

In-flight Entertainment (IFE) Market - Global Outlook and Forecast 2021-2027

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Abstracts

This report contains market size and forecasts of In-flight Entertainment (IFE) in Global, including the following market information:

Global In-flight Entertainment (IFE) Market Revenue, 2016-2021, 2022-2027, (\$ millions)

Global top five companies in 2020 (%)

The global In-flight Entertainment (IFE) market was valued at 5582.6 million in 2020 and is projected to reach US\$ 9076.3 million by 2027, at a CAGR of 12.9% during the forecast period.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the In-flight Entertainment (IFE) companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global In-flight Entertainment (IFE) Market, By Type, 2016-2021, 2022-2027 (\$ millions)

Global In-flight Entertainment (IFE) Market Segment Percentages, By Type, 2020 (%)

IFE Hardware

IFE Connectivity and Communication

IFE Content

China In-flight Entertainment (IFE) Market, By Application, 2016-2021, 2022-2027 (\$ millions)

China In-flight Entertainment (IFE) Market Segment Percentages, By Application, 2020 (%)

Narrow Body Aircraft

Wide Body Aircraft

Others

Global In-flight Entertainment (IFE) Market, By Region and Country, 2016-2021, 2022-2027 (\$ Millions)

Global In-flight Entertainment (IFE) Market Segment Percentages, By Region and Country, 2020 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Total In-flight Entertainment (IFE) Market Competitors Revenues in Global, by Players 2016-2021 (Estimated), (\$ millions)

Total In-flight Entertainment (IFE) Market Competitors Revenues Share in Global, by Players 2020 (%)

Further, the report presents profiles of competitors in the market, including the following:

Gogo LLC

Global Eagle Entertainment, Inc.

Thales Group

Zodiac Aerospace

Honeywell International

Panasonic Avionics Corporation

Viasat Inc.

Rockwell Collins

Lufthansa Systems GmbH & Co. Kg

SITAONAIR

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