

# Digital Board Game Market, Global Outlook and Forecast 2022-2028

<https://marketpublishers.com/r/D8537FCBC820EN.html>

Date: August 2022

Pages: 65

Price: US\$ 3,250.00 (Single User License)

ID: D8537FCBC820EN

## Abstracts

This report contains market size and forecasts of Digital Board Game in Global, including the following market information:

Global Digital Board Game Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Digital Board Game market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

PC Terminal Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Digital Board Game include Dire Wolf Digital, Asmodee Digital, GMT Games, Playdek, Asmadi Games, Handelabra, Days of Wonder, Evolution Gaming and Tabletopia, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Digital Board Game companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Digital Board Game Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Digital Board Game Market Segment Percentages, by Type, 2021 (%)

PC Terminal

Mobile Terminal

Global Digital Board Game Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Digital Board Game Market Segment Percentages, by Application, 2021 (%)

Adult

Child

Global Digital Board Game Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Digital Board Game Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

## Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Digital Board Game revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Digital Board Game revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Dire Wolf Digital

Asmodee Digital

??GMT Games

Playdek

Asmadi Games

Handelabra

Days of Wonder

Evolution Gaming

Tabletopia

Wizards of the Coast

## Marmalade Game Studio

## Contents

### **1 INTRODUCTION TO RESEARCH & ANALYSIS REPORTS**

- 1.1 Digital Board Game Market Definition
- 1.2 Market Segments
  - 1.2.1 Market by Type
  - 1.2.2 Market by Application
- 1.3 Global Digital Board Game Market Overview
- 1.4 Features & Benefits of This Report
- 1.5 Methodology & Sources of Information
  - 1.5.1 Research Methodology
  - 1.5.2 Research Process
  - 1.5.3 Base Year
  - 1.5.4 Report Assumptions & Caveats

### **2 GLOBAL DIGITAL BOARD GAME OVERALL MARKET SIZE**

- 2.1 Global Digital Board Game Market Size: 2021 VS 2028
- 2.2 Global Digital Board Game Market Size, Prospects & Forecasts: 2017-2028
- 2.3 Key Market Trends, Opportunity, Drivers and Restraints
  - 2.3.1 Market Opportunities & Trends
  - 2.3.2 Market Drivers
  - 2.3.3 Market Restraints

### **3 COMPANY LANDSCAPE**

- 3.1 Top Digital Board Game Players in Global Market
- 3.2 Top Global Digital Board Game Companies Ranked by Revenue
- 3.3 Global Digital Board Game Revenue by Companies
- 3.4 Top 3 and Top 5 Digital Board Game Companies in Global Market, by Revenue in 2021
- 3.5 Global Companies Digital Board Game Product Type
- 3.6 Tier 1, Tier 2 and Tier 3 Digital Board Game Players in Global Market
  - 3.6.1 List of Global Tier 1 Digital Board Game Companies
  - 3.6.2 List of Global Tier 2 and Tier 3 Digital Board Game Companies

### **4 MARKET SIGHTS BY PRODUCT**

#### 4.1 Overview

4.1.1 by Type - Global Digital Board Game Market Size Markets, 2021 & 2028

4.1.2 PC Terminal

4.1.3 Mobile Terminal

#### 4.2 By Type - Global Digital Board Game Revenue & Forecasts

4.2.1 By Type - Global Digital Board Game Revenue, 2017-2022

4.2.2 By Type - Global Digital Board Game Revenue, 2023-2028

4.2.3 By Type - Global Digital Board Game Revenue Market Share, 2017-2028

### 5 SIGHTS BY APPLICATION

#### 5.1 Overview

5.1.1 By Application - Global Digital Board Game Market Size, 2021 & 2028

5.1.2 Adult

5.1.3 Child

#### 5.2 By Application - Global Digital Board Game Revenue & Forecasts

5.2.1 By Application - Global Digital Board Game Revenue, 2017-2022

5.2.2 By Application - Global Digital Board Game Revenue, 2023-2028

5.2.3 By Application - Global Digital Board Game Revenue Market Share, 2017-2028

### 6 SIGHTS BY REGION

#### 6.1 By Region - Global Digital Board Game Market Size, 2021 & 2028

#### 6.2 By Region - Global Digital Board Game Revenue & Forecasts

6.2.1 By Region - Global Digital Board Game Revenue, 2017-2022

6.2.2 By Region - Global Digital Board Game Revenue, 2023-2028

6.2.3 By Region - Global Digital Board Game Revenue Market Share, 2017-2028

#### 6.3 North America

6.3.1 By Country - North America Digital Board Game Revenue, 2017-2028

6.3.2 US Digital Board Game Market Size, 2017-2028

6.3.3 Canada Digital Board Game Market Size, 2017-2028

6.3.4 Mexico Digital Board Game Market Size, 2017-2028

#### 6.4 Europe

6.4.1 By Country - Europe Digital Board Game Revenue, 2017-2028

6.4.2 Germany Digital Board Game Market Size, 2017-2028

6.4.3 France Digital Board Game Market Size, 2017-2028

6.4.4 U.K. Digital Board Game Market Size, 2017-2028

6.4.5 Italy Digital Board Game Market Size, 2017-2028

6.4.6 Russia Digital Board Game Market Size, 2017-2028

6.4.7 Nordic Countries Digital Board Game Market Size, 2017-2028

6.4.8 Benelux Digital Board Game Market Size, 2017-2028

## 6.5 Asia

6.5.1 By Region - Asia Digital Board Game Revenue, 2017-2028

6.5.2 China Digital Board Game Market Size, 2017-2028

6.5.3 Japan Digital Board Game Market Size, 2017-2028

6.5.4 South Korea Digital Board Game Market Size, 2017-2028

6.5.5 Southeast Asia Digital Board Game Market Size, 2017-2028

6.5.6 India Digital Board Game Market Size, 2017-2028

## 6.6 South America

6.6.1 By Country - South America Digital Board Game Revenue, 2017-2028

6.6.2 Brazil Digital Board Game Market Size, 2017-2028

6.6.3 Argentina Digital Board Game Market Size, 2017-2028

## 6.7 Middle East & Africa

6.7.1 By Country - Middle East & Africa Digital Board Game Revenue, 2017-2028

6.7.2 Turkey Digital Board Game Market Size, 2017-2028

6.7.3 Israel Digital Board Game Market Size, 2017-2028

6.7.4 Saudi Arabia Digital Board Game Market Size, 2017-2028

6.7.5 UAE Digital Board Game Market Size, 2017-2028

## 7 PLAYERS PROFILES

### 7.1 Dire Wolf Digital

7.1.1 Dire Wolf Digital Corporate Summary

7.1.2 Dire Wolf Digital Business Overview

7.1.3 Dire Wolf Digital Digital Board Game Major Product Offerings

7.1.4 Dire Wolf Digital Digital Board Game Revenue in Global Market (2017-2022)

7.1.5 Dire Wolf Digital Key News

### 7.2 Asmodee Digital

7.2.1 Asmodee Digital Corporate Summary

7.2.2 Asmodee Digital Business Overview

7.2.3 Asmodee Digital Digital Board Game Major Product Offerings

7.2.4 Asmodee Digital Digital Board Game Revenue in Global Market (2017-2022)

7.2.5 Asmodee Digital Key News

### 7.3 GMT Games

7.3.1 GMT Games Corporate Summary

7.3.2 GMT Games Business Overview

7.3.3 GMT Games Digital Board Game Major Product Offerings

7.3.4 GMT Games Digital Board Game Revenue in Global Market (2017-2022)



- 7.3.5 GMT Games Key News
- 7.4 Playdek
  - 7.4.1 Playdek Corporate Summary
  - 7.4.2 Playdek Business Overview
  - 7.4.3 Playdek Digital Board Game Major Product Offerings
  - 7.4.4 Playdek Digital Board Game Revenue in Global Market (2017-2022)
  - 7.4.5 Playdek Key News
- 7.5 Asmadi Games
  - 7.5.1 Asmadi Games Corporate Summary
  - 7.5.2 Asmadi Games Business Overview
  - 7.5.3 Asmadi Games Digital Board Game Major Product Offerings
  - 7.5.4 Asmadi Games Digital Board Game Revenue in Global Market (2017-2022)
  - 7.5.5 Asmadi Games Key News
- 7.6 Handelabra
  - 7.6.1 Handelabra Corporate Summary
  - 7.6.2 Handelabra Business Overview
  - 7.6.3 Handelabra Digital Board Game Major Product Offerings
  - 7.6.4 Handelabra Digital Board Game Revenue in Global Market (2017-2022)
  - 7.6.5 Handelabra Key News
- 7.7 Days of Wonder
  - 7.7.1 Days of Wonder Corporate Summary
  - 7.7.2 Days of Wonder Business Overview
  - 7.7.3 Days of Wonder Digital Board Game Major Product Offerings
  - 7.7.4 Days of Wonder Digital Board Game Revenue in Global Market (2017-2022)
  - 7.7.5 Days of Wonder Key News
- 7.8 Evolution Gaming
  - 7.8.1 Evolution Gaming Corporate Summary
  - 7.8.2 Evolution Gaming Business Overview
  - 7.8.3 Evolution Gaming Digital Board Game Major Product Offerings
  - 7.8.4 Evolution Gaming Digital Board Game Revenue in Global Market (2017-2022)
  - 7.8.5 Evolution Gaming Key News
- 7.9 Tabletopia
  - 7.9.1 Tabletopia Corporate Summary
  - 7.9.2 Tabletopia Business Overview
  - 7.9.3 Tabletopia Digital Board Game Major Product Offerings
  - 7.9.4 Tabletopia Digital Board Game Revenue in Global Market (2017-2022)
  - 7.9.5 Tabletopia Key News
- 7.10 Wizards of the Coast
  - 7.10.1 Wizards of the Coast Corporate Summary

- 7.10.2 Wizards of the Coast Business Overview
- 7.10.3 Wizards of the Coast Digital Board Game Major Product Offerings
- 7.10.4 Wizards of the Coast Digital Board Game Revenue in Global Market (2017-2022)
- 7.10.5 Wizards of the Coast Key News
- 7.11 Marmalade Game Studio
  - 7.11.1 Marmalade Game Studio Corporate Summary
  - 7.11.2 Marmalade Game Studio Business Overview
  - 7.11.3 Marmalade Game Studio Digital Board Game Major Product Offerings
  - 7.11.4 Marmalade Game Studio Digital Board Game Revenue in Global Market (2017-2022)
  - 7.11.5 Marmalade Game Studio Key News

## **8 CONCLUSION**

## **9 APPENDIX**

- 9.1 Note
- 9.2 Examples of Clients
- 9.3 Disclaimer

## List Of Tables

### LIST OF TABLES

- Table 1. Digital Board Game Market Opportunities & Trends in Global Market
- Table 2. Digital Board Game Market Drivers in Global Market
- Table 3. Digital Board Game Market Restraints in Global Market
- Table 4. Key Players of Digital Board Game in Global Market
- Table 5. Top Digital Board Game Players in Global Market, Ranking by Revenue (2021)
- Table 6. Global Digital Board Game Revenue by Companies, (US\$, Mn), 2017-2022
- Table 7. Global Digital Board Game Revenue Share by Companies, 2017-2022
- Table 8. Global Companies Digital Board Game Product Type
- Table 9. List of Global Tier 1 Digital Board Game Companies, Revenue (US\$, Mn) in 2021 and Market Share
- Table 10. List of Global Tier 2 and Tier 3 Digital Board Game Companies, Revenue (US\$, Mn) in 2021 and Market Share
- Table 11. By Type – Global Digital Board Game Revenue, (US\$, Mn), 2021 & 2028
- Table 12. By Type - Digital Board Game Revenue in Global (US\$, Mn), 2017-2022
- Table 13. By Type - Digital Board Game Revenue in Global (US\$, Mn), 2023-2028
- Table 14. By Application – Global Digital Board Game Revenue, (US\$, Mn), 2021 & 2028
- Table 15. By Application - Digital Board Game Revenue in Global (US\$, Mn), 2017-2022
- Table 16. By Application - Digital Board Game Revenue in Global (US\$, Mn), 2023-2028
- Table 17. By Region – Global Digital Board Game Revenue, (US\$, Mn), 2021 & 2028
- Table 18. By Region - Global Digital Board Game Revenue (US\$, Mn), 2017-2022
- Table 19. By Region - Global Digital Board Game Revenue (US\$, Mn), 2023-2028
- Table 20. By Country - North America Digital Board Game Revenue, (US\$, Mn), 2017-2022
- Table 21. By Country - North America Digital Board Game Revenue, (US\$, Mn), 2023-2028
- Table 22. By Country - Europe Digital Board Game Revenue, (US\$, Mn), 2017-2022
- Table 23. By Country - Europe Digital Board Game Revenue, (US\$, Mn), 2023-2028
- Table 24. By Region - Asia Digital Board Game Revenue, (US\$, Mn), 2017-2022
- Table 25. By Region - Asia Digital Board Game Revenue, (US\$, Mn), 2023-2028
- Table 26. By Country - South America Digital Board Game Revenue, (US\$, Mn), 2017-2022
- Table 27. By Country - South America Digital Board Game Revenue, (US\$, Mn),

2023-2028

Table 28. By Country - Middle East & Africa Digital Board Game Revenue, (US\$, Mn), 2017-2022

Table 29. By Country - Middle East & Africa Digital Board Game Revenue, (US\$, Mn), 2023-2028

Table 30. Dire Wolf Digital Corporate Summary

Table 31. Dire Wolf Digital Digital Board Game Product Offerings

Table 32. Dire Wolf Digital Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 33. Asmodee Digital Corporate Summary

Table 34. Asmodee Digital Digital Board Game Product Offerings

Table 35. Asmodee Digital Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 36. ??GMT Games Corporate Summary

Table 37. ??GMT Games Digital Board Game Product Offerings

Table 38. ??GMT Games Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 39. Playdek Corporate Summary

Table 40. Playdek Digital Board Game Product Offerings

Table 41. Playdek Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 42. Asmadi Games Corporate Summary

Table 43. Asmadi Games Digital Board Game Product Offerings

Table 44. Asmadi Games Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 45. Handelabra Corporate Summary

Table 46. Handelabra Digital Board Game Product Offerings

Table 47. Handelabra Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 48. Days of Wonder Corporate Summary

Table 49. Days of Wonder Digital Board Game Product Offerings

Table 50. Days of Wonder Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 51. Evolution Gaming Corporate Summary

Table 52. Evolution Gaming Digital Board Game Product Offerings

Table 53. Evolution Gaming Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 54. Tabletopia Corporate Summary

Table 55. Tabletopia Digital Board Game Product Offerings

Table 56. Tabletopia Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 57. Wizards of the Coast Corporate Summary

Table 58. Wizards of the Coast Digital Board Game Product Offerings

Table 59. Wizards of the Coast Digital Board Game Revenue (US\$, Mn), (2017-2022)

Table 60. Marmalade Game Studio Corporate Summary

Table 61. Marmalade Game Studio Digital Board Game Product Offerings

Table 62. Marmalade Game Studio Digital Board Game Revenue (US\$, Mn), (2017-2022)



## List Of Figures

### LIST OF FIGURES

- Figure 1. Digital Board Game Segment by Type in 2021
- Figure 2. Digital Board Game Segment by Application in 2021
- Figure 3. Global Digital Board Game Market Overview: 2021
- Figure 4. Key Caveats
- Figure 5. Global Digital Board Game Market Size: 2021 VS 2028 (US\$, Mn)
- Figure 6. Global Digital Board Game Revenue, 2017-2028 (US\$, Mn)
- Figure 7. The Top 3 and 5 Players Market Share by Digital Board Game Revenue in 2021
- Figure 8. By Type - Global Digital Board Game Revenue Market Share, 2017-2028
- Figure 9. By Application - Global Digital Board Game Revenue Market Share, 2017-2028
- Figure 10. By Region - Global Digital Board Game Revenue Market Share, 2017-2028
- Figure 11. By Country - North America Digital Board Game Revenue Market Share, 2017-2028
- Figure 12. US Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 13. Canada Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 14. Mexico Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 15. By Country - Europe Digital Board Game Revenue Market Share, 2017-2028
- Figure 16. Germany Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 17. France Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 18. U.K. Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 19. Italy Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 20. Russia Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 21. Nordic Countries Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 22. Benelux Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 23. By Region - Asia Digital Board Game Revenue Market Share, 2017-2028
- Figure 24. China Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 25. Japan Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 26. South Korea Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 27. Southeast Asia Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 28. India Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 29. By Country - South America Digital Board Game Revenue Market Share, 2017-2028
- Figure 30. Brazil Digital Board Game Revenue, (US\$, Mn), 2017-2028
- Figure 31. Argentina Digital Board Game Revenue, (US\$, Mn), 2017-2028

Figure 32. By Country - Middle East & Africa Digital Board Game Revenue Market Share, 2017-2028

Figure 33. Turkey Digital Board Game Revenue, (US\$, Mn), 2017-2028

Figure 34. Israel Digital Board Game Revenue, (US\$, Mn), 2017-2028

Figure 35. Saudi Arabia Digital Board Game Revenue, (US\$, Mn), 2017-2028

Figure 36. UAE Digital Board Game Revenue, (US\$, Mn), 2017-2028

Figure 37. Dire Wolf Digital Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 38. Asmodee Digital Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 39. GMT Games Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 40. Playdek Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 41. Asmadi Games Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 42. Handelabra Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 43. Days of Wonder Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 44. Evolution Gaming Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 45. Tabletopia Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 46. Wizards of the Coast Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)

Figure 47. Marmalade Game Studio Digital Board Game Revenue Year Over Year Growth (US\$, Mn) & (2017-2022)



## I would like to order

Product name: Digital Board Game Market, Global Outlook and Forecast 2022-2028

Product link: <https://marketpublishers.com/r/D8537FCBC820EN.html>

Price: US\$ 3,250.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

[info@marketpublishers.com](mailto:info@marketpublishers.com)

## Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/D8537FCBC820EN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:  
Last name:  
Email:  
Company:  
Address:  
City:  
Zip code:  
Country:  
Tel:  
Fax:  
Your message:

**\*\*All fields are required**

Customer signature \_\_\_\_\_

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970