

In-flight Entertainment Device Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of In-flight Entertainment Device in global, including the following market information:

Global In-flight Entertainment Device Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global In-flight Entertainment Device Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five In-flight Entertainment Device companies in 2021 (%)

The global In-flight Entertainment Device market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Stationary Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of In-flight Entertainment Device include Flight Display Systems, Rosen Aviation, PANASONIC AVIONICS CORPORATION, OXYTRONIC, Sky Definition Aero Systems LLC, Skycast Solutions, Inc., Imagik International Corp., Avalex Technologies and Aircraft Cabin Systems, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the In-flight Entertainment

Device manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global In-flight Entertainment Device Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global In-flight Entertainment Device Market Segment Percentages, by Type, 2021 (%)

Stationary

Handheld

Global In-flight Entertainment Device Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global In-flight Entertainment Device Market Segment Percentages, by Application, 2021 (%)

Narrow Body Aircraft

Wide Body Aircraft

Others

Global In-flight Entertainment Device Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global In-flight Entertainment Device Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies In-flight Entertainment Device revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies In-flight Entertainment Device revenues share in global market, 2021 (%)

Key companies In-flight Entertainment Device sales in global market, 2017-2022 (Estimated), (K Units)

Key companies In-flight Entertainment Device sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Flight Display Systems

Rosen Aviation

PANASONIC AVIONICS CORPORATION

OXYTRONIC

Sky Definition Aero Systems LLC

Skycast Solutions, Inc.

Imagik International Corp.

Avalex Technologies

Aircraft Cabin Systems

Video Technology Services Inc.

Moving Terrain Air Navigation Systems AG

THALES

IFE Products

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