

Global Wearable Technologies: Devices, Applications, and Services Market 2016 - 2021

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Abstracts

Overview:

Wearable devices will ultimately become the primary medium for communication, infotainment services, health solution, textile, military, and industrial solutions. The entire wearable technology ecosystem will be built around Body Area Network (BAN), Augmented Reality (AR), sensor networks, short range P2P communication modalities, and utilization for ambient awareness.

Wearable technology presents the potential for massive transformation in many industries. Early adopter industries include clothing, healthcare, sports and fitness. Certain market segments are expected to be the leaders and those industry verticals will drive the innovation that will ultimately drive adoption and new market opportunities across a broader universe of industries.

This research evaluates the current state of the wearable technology ecosystem including devices, applications, and industry segments. The report addresses wearables in consumer and business, key challenges, market players, and solutions. The report also provides an outlook for the future of wearable technology and forecasts for the period 2016 - 2021 for the following:

Wearable Device Shipment in Million 2016 - 2021

Global Wearable Technology Revenue 2016 - 2021

Wearable Devices by Product Area 2016 - 2021

Wearable Device Shipments by App and Industry 2016 - 2021

Smart Watch Shipment by Operation System 2016 - 2021

Wearable App vs. Hardware Revenue 2016 - 2021

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Target Audience:

Internet of Things companies

Wireless device manufacturers

Consumer electronics companies

Wearable technology developers

Embedded computing companies

Wireless service providers of all types

Report Benefits:

Global wearable tech forecasts 2016 - 2021

Learn about the future of wearable technology

Learn about discoverability of IoT devices via wearables

Identify leading wearable tech devices, apps and services

Learn about the exclusive Mind Commerce IoT Dashboard"

Learn about Body Area Networks (BAN) and the future of IoT

Understand how the wearable technology ecosystem will evolve

Understand how wearables will safeguard the personal IoT experience

Companies in Report:

CATAPULT

CONNECTDEVICE

DAQRI

EPSON

FITBIT

FITLINXX

FOXTEL

FREE WAVZ

FUJITSU

GARMIN

GLOFASTER

GOOGLE

GOQII

H?–VDING

HUAWEI

ICEDOT

IHEALTH

IHEALTHLABS

INFINITEYE

INSTABEAT

INTEL

JAWBONE

JAYBIRD

JUMPY

KAPTURE

LEAPFROG

LG

LIFEBEAM

META

MIO GLOBAL

MISFIT WEARABLES

MONSTER CABLE

MOTOROLA

NIKE

NTT DOCOMO

OCULUS

O-SYNCE

OXSTREN

PEBBLE

POLAR

QARDIO

RECON INSTRUMENTS

REEBOK

SAMSUNG

SHOTTRACKER

SONY

SOUNDBRENNER

SQORD

SUUNTO

SWAP

TARSIER

THALMIC LABS

TIMEX

TLINK

TOBII AB

TWONAV

VUZIX

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WEARTRONS LABS

XENSR

XOEYE

ZEPHYR

ZEPP LABS

ZTE

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