

Computer Animation & Modeling Software Market, Global Outlook and Forecast 2022-2028

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Abstracts

In 3D computer graphics, 3D modeling is the process of developing a mathematical representation of any surface of an object (either inanimate or living) in three dimensions via specialized software. The product is called a 3D model. Someone who works with 3D models may be referred to as a 3D artist. It can be displayed as a two-dimensional image through a process called 3D rendering or used in a computer simulation of physical phenomena. The model can also be physically created using 3D printing devices.

This report contains market size and forecasts of Computer Animation & Modeling Software in Global, including the following market information:

Global Computer Animation & Modeling Software Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Computer Animation & Modeling Software market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

3D Mapping Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Computer Animation & Modeling Software include

Autodesk, Apple Inc, Google, SAAB, Intermap Technologies, Cybercity 3D, ESRI, Topcon Corporation and Trimble, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Computer Animation & Modeling Software companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Computer Animation & Modeling Software Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Computer Animation & Modeling Software Market Segment Percentages, by Type, 2021 (%)

3D Mapping

3D Modelling

Global Computer Animation & Modeling Software Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Computer Animation & Modeling Software Market Segment Percentages, by Application, 2021 (%)

Construction Purposes

Automobile Industry

Transportation Industry

Video Entertainment

Others

Global Computer Animation & Modeling Software Market, By Region and Country,
2017-2022, 2023-2028 (\$ Millions)

Global Computer Animation & Modeling Software Market Segment Percentages, By
Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Computer Animation & Modeling Software revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Computer Animation & Modeling Software revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Autodesk

Apple Inc

Google

SAAB

Intermap Technologies

Cybercity 3D

ESRI

Topcon Corporation

Trimble

Airbus Defence and Space

Foundry

Pixologic

NewTek, Inc

Blender Foundation

3D-Coat

MAXON Computer GmbH

Softree

Bentley Systems, Incorporated

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