

2D Animation Software Market, Global Outlook and Forecast 2022-2028

<https://marketpublishers.com/r/278F340DC6CEEN.html>

Date: March 2022

Pages: 69

Price: US\$ 3,250.00 (Single User License)

ID: 278F340DC6CEEN

Abstracts

This report contains market size and forecasts of 2D Animation Software in Global, including the following market information:

Global 2D Animation Software Market Revenue, 2017-2022, 2023-2028, (\$ millions)

Global top five companies in 2021 (%)

The global 2D Animation Software market was valued at million in 2021 and is projected to reach US\$ million by 2028, at a CAGR of % during the forecast period.

The U.S. Market is Estimated at \$ Million in 2021, While China is Forecast to Reach \$ Million by 2028.

Professional Segment to Reach \$ Million by 2028, with a % CAGR in next six years.

The global key manufacturers of 2D Animation Software include Toon Boom Harmony, Reallusion CrazyTalk Animator, Stopmotion Studio, DigiCel FlipBook, Anime Studio Pro, CTP Pro, CelAction 2D, Adobe Animate CC and CACANi, etc. In 2021, the global top five players have a share approximately % in terms of revenue.

MARKET MONITOR GLOBAL, INC (MMG) has surveyed the 2D Animation Software companies, and industry experts on this industry, involving the revenue, demand, product type, recent developments and plans, industry trends, drivers, challenges, obstacles, and potential risks.

Total Market by Segment:

Global 2D Animation Software Market, by Type, 2017-2022, 2023-2028 (\$ millions)

Global 2D Animation Software Market Segment Percentages, by Type, 2021 (%)

Professional

Standard

Others

Global 2D Animation Software Market, by Application, 2017-2022, 2023-2028 (\$ millions)

Global 2D Animation Software Market Segment Percentages, by Application, 2021 (%)

Animation Field

Media Field

Construction Field

Other Fields

Global 2D Animation Software Market, By Region and Country, 2017-2022, 2023-2028 (\$ Millions)

Global 2D Animation Software Market Segment Percentages, By Region and Country, 2021 (%)

North America

US

Canada

Mexico

Europe

Germany

France

U.K.

Italy

Russia

Nordic Countries

Benelux

Rest of Europe

Asia

China

Japan

South Korea

Southeast Asia

India

Rest of Asia

South America

Brazil

Argentina

Rest of South America

Middle East & Africa

Turkey

Israel

Saudi Arabia

UAE

Rest of Middle East & Africa

Competitor Analysis

The report also provides analysis of leading market participants including:

Key companies 2D Animation Software revenues in global market, 2017-2022 (estimated), (\$ millions)

Key companies 2D Animation Software revenues share in global market, 2021 (%)

Further, the report presents profiles of competitors in the market, key players include:

Toon Boom Harmony

Reallusion CrazyTalk Animator

Stopmotion Studio

DigiCel FlipBook

Anime Studio Pro

CTP Pro

CelAction 2D

Adobe Animate CC

CACANi

Autodesk SketchBook

Plastic Animation Paper

Synfig

Hue Animation Studio

VideoScribe

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