

Advanced Digital Gaming Market, Global Outlook and Forecast 2022-2028

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Abstracts

This report contains market size and forecasts of Advanced Digital Gaming in Global, including the following market information:

Global Advanced Digital Gaming Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global Advanced Digital Gaming market was valued at 117420 million in 2021 and is projected to reach US\$ 306910 million by 2028, at a CAGR of 14.7% during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Massively Multiplayer Online (MMO) Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of Advanced Digital Gaming include Sony, Nintendo, Nexon Co. Ltd, Konami Holdings Corporations, GungHo Online, Sega Games Co. Ltd, Square Enix Holdings Co., Ltd, Capcom Company Ltd and Bandai Namco Entertainment, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the Advanced Digital Gaming companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges,

obstacles, and potential risks.

Total Market by Segment:

Global Advanced Digital Gaming Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global Advanced Digital Gaming Market Segment Percentages, by Type, 2021 (%)

Massively Multiplayer Online (MMO)

Simulations

Adventure

Real-Time Strategy (RTS)

Puzzle

Global Advanced Digital Gaming Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global Advanced Digital Gaming Market Segment Percentages, by Application, 2021 (%)

18-50 Years Old

>50 Years Old

Global Advanced Digital Gaming Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global Advanced Digital Gaming Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies Advanced Digital Gaming revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies Advanced Digital Gaming revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Sony

Nintendo

Nexon Co. Ltd

Konami Holdings Corporations

GungHo Online

Sega Games Co. Ltd

Square Enix Holdings Co., Ltd

Capcom Company Ltd

Bandai Namco Entertainment

Game Freak

Bungie

Microsoft Corporation

Epic Games

Insomniac Games Inc

ZeniMax Media Inc

Gameloft

NCSOFT

Zynga

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