

Affective Computing Solutions Market, Global Outlook and Forecast 2022-2028

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Abstracts

Affective computing solutions enable organizations to use technologies such as facial feature recognition, and camera sensors for temperature sensing to contain the spread of the virus. Many industries are heavily investing in R&D to develop analytics software to study the spread of COVID-19.

This report contains market size and forecasts of Affective Computing Solutions in Global, including the following market information:

Global Affective Computing Solutions Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Affective Computing Solutions market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Software Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Affective Computing Solutions include Kairos, CrowdEmotion, Affectiva, Beyond Verbal, PointGrab, nViso, Eyeris, Intel RealSense and Realeyes, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Affective Computing Solutions companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global Affective Computing Solutions Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Affective Computing Solutions Market Segment Percentages, by Type, 2021 (%)

Software

Hardware

Global Affective Computing Solutions Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Affective Computing Solutions Market Segment Percentages, by Application, 2021 (%)

Academia and Research

Media and Entertainment

Government and Defense

Healthcare and Life Sciences

IT and Telecom

Retail and eCommerce

Automotive

BFSI

Others

Global Affective Computing Solutions Market, By Region and Country, 2017-2022,
2023-2028 (\$ Millions)

Global Affective Computing Solutions Market Segment Percentages, By Region and
Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Affective Computing Solutions revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Affective Computing Solutions revenues share in global market, 2021

(%)

Further, the report presents profiles of competitors in the market, key players include:

Kairos

CrowdEmotion

Affectiva

Beyond Verbal

PointGrab

nViso

Eyeris

Intel RealSense

Realeyes

the Affective Computing Company

Elliptic Labs

SoftKinetic

Sension

Gestigon

Cogito

Sightcorp

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