

# Taiwanese Digital Game Players' Game Preferences, Paying Habits, and Payment Experiences (pre-order)

https://marketpublishers.com/r/TB651447B35EN.html

Date: September 2019

Pages: 23

Price: US\$ 1,800.00 (Single User License)

ID: TB651447B35EN

## **Abstracts**

MIC (Market Intelligence & Consulting Institute) conducted an online questionnaire survey on Taiwan's digital game players during the fourth quarter of 2018 to investigate their profiles and preferences towards digital game purchases, and to analyze differences in the related behaviors of these game players. The effective samples collected amounted to 1,068. This report includes two demographic variables of age group and gender into the survey with an aim to gain a deeper understanding of Taiwanese game players' game preferences, paying habits, payment preferences, and payment experiences.



## **Contents**

### 1. SURVEY PURPOSE

## 2. SURVEY DESCRIPTION

#### 2. PAYMENT EXPERIENCES OF TAIWAN'S DIGITAL GAME PLAYERS

- 2.1 40% of Taiwan's Game Players Made in-game Purchases in 2018
- 2.2 17.3% of Female Game Players Made Mobile Game Purchases in 2018
- 2.3 24.7% of Game Players Aged 20-24 Make In-game Purchases for PC in 2018
- 2.4 46% of Game Spenders Made In-app Purchases for Virtual Goods and Characters in 2018
- 2.5 17.2% of Female Game Spenders Participated in Offline Game Activities
- 2.6 40.6% of Taiwan's Game Players Aged 19 and Under Spent Money on Virtual Costumes in 2018

## 3.PAYMENT PREFERENCES OF TAIWAN'S GAME SPENDERS

- 3.146% of Game Spenders Made In-game Purchases Using Credit Card
- 3.2 50.3% of Female Game Spenders Made Game Payments on Their Smartphones in 2018
- 3.3 46.9% of Game Players Aged 19 and Under Made Mobile Game Purchases in 2018
- 3.4 44.1% of Game Spenders Considered Game Types the Biggest Influencer of Their In-game Purchases
- 3.5 21.2% of Female Game Spenders Considered Recommendations from Friends and Family the Biggest Influencer of Their In-app Purchases
- 3.6 40% of Game Spenders Aged 19 and Under Considered Game Visual and Audio Effects the Biggest Influencer of Buying Decisions

## 4.MIC PERSPECTIVE

Appendix Glossary of Terms List of Companies



## **List Of Tables**

## LIST OF TABLES

Table I The Types of Digital Games Taiwan's Game Players Purchased in 2018: Age Group

Table 2 In-game Purchase Items of Taiwan's Game Players in 2018: Age Group Table 3 Major Payment Methods of Taiwan's Game Players When Making In-game Purchase in 2018: Age Group

Table 4 The Key Influencers in Buying Decisions of Taiwan's Digital Game Players: Age Group



# **List Of Figures**

#### LIST OF FIGURES

Figure 1 Demographical Characteristics of Survey Respondents

Figure 2 The Types of Digital Games Taiwan's Game Players Purchased in 2018: Overall

Figure 3 The Types of Digital Games Taiwan's Game Players Purchased in 2018: Gender

Figure 4 In-game Purchase Items of Taiwan's Game Players in 2018: Overall

Figure 5 In-game Purchase Items of Taiwan's Game Players in 2018: Gender

Figure 6 Major Payment Methods of Taiwan's Game Players When Making Game

Purchase in 2018: Overall

Figure 7 Major Payment Methods of Taiwan's Game Players When Making Game Purchase in 2018: Gender

Figure 8 The Key Influencers in Buying Decisions of Taiwan's Digital Game Spenders: Overall

Figure 9 The Key Influencers in Buying Decisions of Taiwan's Digital Game Players: Gender

#### LIST OF TOPICS

Survey findings on payment experiences of Taiwan's digital game players and includes differences in their in-game purchases for mobile phones and PCs across gender and age groups

Survey findings on payment preferences of Taiwan's digital game spenders and differences in payment methods and game preferences across gender and age groups



## I would like to order

Product name: Taiwanese Digital Game Players' Game Preferences, Paying Habits, and Payment

Experiences (pre-order)

Product link: <a href="https://marketpublishers.com/r/TB651447B35EN.html">https://marketpublishers.com/r/TB651447B35EN.html</a>

Price: US\$ 1,800.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer

Service:

info@marketpublishers.com

## **Payment**

First name:

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <a href="https://marketpublishers.com/r/TB651447B35EN.html">https://marketpublishers.com/r/TB651447B35EN.html</a>

To pay by Wire Transfer, please, fill in your contact details in the form below:

Last name:	
Email:	
Company:	
Address:	
City:	
Zip code:	
Country:	
Tel:	
Fax:	
Your message:	
	**All fields are required
	Custumer signature

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <a href="https://marketpublishers.com/docs/terms.html">https://marketpublishers.com/docs/terms.html</a>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970



