

Commercial VR Service Market, Global Outlook and Forecast 2022-2028

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Abstracts

Virtual reality is an artificial environment that is created with software and presented to the user in such a way that the user suspends belief and accepts it as a real environment. On a computer, virtual reality is primarily experienced through two of the five senses: sight and sound. The simplest form of virtual reality is a 3-D image that can be explored interactively at a personal computer, usually by manipulating keys or the mouse so that the content of the image moves in some direction or zooms in or out. More sophisticated efforts involve such approaches as wrap-around display screens, actual rooms augmented with wearable computers, and haptics devices that let you feel the display images.

This report contains market size and forecasts of Commercial VR Service in Global, including the following market information:

Global Commercial VR Service Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Commercial VR Service market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

VR Arcades Segment to Reach \$ Million by 2028, with a % CAGR in next six years.



The global key manufacturers of Commercial VR Service include Vicarious Surgical, Talespin, Project Archer, Virtualitics, AppliedVR, Phaser Lock Interactive, Lucid Sight, Owlchemy Labs and WEVR and etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Commercial VR Service companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Commercial VR Service Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Commercial VR Service Market Segment Percentages, by Type, 2021 (%)

VR Arcades

VR Cinemas

VR Theme Parks

Global Commercial VR Service Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Commercial VR Service Market Segment Percentages, by Application, 2021 (%)

Media and Entertainment

Healthcare

Retail and E-commerce

Automotive

Real Estate

Others



Global Commercial VR Service Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Commercial VR Service Market Segment Percentages, By Region and Country, 2021

al C (%		ercial VR Service Market Segment Percentages, By Region and Country	٠,
North America			
		US	
		Canada	
		Mexico	
E	Europ	e	
		Germany	
		France	
		U.K.	
		Italy	
		Russia	
		Nordic Countries	
		Benelux	
		Rest of Europe	
P	Asia		
		China	
		Japan	



South Korea				
Southeast Asia				
India				
Rest of Asia				
South America				
Brazil				
Argentina				
Rest of South America				
Middle East & Africa				
Turkey				
Israel				
Saudi Arabia				
UAE				
Rest of Middle East & Africa				
Competitor Analysis				
The report also provides analysis of leading market participants including:				
Key companies Commercial VR Service revenues in global market, 2017-2022 (estimated), (\$ millions)				

Key companies Commercial VR Service revenues share in global market, 2021 (%)



Further, the report presents profiles of competitors in the market, key players include:

Vicarious Surgical	
Talespin	
Project Archer	
Virtualitics	
AppliedVR	
Phaser Lock Interactive	
Lucid Sight	
Owlchemy Labs	
WEVR	
Unity Technologies	



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