

# Metaverse in Education Market, Global Outlook and Forecast 2022-2028

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## Abstracts

This report contains market size and forecasts of Metaverse in Education in Global, including the following market information:

Global Metaverse in Education Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Metaverse in Education market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Hardware Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Metaverse in Education include Invact Metaversity, Tomorrow's Education, Sophia Technologies Ltd. Metaverse Group, Shenzhen Meten International Education Co. Ltd. Shenzhen Shengxue Culture Communication Co. Ltd., WU Executive Academy, 21K School, Luca & Friends, Skillful Craftsman Education Technology Ltd. and Jiangsu Hibao Tech Software Co. Ltd., etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Metaverse in Education companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges,

obstacles, and potential risks.

Total Market by Segment:

Global Metaverse in Education Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Metaverse in Education Market Segment Percentages, by Type, 2021 (%)

Hardware

Software

Global Metaverse in Education Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Metaverse in Education Market Segment Percentages, by Application, 2021 (%)

Learning

Skill Development

Educational Apps

Self-Regulation Skills

Cultural Understanding

Others

Global Metaverse in Education Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Metaverse in Education Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Metaverse in Education revenues in global market, 2017-2022  
(estimated), (\$ millions)

Key companies Metaverse in Education revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Invact Metaversity

Tomorrow's Education

Sophia Technologies Ltd. Metaverse Group

Shenzhen Meten International Education Co. Ltd. Shenzhen Shengxue Culture  
Communication Co. Ltd.

WU Executive Academy

21K School

Luca & Friends

Skillful Craftsman Education Technology Ltd.

Jiangsu Hibao Tech Software Co. Ltd.

Roblox

Microsoft

The University of Miami

The University of Nevada

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