

Coin-operated Entertainment Equipment Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Coin-operated Entertainment Equipment in global, including the following market information:

Global Coin-operated Entertainment Equipment Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global Coin-operated Entertainment Equipment Market Sales, 2017-2022, 2023-2028, (K Units)

Global top five Coin-operated Entertainment Equipment companies in 2021 (%)

The global Coin-operated Entertainment Equipment market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period 2022-2028.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Slot Machine Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Coin-operated Entertainment Equipment include IGT, Konami Gaming, Novomatic, Aristocrat Leisure, Scientific Games, Chicago Gaming Company, Amatic Industries, APEX Gaming Technology and Aruze Gaming, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Coin-operated



Entertainment Equipment manufacturers, suppliers, distributors and industry experts on this industry, involving the sales, revenue, demand, price change, product type, recent development and plan, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Coin-operated Entertainment Equipment Market, by Type, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Coin-operated Entertainment Equipment Market Segment Percentages, by Type, 2021 (%)

Slot Machine

Dance Machine

Claw Machine

Racing

Others

Global Coin-operated Entertainment Equipment Market, by Application, 2017-2022, 2023-2028 (\$ Millions) & (K Units)

Global Coin-operated Entertainment Equipment Market Segment Percentages, by Application, 2021 (%)

Gaming Room

Shopping Mall

Others

Global Coin-operated Entertainment Equipment Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions) & (K Units)



Global Coin-operated Entertainment Equipment Market Segment Percentages, By Region and Country, 2021 (%)

North America				
	US			
	Canada			
	Mexico			
Europ	pe			
	Germany			
	France			
	U.K.			
	Italy			
	Russia			
	Nordic Countries			
	Benelux			
	Rest of Europe			
Asia				
	China			
	Japan			
	South Korea			

Southeast Asia



India
Rest of Asia
South America
Brazil
Argentina
Rest of South America
Middle East & Africa
Turkey
Israel
Saudi Arabia
UAE
Rest of Middle East & Africa
Competitor Analysis
The report also provides analysis of leading market participants including:
Key companies Coin-operated Entertainment Equipment revenues in global market 2017-2022 (Estimated), (\$ millions)
Key companies Coin-operated Entertainment Equipment revenues share in global market, 2021 (%)
Key companies Coin-operated Entertainment Equipment sales in global market,

2017-2022 (Estimated), (K Units)



Key companies Coin-operated Entertainment Equipment sales share in global market, 2021 (%)

he	r, the report presents profiles of competitors in the market, key players include:
	IGT
	Konami Gaming
	Novomatic
	Aristocrat Leisure
	Scientific Games
	Chicago Gaming Company
	Amatic Industries
	APEX Gaming Technology
	Aruze Gaming
	Astro Corp.
	Belatra Co. Ltd.
	Casino Technology
	Gauselmann Group
	Everi



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