

E-Learning Solutions Market - Global Outlook and Forecast 2022-2028

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Abstracts

It refers to a learning method that can be provided via the Internet using electronic devices such as computers, mobile phones, and other digital devices. E-learning solutions overcome the traditional classroom learning experience through online e-learning courses.

This report contains market size and forecasts of E-Learning Solutions in Global, including the following market information:

Global E-Learning Solutions Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global E-Learning Solutions market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Cloud Based Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of E-Learning Solutions include G-Cube, Oracle, D2L Corporation, Adobe Systems, Allen Interactions, SAP SE, Star IT Euro and Swift eLearning, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the E-Learning Solutions

companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global E-Learning Solutions Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global E-Learning Solutions Market Segment Percentages, by Type, 2021 (%)

Cloud Based

On-premises

Global E-Learning Solutions Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global E-Learning Solutions Market Segment Percentages, by Application, 2021 (%)

Skill Training

K-12 and Higher Education

Global E-Learning Solutions Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global E-Learning Solutions Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies E-Learning Solutions revenues in global market, 2017-2022
(estimated), (\$ millions)

Key companies E-Learning Solutions revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

G-Cube

Oracle

D2L Corporation

Adobe Systems

Allen Interactions

SAP SE

Star IT Euro

Swift eLearning

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