

PC Game-Europe Market Status and Trend Report 2013-2023

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Abstracts

Report Summary

PC Game-Europe Market Status and Trend Report 2013-2023 offers a comprehensive analysis on PC Game industry, standing on the readers' perspective, delivering detailed market data and penetrating insights. No matter the client is industry insider, potential entrant or investor, the report will provides useful data and information. Key questions answered by this report include:

Whole Europe and Regional Market Size of PC Game 2013-2017, and development forecast 2018-2023

Main market players of PC Game in Europe, with company and product introduction, position in the PC Game market

Market status and development trend of PC Game by types and applications

Cost and profit status of PC Game, and marketing status

Market growth drivers and challenges

The report segments the Europe PC Game market as:

Europe PC Game Market: Regional Segment Analysis (Regional Consumption Volume, Consumption Volume, Revenue and Growth Rate 2013-2023):

Germany

United Kingdom

France

Italy

Spain

Benelux

Russia

Europe PC Game Market: Product Type Segment Analysis (Consumption Volume, Average Price, Revenue, Market Share and Trend 2013-2023):

ACT

RPG

PUZ

Adventure

Simulation

Others

Europe PC Game Market: Application Segment Analysis (Consumption Volume and Market Share 2013-2023; Downstream Customers and Market Analysis)

Game Client

Browser-Based Game

Game Mall

Others

Europe PC Game Market: Players Segment Analysis (Company and Product introduction, PC Game Sales Volume, Revenue, Price and Gross Margin):

Blizzard Entertainment

Electronic Arts

Tencent

UBISOFT

THQ

CAPCOM

Microsoft Game Studios

EIDOS

ROCKSTAR

SIERRA

KONAMI

In a word, the report provides detailed statistics and analysis on the state of the industry; and is a valuable source of guidance and direction for companies and individuals interested in the market.

Contents

CHAPTER 1 OVERVIEW OF PC GAME

- 1.1 Definition of PC Game in This Report
- 1.2 Commercial Types of PC Game
 - 1.2.1 ACT
 - 1.2.2 RPG
 - 1.2.3 PUZ
 - 1.2.4 Adventure
 - 1.2.5 Simulation
 - 1.2.6 Others
- 1.3 Downstream Application of PC Game
 - 1.3.1 Game Client
 - 1.3.2 Browser-Based Game
 - 1.3.3 Game Mall
 - 1.3.4 Others
- 1.4 Development History of PC Game
- 1.5 Market Status and Trend of PC Game 2013-2023
 - 1.5.1 Europe PC Game Market Status and Trend 2013-2023
 - 1.5.2 Regional PC Game Market Status and Trend 2013-2023

CHAPTER 2 EUROPE MARKET STATUS AND FORECAST BY REGIONS

- 2.1 Market Status of PC Game in Europe 2013-2017
- 2.2 Consumption Market of PC Game in Europe by Regions
 - 2.2.1 Consumption Volume of PC Game in Europe by Regions
 - 2.2.2 Revenue of PC Game in Europe by Regions
- 2.3 Market Analysis of PC Game in Europe by Regions
 - 2.3.1 Market Analysis of PC Game in Germany 2013-2017
 - 2.3.2 Market Analysis of PC Game in United Kingdom 2013-2017
 - 2.3.3 Market Analysis of PC Game in France 2013-2017
 - 2.3.4 Market Analysis of PC Game in Italy 2013-2017
 - 2.3.5 Market Analysis of PC Game in Spain 2013-2017
 - 2.3.6 Market Analysis of PC Game in Benelux 2013-2017
 - 2.3.7 Market Analysis of PC Game in Russia 2013-2017
- 2.4 Market Development Forecast of PC Game in Europe 2018-2023
 - 2.4.1 Market Development Forecast of PC Game in Europe 2018-2023
 - 2.4.2 Market Development Forecast of PC Game by Regions 2018-2023

CHAPTER 3 EUROPE MARKET STATUS AND FORECAST BY TYPES

- 3.1 Whole Europe Market Status by Types
 - 3.1.1 Consumption Volume of PC Game in Europe by Types
 - 3.1.2 Revenue of PC Game in Europe by Types
- 3.2 Europe Market Status by Types in Major Countries
 - 3.2.1 Market Status by Types in Germany
 - 3.2.2 Market Status by Types in United Kingdom
 - 3.2.3 Market Status by Types in France
 - 3.2.4 Market Status by Types in Italy
 - 3.2.5 Market Status by Types in Spain
 - 3.2.6 Market Status by Types in Benelux
 - 3.2.7 Market Status by Types in Russia
- 3.3 Market Forecast of PC Game in Europe by Types

CHAPTER 4 EUROPE MARKET STATUS AND FORECAST BY DOWNSTREAM INDUSTRY

- 4.1 Demand Volume of PC Game in Europe by Downstream Industry
- 4.2 Demand Volume of PC Game by Downstream Industry in Major Countries
 - 4.2.1 Demand Volume of PC Game by Downstream Industry in Germany
 - 4.2.2 Demand Volume of PC Game by Downstream Industry in United Kingdom
 - 4.2.3 Demand Volume of PC Game by Downstream Industry in France
 - 4.2.4 Demand Volume of PC Game by Downstream Industry in Italy
 - 4.2.5 Demand Volume of PC Game by Downstream Industry in Spain
 - 4.2.6 Demand Volume of PC Game by Downstream Industry in Benelux
 - 4.2.7 Demand Volume of PC Game by Downstream Industry in Russia
- 4.3 Market Forecast of PC Game in Europe by Downstream Industry

CHAPTER 5 MARKET DRIVING FACTOR ANALYSIS OF PC GAME

- 5.1 Europe Economy Situation and Trend Overview
- 5.2 PC Game Downstream Industry Situation and Trend Overview

CHAPTER 6 PC GAME MARKET COMPETITION STATUS BY MAJOR PLAYERS IN EUROPE

- 6.1 Sales Volume of PC Game in Europe by Major Players

- 6.2 Revenue of PC Game in Europe by Major Players
- 6.3 Basic Information of PC Game by Major Players
 - 6.3.1 Headquarters Location and Established Time of PC Game Major Players
 - 6.3.2 Employees and Revenue Level of PC Game Major Players
- 6.4 Market Competition News and Trend
 - 6.4.1 Merger, Consolidation or Acquisition News
 - 6.4.2 Investment or Disinvestment News
 - 6.4.3 New Product Development and Launch

CHAPTER 7 PC GAME MAJOR MANUFACTURERS INTRODUCTION AND MARKET DATA

- 7.1 Blizzard Entertainment
 - 7.1.1 Company profile
 - 7.1.2 Representative PC Game Product
 - 7.1.3 PC Game Sales, Revenue, Price and Gross Margin of Blizzard Entertainment
- 7.2 Electronic Arts
 - 7.2.1 Company profile
 - 7.2.2 Representative PC Game Product
 - 7.2.3 PC Game Sales, Revenue, Price and Gross Margin of Electronic Arts
- 7.3 Tencent
 - 7.3.1 Company profile
 - 7.3.2 Representative PC Game Product
 - 7.3.3 PC Game Sales, Revenue, Price and Gross Margin of Tencent
- 7.4 UBISOFT
 - 7.4.1 Company profile
 - 7.4.2 Representative PC Game Product
 - 7.4.3 PC Game Sales, Revenue, Price and Gross Margin of UBISOFT
- 7.5 THQ
 - 7.5.1 Company profile
 - 7.5.2 Representative PC Game Product
 - 7.5.3 PC Game Sales, Revenue, Price and Gross Margin of THQ
- 7.6 CAPCOM
 - 7.6.1 Company profile
 - 7.6.2 Representative PC Game Product
 - 7.6.3 PC Game Sales, Revenue, Price and Gross Margin of CAPCOM
- 7.7 Microsoft Game Studios
 - 7.7.1 Company profile
 - 7.7.2 Representative PC Game Product

- 7.7.3 PC Game Sales, Revenue, Price and Gross Margin of Microsoft Game Studios
- 7.8 EIDOS
 - 7.8.1 Company profile
 - 7.8.2 Representative PC Game Product
 - 7.8.3 PC Game Sales, Revenue, Price and Gross Margin of EIDOS
- 7.9 ROCKSTAR
 - 7.9.1 Company profile
 - 7.9.2 Representative PC Game Product
 - 7.9.3 PC Game Sales, Revenue, Price and Gross Margin of ROCKSTAR
- 7.10 SIERRA
 - 7.10.1 Company profile
 - 7.10.2 Representative PC Game Product
 - 7.10.3 PC Game Sales, Revenue, Price and Gross Margin of SIERRA
- 7.11 KONAMI
 - 7.11.1 Company profile
 - 7.11.2 Representative PC Game Product
 - 7.11.3 PC Game Sales, Revenue, Price and Gross Margin of KONAMI

CHAPTER 8 UPSTREAM AND DOWNSTREAM MARKET ANALYSIS OF PC GAME

- 8.1 Industry Chain of PC Game
- 8.2 Upstream Market and Representative Companies Analysis
- 8.3 Downstream Market and Representative Companies Analysis

CHAPTER 9 COST AND GROSS MARGIN ANALYSIS OF PC GAME

- 9.1 Cost Structure Analysis of PC Game
- 9.2 Raw Materials Cost Analysis of PC Game
- 9.3 Labor Cost Analysis of PC Game
- 9.4 Manufacturing Expenses Analysis of PC Game

CHAPTER 10 MARKETING STATUS ANALYSIS OF PC GAME

- 10.1 Marketing Channel
 - 10.1.1 Direct Marketing
 - 10.1.2 Indirect Marketing
 - 10.1.3 Marketing Channel Development Trend
- 10.2 Market Positioning
 - 10.2.1 Pricing Strategy

- 10.2.2 Brand Strategy
- 10.2.3 Target Client
- 10.3 Distributors/Traders List

CHAPTER 11 REPORT CONCLUSION

CHAPTER 12 RESEARCH METHODOLOGY AND REFERENCE

- 12.1 Methodology/Research Approach
 - 12.1.1 Research Programs/Design
 - 12.1.2 Market Size Estimation
 - 12.1.3 Market Breakdown and Data Triangulation
- 12.2 Data Source
 - 12.2.1 Secondary Sources
 - 12.2.2 Primary Sources
- 12.3 Reference

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