

# Esports Gaming Equipment Market - Global Outlook and Forecast 2021-2027

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## Abstracts

This report contains market size and forecasts of Esports Gaming Equipment in global, including the following market information:

Global Esports Gaming Equipment Market Revenue, 2016-2021, 2022-2027, (\$ millions)

Global Esports Gaming Equipment Market Sales, 2016-2021, 2022-2027, (K Units)

Global top five Esports Gaming Equipment companies in 2020 (%)

The global Esports Gaming Equipment market was valued at xx million in 2020 and is projected to reach US\$ xx million by 2027, at a CAGR of xx% during the forecast period.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Esports Gaming Equipment manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Esports Gaming Equipment Market, By Type, 2016-2021, 2022-2027 (\$ Millions) & (K Units)

Global Esports Gaming Equipment Market Segment Percentages, By Type, 2020 (%)

Esports Headset

Gaming Mouse

Gaming Keyboard

Others

Global Esports Gaming Equipment Market, By Application, 2016-2021, 2022-2027 (\$ Millions) & (K Units)

Global Esports Gaming Equipment Market Segment Percentages, By Application, 2020 (%)

Personal

Commercial

Global Esports Gaming Equipment Market, By Region and Country, 2016-2021, 2022-2027 (\$ Millions) & (K Units)

Global Esports Gaming Equipment Market Segment Percentages, By Region and Country, 2020 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Esports Gaming Equipment revenues in global market, 2016-2021  
(Estimated), (\$ millions)

Key companies Esports Gaming Equipment revenues share in global market, 2020 (%)

Key companies Esports Gaming Equipment sales in global market, 2016-2021  
(Estimated), (K Units)

Key companies Esports Gaming Equipment sales share in global market, 2020 (%)

Further, the report presents profiles of competitors in the market, key players include:

Razer

Logitech G (ASTRO)

Turtle Beach

Corsair

Sennheiser

Plantronics

SteelSeries

Mad Catz

ROCCAT

QPAD

Thrustmaster

HyperX

Tt eSPORTS

Cooler Master

ZOWIE

Sharkoon

Trust

Microsoft

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