

Home Racing Simulator Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Home Racing Simulator in global, including the following market information:

Global Home Racing Simulator Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global Home Racing Simulator Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five Home Racing Simulator companies in 2021 (%)

The global Home Racing Simulator market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Formula Simulator Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Home Racing Simulator include Cool Performance, VRXsim, Vesaro, Curv Racing Simulators, CXC Simulations, AXSIM, eClassic, Razer and Motion Simulation, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Home Racing Simulator manufacturers, suppliers, distributors and industry experts on this industry, involving the

sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Home Racing Simulator Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Home Racing Simulator Market Segment Percentages, by Type, 2021 (%)

Formula Simulator

GT Simulator

Others

Global Home Racing Simulator Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Home Racing Simulator Market Segment Percentages, by Application, 2021 (%)

Family

Racing Club

Others

Global Home Racing Simulator Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Home Racing Simulator Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Home Racing Simulator revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies Home Racing Simulator revenues share in global market, 2021 (%)

Key companies Home Racing Simulator sales in global market, 2017-2022 (Estimated), (K Units)

Key companies Home Racing Simulator sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Cool Performance

VRXsim

Vesaro

Curv Racing Simulators

CXC Simulations

AXSIM

eClassic

Razer

Motion Simulation

Pro Racing Simulators

Next Level

Extreme Simracing

Logitech

Force Dynamics

Gforcefactory

Digital-Motorsports

Velocity Micro

FPZERO

SimXperience

GTR Simulator

Trak Racer

SkyTrak

Thrustmaster

Prodrive

DOF Reality

Pro-Sim

D-BOX

Hyperdrive

Symdeck

Sim-Lab

Actoracer

Playseat

INRacing

Cruden

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