Group Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.5.4 Osterhout Design Group Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.5.5 Osterhout Design Group Key News
- 7.6 ThirdEye Gen
  - 7.6.1 ThirdEye Gen Corporate Summary
  - 7.6.2 ThirdEye Gen Business Overview
  - 7.6.3 ThirdEye Gen Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.6.4 ThirdEye Gen Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.6.5 ThirdEye Gen Key News
- 7.7 Mad Gaze
  - 7.7.1 Mad Gaze Corporate Summary
  - 7.7.2 Mad Gaze Business Overview
  - 7.7.3 Mad Gaze Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.7.4 Mad Gaze Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.7.5 Mad Gaze Key News

7.8 Seiko Epson Corporation

7.8.1 Seiko Epson Corporation Corporate Summary

7.8.2 Seiko Epson Corporation Business Overview

7.8.3 Seiko Epson Corporation Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.8.4 Seiko Epson Corporation Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.8.5 Seiko Epson Corporation Key News

7.9 Royole Corporation

7.9.1 Royole Corporation Corporate Summary

7.9.2 Royole Corporation Business Overview

7.9.3 Royole Corporation Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.9.4 Royole Corporation Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.9.5 Royole Corporation Key News

7.10 Optinvent

7.10.1 Optinvent Corporate Summary

7.10.2 Optinvent Business Overview

7.10.3 Optinvent Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.10.4 Optinvent Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.10.5 Optinvent Key News

7.11 MicroOLED

7.11.1 MicroOLED Corporate Summary

7.11.2 MicroOLED Mixed Reality(Hybrid Reality) Glasses Business Overview

7.11.3 MicroOLED Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.11.4 MicroOLED Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

7.11.5 MicroOLED Key News

7.12 Ricoh

7.12.1 Ricoh Corporate Summary

7.12.2 Ricoh Mixed Reality(Hybrid Reality) Glasses Business Overview

7.12.3 Ricoh Mixed Reality(Hybrid Reality) Glasses Major Product Offerings

7.12.4 Ricoh Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)

- 7.12.5 Ricoh Key News
- 7.13 Kopin Corporation
  - 7.13.1 Kopin Corporation Corporate Summary
  - 7.13.2 Kopin Corporation Mixed Reality(Hybrid Reality) Glasses Business Overview
  - 7.13.3 Kopin Corporation Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.13.4 Kopin Corporation Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.13.5 Kopin Corporation Key News
- 7.14 Imprint Energy
  - 7.14.1 Imprint Energy Corporate Summary
  - 7.14.2 Imprint Energy Business Overview
  - 7.14.3 Imprint Energy Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.14.4 Imprint Energy Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.14.5 Imprint Energy Key News
- 7.15 FlexEl
  - 7.15.1 FlexEl Corporate Summary
  - 7.15.2 FlexEl Business Overview
  - 7.15.3 FlexEl Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.15.4 FlexEl Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.15.5 FlexEl Key News
- 7.16 HTC Corporation
  - 7.16.1 HTC Corporation Corporate Summary
  - 7.16.2 HTC Corporation Business Overview
  - 7.16.3 HTC Corporation Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.16.4 HTC Corporation Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.16.5 HTC Corporation Key News
- 7.17 Razer
  - 7.17.1 Razer Corporate Summary
  - 7.17.2 Razer Business Overview
  - 7.17.3 Razer Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.17.4 Razer Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.17.5 Razer Key News
- 7.18 Avegant

- 7.18.1 Avegant Corporate Summary
- 7.18.2 Avegant Business Overview
- 7.18.3 Avegant Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
- 7.18.4 Avegant Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
- 7.18.5 Avegant Key News
- 7.19 Oculus
  - 7.19.1 Oculus Corporate Summary
  - 7.19.2 Oculus Business Overview
  - 7.19.3 Oculus Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.19.4 Oculus Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.19.5 Oculus Key News
- 7.20 Vuzix
  - 7.20.1 Vuzix Corporate Summary
  - 7.20.2 Vuzix Business Overview
  - 7.20.3 Vuzix Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.20.4 Vuzix Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.20.5 Vuzix Key News
- 7.21 Jenax
  - 7.21.1 Jenax Corporate Summary
  - 7.21.2 Jenax Business Overview
  - 7.21.3 Jenax Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.21.4 Jenax Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.21.5 Jenax Key News
- 7.22 Atheer
  - 7.22.1 Atheer Corporate Summary
  - 7.22.2 Atheer Business Overview
  - 7.22.3 Atheer Mixed Reality(Hybrid Reality) Glasses Major Product Offerings
  - 7.22.4 Atheer Mixed Reality(Hybrid Reality) Glasses Sales and Revenue in Global (2017-2022)
  - 7.22.5 Atheer Key News

## **8 GLOBAL MIXED REALITY(HYBRID REALITY) GLASSES PRODUCTION CAPACITY, ANALYSIS**

### **8.1 Global Mixed Reality(Hybrid Reality) Glasses Production Capacity, 2017-2028**

*Mixed Reality(Hybrid Reality) Glasses Market, Global Outlook and Forecast 2022-2028*

8.2 Mixed Reality(Hybrid Reality) Glasses Production Capacity of Key Manufacturers in Global Market

8.3 Global Mixed Reality(Hybrid Reality) Glasses Production by Region

## **9 KEY MARKET TRENDS, OPPORTUNITY, DRIVERS AND RESTRAINTS**

9.1 Market Opportunities & Trends

9.2 Market Drivers

9.3 Market Restraints

## **10 MIXED REALITY(HYBRID REALITY) GLASSES SUPPLY CHAIN ANALYSIS**

10.1 Mixed Reality(Hybrid Reality) Glasses Industry Value Chain

10.2 Mixed Reality(Hybrid Reality) Glasses Upstream Market

10.3 Mixed Reality(Hybrid Reality) Glasses Downstream and Clients

10.4 Marketing Channels Analysis

10.4.1 Marketing Channels

10.4.2 Mixed Reality(Hybrid Reality) Glasses Distributors and Sales Agents in Global

## **11 CONCLUSION**

## **12 APPENDIX**

12.1 Note

12.2 Examples of Clients

12.3 Disclaimer

## List Of Tables

### LIST OF TABLES

Table 1. Key Players of Mixed Reality(Hybrid Reality) Glasses in Global Market

Table 2. Top Mixed Reality(Hybrid Reality) Glasses Players in Global Market, Ranking by Revenue (2021)

Table 3. Global Mixed Reality(Hybrid Reality) Glasses Revenue by Companies, (US\$, Mn), 2017-2022

Table 4. Global Mixed Reality(Hybrid Reality) Glasses Revenue Share by Companies, 2017-2022

Table 5. Global Mixed Reality(Hybrid Reality) Glasses Sales by Companies, (K Units), 2017-2022

Table 6. Global Mixed Reality(Hybrid Reality) Glasses Sales Share by Companies, 2017-2022

Table 7. Key Manufacturers Mixed Reality(Hybrid Reality) Glasses Price (2017-2022) & (USD/Unit)

Table 8. Global Manufacturers Mixed Reality(Hybrid Reality) Glasses Product Type

Table 9. List of Global Tier 1 Mixed Reality(Hybrid Reality) Glasses Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 10. List of Global Tier 2 and Tier 3 Mixed Reality(Hybrid Reality) Glasses Companies, Revenue (US\$, Mn) in 2021 and Market Share

Table 11. By Type – Global Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2021 & 2028

Table 12. By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2017-2022

Table 13. By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2023-2028

Table 14. By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units), 2017-2022

Table 15. By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units), 2023-2028

Table 16. By Application – Global Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2021 & 2028

Table 17. By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2017-2022

Table 18. By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2023-2028

Table 19. By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units),

2017-2022

Table 20. By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units), 2023-2028

Table 21. By Region – Global Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2021 VS 2028

Table 22. By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2017-2022

Table 23. By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue (US\$, Mn), 2023-2028

Table 24. By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units), 2017-2022

Table 25. By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales (K Units), 2023-2028

Table 26. By Country - North America Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2022

Table 27. By Country - North America Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2023-2028

Table 28. By Country - North America Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2017-2022

Table 29. By Country - North America Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2023-2028

Table 30. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2022

Table 31. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2023-2028

Table 32. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2017-2022

Table 33. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2023-2028

Table 34. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2022

Table 35. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2023-2028

Table 36. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2017-2022

Table 37. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2023-2028

Table 38. By Country - South America Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2022

Table 39. By Country - South America Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2023-2028

Table 40. By Country - South America Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2017-2022

Table 41. By Country - South America Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2023-2028

Table 42. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2022

Table 43. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2023-2028

Table 44. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2017-2022

Table 45. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Sales, (K Units), 2023-2028

Table 46. Microsoft Corporation Corporate Summary

Table 47. Microsoft Corporation Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 48. Microsoft Corporation Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 49. Meta View Corporate Summary

Table 50. Meta View Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 51. Meta View Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 52. Magic Leap Corporate Summary

Table 53. Magic Leap Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 54. Magic Leap Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 55. Nreal Corporate Summary

Table 56. Nreal Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 57. Nreal Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 58. Osterhout Design Group Corporate Summary

Table 59. Osterhout Design Group Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 60. Osterhout Design Group Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 61. ThirdEye Gen Corporate Summary

Table 62. ThirdEye Gen Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 63. ThirdEye Gen Mixed Reality(Hybrid Reality) Glasses Sales (K Units),

Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 64. Mad Gaze Corporate Summary

Table 65. Mad Gaze Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 66. Mad Gaze Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 67. Seiko Epson Corporation Corporate Summary

Table 68. Seiko Epson Corporation Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 69. Seiko Epson Corporation Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 70. Royole Corporation Corporate Summary

Table 71. Royole Corporation Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 72. Royole Corporation Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 73. Optinvent Corporate Summary

Table 74. Optinvent Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 75. Optinvent Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 76. MicroOLED Corporate Summary

Table 77. MicroOLED Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 78. MicroOLED Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 79. Ricoh Corporate Summary

Table 80. Ricoh Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 81. Ricoh Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 82. Kopin Corporation Corporate Summary

Table 83. Kopin Corporation Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 84. Kopin Corporation Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 85. Imprint Energy Corporate Summary

Table 86. Imprint Energy Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 87. Imprint Energy Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 88. FlexEl Corporate Summary

Table 89. FlexEl Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 90. FlexEl Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 91. HTC Corporation Corporate Summary

Table 92. HTC Corporation Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 93. HTC Corporation Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 94. Razer Corporate Summary

Table 95. Razer Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 96. Razer Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 97. Avegant Corporate Summary

Table 98. Avegant Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 99. Avegant Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 100. Oculus Corporate Summary

Table 101. Oculus Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 102. Oculus Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 103. Vuzix Corporate Summary

Table 104. Vuzix Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 105. Vuzix Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 106. Jenax Corporate Summary

Table 107. Jenax Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 108. Jenax Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 109. Atheer Corporate Summary

Table 110. Atheer Mixed Reality(Hybrid Reality) Glasses Product Offerings

Table 111. Atheer Mixed Reality(Hybrid Reality) Glasses Sales (K Units), Revenue (US\$, Mn) and Average Price (USD/Unit) (2017-2022)

Table 112. Mixed Reality(Hybrid Reality) Glasses Production Capacity (K Units) of Key Manufacturers in Global Market, 2020-2022 (K Units)

Table 113. Global Mixed Reality(Hybrid Reality) Glasses Capacity Market Share of Key Manufacturers, 2020-2022

Table 114. Global Mixed Reality(Hybrid Reality) Glasses Production by Region, 2017-2022 (K Units)

Table 115. Global Mixed Reality(Hybrid Reality) Glasses Production by Region, 2023-2028 (K Units)

Table 116. Mixed Reality(Hybrid Reality) Glasses Market Opportunities & Trends in Global Market

Table 117. Mixed Reality(Hybrid Reality) Glasses Market Drivers in Global Market

Table 118. Mixed Reality(Hybrid Reality) Glasses Market Restraints in Global Market

Table 119. Mixed Reality(Hybrid Reality) Glasses Raw Materials

Table 120. Mixed Reality(Hybrid Reality) Glasses Raw Materials Suppliers in Global Market

Table 121. Typical Mixed Reality(Hybrid Reality) Glasses Downstream

Table 122. Mixed Reality(Hybrid Reality) Glasses Downstream Clients in Global Market

Table 123. Mixed Reality(Hybrid Reality) Glasses Distributors and Sales Agents in Global Market

## List Of Figures

### LIST OF FIGURES

Figure 1. Mixed Reality(Hybrid Reality) Glasses Segment by Type

Figure 2. Mixed Reality(Hybrid Reality) Glasses Segment by Application

Figure 3. Global Mixed Reality(Hybrid Reality) Glasses Market Overview: 2021

Figure 4. Key Caveats

Figure 5. Global Mixed Reality(Hybrid Reality) Glasses Market Size: 2021 VS 2028 (US\$, Mn)

Figure 6. Global Mixed Reality(Hybrid Reality) Glasses Revenue, 2017-2028 (US\$, Mn)

Figure 7. Mixed Reality(Hybrid Reality) Glasses Sales in Global Market: 2017-2028 (K Units)

Figure 8. The Top 3 and 5 Players Market Share by Mixed Reality(Hybrid Reality) Glasses Revenue in 2021

Figure 9. By Type - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 10. By Type - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 11. By Type - Global Mixed Reality(Hybrid Reality) Glasses Price (USD/Unit), 2017-2028

Figure 12. By Application - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 13. By Application - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 14. By Application - Global Mixed Reality(Hybrid Reality) Glasses Price (USD/Unit), 2017-2028

Figure 15. By Region - Global Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 16. By Region - Global Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 17. By Country - North America Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 18. By Country - North America Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 19. US Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 20. Canada Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 21. Mexico Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn),

2017-2028

Figure 22. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 23. By Country - Europe Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 24. Germany Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 25. France Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 26. U.K. Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 27. Italy Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 28. Russia Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 29. Nordic Countries Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 30. Benelux Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 31. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 32. By Region - Asia Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 33. China Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 34. Japan Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 35. South Korea Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 36. Southeast Asia Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 37. India Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 38. By Country - South America Mixed Reality(Hybrid Reality) Glasses Revenue Market Share, 2017-2028

Figure 39. By Country - South America Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 40. Brazil Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 41. Argentina Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 42. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses

Revenue Market Share, 2017-2028

Figure 43. By Country - Middle East & Africa Mixed Reality(Hybrid Reality) Glasses Sales Market Share, 2017-2028

Figure 44. Turkey Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 45. Israel Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 46. Saudi Arabia Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 47. UAE Mixed Reality(Hybrid Reality) Glasses Revenue, (US\$, Mn), 2017-2028

Figure 48. Global Mixed Reality(Hybrid Reality) Glasses Production Capacity (K Units), 2017-2028

Figure 49. The Percentage of Production Mixed Reality(Hybrid Reality) Glasses by Region, 2021 VS 2028

Figure 50. Mixed Reality(Hybrid Reality) Glasses Industry Value Chain

Figure 51. Marketing Channels

## I would like to order

Product name: Mixed Reality(Hybrid Reality) Glasses Market, Global Outlook and Forecast 2022-2028

Product link: <https://marketpublishers.com/r/MA2222067654EN.html>

Price: US\$ 3,250.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

[info@marketpublishers.com](mailto:info@marketpublishers.com)

## Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/MA2222067654EN.html>