

Eye Tracking Sensors and Modules for AR and VR Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Eye Tracking Sensors and Modules for AR and VR in global, including the following market information:

Global Eye Tracking Sensors and Modules for AR and VR Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global Eye Tracking Sensors and Modules for AR and VR Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five Eye Tracking Sensors and Modules for AR and VR companies in 2021 (%)

The global Eye Tracking Sensors and Modules for AR and VR market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Sensors Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Eye Tracking Sensors and Modules for AR and VR include AdHawk Microsystems, Tobii, Ganzin Technology, OSRAM and Triad Semiconductor, etc. In 2021, the global top five players have a share approximately % in terms of revenue.



MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Eye Tracking Sensors and Modules for AR and VR manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Eye Tracking Sensors and Modules for AR and VR Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Eye Tracking Sensors and Modules for AR and VR Market Segment Percentages, by Type, 2021 (%)

Sensors

Modules

Global Eye Tracking Sensors and Modules for AR and VR Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Eye Tracking Sensors and Modules for AR and VR Market Segment Percentages, by Application, 2021 (%)

AR Device

VR Device

Global Eye Tracking Sensors and Modules for AR and VR Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Eye Tracking Sensors and Modules for AR and VR Market Segment Percentages, By Region and Country, 2021 (%)

North America

US



Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America



Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Eye Tracking Sensors and Modules for AR and VR revenues in global market, 2017-2022 (Estimated), (\$ millions)

Key companies Eye Tracking Sensors and Modules for AR and VR revenues share in global market, 2021 (%)

Key companies Eye Tracking Sensors and Modules for AR and VR sales in global market, 2017-2022 (Estimated), (K Units)

Key companies Eye Tracking Sensors and Modules for AR and VR sales share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

AdHawk Microsystems



Tobii

Ganzin Technology

OSRAM

Triad Semiconductor



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