

Video Streaming Software Market by Component (Solutions, Services), Streaming Type, Deployment Mode, Delivery Channel (Pay-Tv, Internet Protocol Tv, Over-The-Top), Monetization Model, Vertical and Region - Global Forecast to 2028

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Abstracts

The video streaming software market size is expected to grow from USD 11.0 billion in 2023 to USD 25.5 billion by 2028 at a Compound Annual Growth Rate (CAGR) of 18.3% during the forecast period. The growing preference for online streaming services over traditional Tv, growth in demand for real-time videos are the some of the opportunities for the video streaming software market growth. The lack of accessibility to strong video infrastructure represents a significant challenge for the growth of the video streaming software market.

As per component, the service segment to hold the highest CAGR during the forecast period.

The video streaming software market by component is divided into solutions and services. The services segment is estimated to hold the highest CAGR of 19.5% during the forecasted period of the video streaming software market. The services provide the necessary support to uphold the efficiency of business processes, increase the growth of enterprises, and reduce unwanted operational expenses. The professional and managed services offered by video streaming software providers can help customers achieve their video streaming goals more efficiently and effectively.

As per streaming type, live streaming segment holds the highest CAGR during the forecast period.



The streaming type is segmented into live streaming and video-on-demand streaming. As per segment, the live streaming is expected to hold the highest CAGR of 21.7% during the forecast period. With the emergence of mobile devices, laptops, and tablets, there is increased use of these devices for video streaming. This has raised the demand for live video streaming solutions. The growing demand for live video streaming solutions is expected to create new opportunities for solution providers to engage their customers by providing HD video services. Further, live video streaming solutions also help in increasing the number of viewers and customer loyalty. Live video streaming can be deployed both on-premises and cloud to facilitate superior management of video content.

As per region, North America holds the largest market share during the forecast period

The video streaming software market is segmented into five regions, including North America, Europe, Asia Pacific, Middle East & Africa, and Latin America. In terms of global video streaming software market share, North America holds the largest market share in 2023 and is expected to last throughout the forecast period. The major video streaming software players resides in US and Canada in this region. Due to a number of factors, including the existence of numerous businesses with advanced IT infrastructure and the accessibility of technical skills, North America is the market with the most established video streaming software adoption. Modernizations in cloud computing. mobile technologies, Machine-to-Machine (M2M) also propelling the adoption of video streaming software across all areas, especially the financial and government industries. More businesses are adopting the cloud strategy as its advantages become clearer. Since organizations use cutting-edge application development technologies at different levels as part of their strategy to thrive in the competitive industry, the video streaming software market in North America is predicted to grow slowly over the duration of the forecast period. Among all the nations, the US is anticipated to have the largest market for video streaming software.

The breakup of the profiles of the primary participants is given below:

By Company: Tier I: 37%, Tier II: 27%, and Tier III: 36%

By Designation: C-Level Executives: 29%, Director Level: 36%, and Others: 35%

By Region: Asia Pacific: 21%, Europe: 24%, North America: 35%, Rest of World: 20%



Note: Others include sales managers, marketing managers, and product managers

Note: Rest of the World includes the Middle East & Africa and Latin America

Note: Tier 1 companies have revenues more than USD 100 million; tier 2 companies' revenue ranges from USD 10 million to USD 100 million; and tier 3 companies' revenue is less than 10 million

Source: Secondary Literature, Expert Interviews, and MarketsandMarkets Analysis

Some of the major vendors offering video streaming software across the globe include IBM (US), Kaltura (US), Panopto (US), Brightcove, (US), Haivision (US), Vimeo (US), VBrick (US), Qumu (US), Sonic Foundry (US), Agile Content (Spain), MediaPlatform (US), Akamai (US), Edgio (US), Dailymotion (France), Netgem (France), Vixy (Netherlands), Kinura (England), Piksel (Italy), Hive Streaming (Sweden), SproutVideo (US), Wowza (US), Dacast (US), Zixi (US), Kollective Technology (US), Muvi (US), Movingimage (Germany), VIDIZMO (US), Ravnur (US), uStudio, (US), CONTUS TECH (India), and Vidyard (Canada).

Research coverage:

The market study covers the video streaming software market across segments. It aims at estimating the market size and the growth potential of this market across different segments, such as component, streaming type, deployment mode, delivery channel, monetization model, vertical, and region. It includes an in-depth competitive analysis of the key players in the market, along with their company profiles, key observations related to product and business offerings, recent developments, and key market strategies.

Reasons to buy this report:

The report will help the market leaders/new entrants in this market with information on the closest approximations of the revenue numbers for the overall video streaming software market and the subsegments. This report will help stakeholders understand the competitive landscape and gain more insights to position their businesses better and to plan suitable go-to-market strategies. The report also helps stakeholders understand the pulse of the market and provides them with information on key market drivers, restraints, challenges, and opportunities.

The report provides insights on the following pointers:



Analysis of key drivers (increasing penetration of mobile devices and internet users, growing demand for VoD streaming, technological advancements in digital media industry, growing need for transcoding to deliver videos to maximum end users, increase in demand for high-quality videos, advancement in AI to foster demand for video streaming software), restraints (high content creation cost and threat of content piracy, network connectivity and infrastructure issues), opportunities (growing preference for online streaming services over traditional TV, optimization of network bandwidth, growth in demand for real-time video services, emergence of 6G technology to boost video streaming software growth), and challenges (growing threat of video content security and privacy, poor internet speed to reduce quality of service, concerns related to compatibility) influencing the growth of the video streaming software market.

Product Development/Innovation: Detailed insights on upcoming technologies, research & development activities, and new product & service launches in the video streaming software market.

Market Development: Comprehensive information about lucrative markets – the report analyses the video streaming software market across varied regions.

Market Diversification: Exhaustive information about new products & services, untapped geographies, recent developments, and investments in the video streaming software market.

Competitive Assessment: In-depth assessment of market shares, growth strategies and service offerings of leading players like IBM (US), Kaltura (US), Panopto (US), Brightcove, (US), Haivision (US), Vimeo (US), VBrick (US), among others in the video streaming software market.



Contents

1 INTRODUCTION

- 1.1 STUDY OBJECTIVES
- 1.2 MARKET DEFINITION
- 1.2.1 INCLUSIONS AND EXCLUSIONS
- 1.3 MARKET SCOPE
 - 1.3.1 MARKET SEGMENTATION
 - 1.3.2 REGIONS COVERED
 - 1.3.3 YEARS CONSIDERED
- 1.4 CURRENCY

TABLE 1 USD EXCHANGE RATE, 2019–2022

- 1.5 STAKEHOLDERS
- 1.6 SUMMARY OF CHANGES

2 RESEARCH METHODOLOGY

2.1 RESEARCH DATA

FIGURE 1 VIDEO STREAMING SOFTWARE MARKET: RESEARCH DESIGN

- 2.1.1 SECONDARY DATA
- 2.1.2 PRIMARY DATA
- 2.1.2.1 Breakup of primary profiles

FIGURE 2 BREAKUP OF PRIMARY INTERVIEWS: BY COMPANY TYPE,

DESIGNATION, AND REGION

TABLE 2 PRIMARY RESPONDENTS

- 2.1.2.2 Key industry insights
- 2.2 DATA TRIANGULATION
- 2.3 MARKET SIZE ESTIMATION

FIGURE 3 VIDEO STREAMING SOFTWARE MARKET: TOP-DOWN AND BOTTOM-UP APPROACHES

FIGURE 4 MARKET SIZE ESTIMATION METHODOLOGY – APPROACH 1 (SUPPLY SIDE): REVENUE OF SOLUTIONS AND SERVICES FROM VIDEO STREAMING SOFTWARE VENDORS

FIGURE 5 MARKET SIZE ESTIMATION METHODOLOGY: BOTTOM-UP APPROACH (SUPPLY SIDE): COLLECTIVE REVENUE OF VIDEO STREAMING SOFTWARE VENDORS

FIGURE 6 MARKET SIZE ESTIMATION METHODOLOGY – (SUPPLY SIDE): CAGR PROJECTIONS FROM SUPPLY SIDE



FIGURE 7 MARKET SIZE ESTIMATION METHODOLOGY ? BOTTOM-UP: REVENUE GENERATED BY VIDEO STREAMING SOFTWARE VENDORS FROM EACH COMPONENT

FIGURE 8 MARKET SIZE ESTIMATION METHODOLOGY-APPROACH 2 (DEMAND SIDE): REVENUE GENERATED FROM DIFFERENT VIDEO STREAMING SOFTWARE SOLUTIONS
2.4 MARKET FORECAST
TABLE 3 FACTOR ANALYSIS
2.5 RESEARCH ASSUMPTIONS

3 EXECUTIVE SUMMARY

2.6 LIMITATIONS

FIGURE 9 GLOBAL VIDEO STREAMING SOFTWARE MARKET, 2019–2028 (USD MILLION)

FIGURE 10 FASTEST-GROWING SEGMENTS IN VIDEO STREAMING SOFTWARE MARKET, 2023–2028

FIGURE 11 SOLUTIONS SEGMENT TO HOLD LARGER MARKET SIZE DURING FORECAST PERIOD

FIGURE 12 TRANSCODING & PROCESSING SEGMENT TO HOLD LARGEST MARKET SIZE DURING FORECAST PERIOD

FIGURE 13 VIDEO-ON-DEMAND STREAMING SEGMENT TO HOLD LARGER MARKET SIZE DURING FORECAST PERIOD

FIGURE 14 CLOUD SEGMENT TO GROW AT HIGHER CAGR DURING FORECAST PERIOD

FIGURE 15 OVER-THE-TOP DELIVERY CHANNEL TO ACCOUNT FOR LARGEST MARKET SIZE DURING FORECAST PERIOD

FIGURE 16 SUBSCRIPTION-BASED MONETIZATION MODEL TO HOLD LARGEST MARKET SHARE DURING FORECAST PERIOD

FIGURE 17 TOP VERTICALS IN VIDEO STREAMING SOFTWARE MARKET FIGURE 18 VIDEO STREAMING SOFTWARE MARKET: REGIONAL SNAPSHOT

4 PREMIUM INSIGHTS

4.1 OVERVIEW OF VIDEO STREAMING SOFTWARE MARKET FIGURE 19 INCREASING DEMAND FOR VIDEO STREAMING SERVICES TO DRIVE MARKET GROWTH

4.2 VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023 VS. 2028 FIGURE 20 SOLUTIONS SEGMENT TO ACCOUNT FOR LARGER MARKET SHARE



DURING FORECAST PERIOD

4.3 VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2023 VS. 2028

FIGURE 21 VIDEO-ON-DEMAND STREAMING TYPE SEGMENT TO ACCOUNT FOR LARGER MARKET SHARE DURING FORECAST PERIOD

4.4 VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023 VS. 2028

FIGURE 22 CLOUD SEGMENT TO ACCOUNT FOR LARGER MARKET SHARE DURING FORECAST PERIOD

4.5 VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023 VS. 2028

FIGURE 23 OTT SEGMENT TO ACCOUNT FOR LARGEST MARKET SHARE DURING FORECAST PERIOD

4.6 VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023 VS. 2028

FIGURE 24 SUBSCRIPTION-BASED SEGMENT TO ACCOUNT FOR LARGEST MARKET SHARE DURING FORECAST PERIOD

4.7 VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 FIGURE 25 MEDIA & ENTERTAINMENT SEGMENT TO ACCOUNT FOR LARGEST MARKET SHARE DURING FORECAST PERIOD

4.8 VIDEO STREAMING SOFTWARE MARKET: REGIONAL SCENARIO, 2023–2028 FIGURE 26 ASIA PACIFIC TO EMERGE AS BEST MARKET FOR INVESTMENT IN NEXT FIVE YEARS

5 MARKET OVERVIEW AND INDUSTRY TRENDS

5.1 INTRODUCTION

5.2 MARKET DYNAMICS

FIGURE 27 MARKET DYNAMICS: VIDEO STREAMING SOFTWARE MARKET 5.2.1 DRIVERS

5.2.1.1 Increasing penetration of mobile devices and internet users

FIGURE 28 NUMBER OF INTERNET USERS, 2018-2022 (MILLION)

5.2.1.2 Growing demand for VoD streaming

FIGURE 29 AVERAGE REVENUE PER USER, BY SEGMENT, 2018-2022

5.2.1.3 Technological advancements in digital media industry

5.2.1.4 Growing need for transcoding to deliver videos to maximum end users

FIGURE 30 CODECS USED BY DEVELOPERS

5.2.1.5 Increase in demand for high-quality videos

5.2.1.6 Advancement in AI to foster demand for video streaming software



5.2.2 RESTRAINTS

5.2.2.1 High content creation cost and threat of content piracy

FIGURE 31 ESTIMATED REVENUE LOSS FOR US PAY-TV INDUSTRY FROM PIRACY AND ACCOUNT SHARING

- 5.2.2.2 Network connectivity and infrastructure issues
- 5.2.3 OPPORTUNITIES
- 5.2.3.1 Growing preference for online streaming services over traditional TV

FIGURE 32 STREAMING VIEWERSHIP SURPASSES CABLE TV IN US

- 5.2.3.2 Optimization of network bandwidth
- 5.2.3.3 Growth in demand for real-time video services

FIGURE 33 GAMING DRIVES LIVE STREAMING

- 5.2.3.4 Emergence of 6G technology to boost video streaming software growth
- 5.2.4 CHALLENGES
 - 5.2.4.1 Growing threat of video content security and privacy
- 5.2.4.2 Poor internet speed to reduce quality of service

FIGURE 34 BUFFERING EVENT DECREASES HAPPINESS AND FOCUS

- 5.2.4.3 Concerns related to compatibility
- 5.3 CASE STUDY ANALYSIS
- 5.3.1 CASE STUDY 1: APPLICATION WITH DIRECT ACCESS TO DIFFERENT WEB-BASED SERVICES
- 5.3.2 CASE STUDY 2: UNITEN CHOSE PANOPTO'S VIDEO PLATFORM FOR ITS EASY RECORDING, STABLE LIVE STREAMING, AND ABILITY TO INTEGRATE WITH MOODLE
- 5.3.3 CASE STUDY 3: CONVEYING UNIQUE TOPGOLF EXPERIENCE THROUGH VIDEO
 - 5.3.4 CASE STUDY 4: ENGAGING AUDIENCE WORLDWIDE
 - 5.3.5 CASE STUDY 5: HIGH-QUALITY VIEWING EXPERIENCE
- 5.4 SUPPLY CHAIN ANALYSIS
- FIGURE 35 VIDEO STREAMING SOFTWARE MARKET: SUPPLY CHAIN
- 5.5 ECOSYSTEM ANALYSIS
- FIGURE 36 VIDEO STREAMING SOFTWARE MARKET: ECOSYSTEM ANALYSIS
- 5.6 TECHNOLOGICAL ANALYSIS
 - 5.6.1 MACHINE LEARNING
 - 5.6.2 ARTIFICIAL INTELLIGENCE
 - 5.6.3 VIDEO COMPRESSION
 - 5.6.4 ADAPTIVE BITRATE STREAMING
 - 5.6.5 CONTENT DELIVERY NETWORKS (CDNS)
 - 5.6.6 DIGITAL RIGHTS MANAGEMENT (DRM)
 - 5.6.7 STREAMING PROTOCOLS



5.7 PRICING ANALYSIS

5.7.1 AVERAGE SELLING PRICE TRENDS OF KEY PLAYERS

TABLE 4 VIDEO STREAMING SOFTWARE MARKET: PRICING ANALYSIS, BY VENDOR

TABLE 5 VIDEO STREAMING SOFTWARE MARKET: AVERAGE SELLING PRICING ANALYSIS, BY TYPE

5.8 PATENT ANALYSIS

FIGURE 37 NUMBER OF PATENTS PUBLISHED, 2012–2022

FIGURE 38 TOP FIVE PATENT OWNERS (GLOBAL)

TABLE 6 TOP 10 PATENT APPLICANTS (US)

TABLE 7 VIDEO STREAMING SOFTWARE MARKET: PATENTS

5.9 PORTER'S FIVE FORCES ANALYSIS

FIGURE 39 VIDEO STREAMING SOFTWARE MARKET: PORTER'S FIVE FORCES ANALYSIS

TABLE 8 VIDEO STREAMING SOFTWARE MARKET: PORTER'S FIVE FORCES ANALYSIS

- 5.9.1 THREAT OF NEW ENTRANTS
- 5.9.2 THREAT OF SUBSTITUTES
- 5.9.3 BARGAINING POWER OF SUPPLIERS
- 5.9.4 BARGAINING POWER OF BUYERS
- 5.9.5 INTENSITY OF COMPETITIVE RIVALRY
- 5.10 TARIFF AND REGULATORY LANDSCAPE
 - 5.10.1 NORTH AMERICA
 - 5.10.2 EUROPE
 - 5.10.3 ASIA PACIFIC
 - 5.10.4 MIDDLE EAST AND SOUTH AFRICA
 - 5.10.5 LATIN AMERICA
- 5.11 KEY CONFERENCES AND EVENTS IN 2023 & 2024

TABLE 9 VIDEO STREAMING SOFTWARE MARKET: KEY CONFERENCES AND EVENTS IN 2023 & 2024

5.12 TRENDS/DISRUPTIONS IMPACTING BUYERS

FIGURE 40 VIDEO STREAMING SOFTWARE MARKET: TRENDS/DISRUPTIONS IMPACTING BUYERS

- 5.13 KEY STAKEHOLDERS & BUYING CRITERIA
 - 5.13.1 KEY STAKEHOLDERS IN BUYING PROCESS

FIGURE 41 INFLUENCE OF STAKEHOLDERS ON BUYING PROCESS FOR END USERS

TABLE 10 INFLUENCE OF STAKEHOLDERS ON BUYING PROCESS FOR END USERS (%)



5.13.2 BUYING CRITERIA FIGURE 42 KEY BUYING CRITERIA FOR END USERS TABLE 11 KEY BUYING CRITERIA FOR END USERS

6 VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT

6.1 INTRODUCTION

FIGURE 43 SERVICES SEGMENT TO GROW AT HIGHER CAGR DURING FORECAST PERIOD

6.1.1 COMPONENT: VIDEO STREAMING SOFTWARE MARKET DRIVERS TABLE 12 VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 13 VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 14 COMPONENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 15 COMPONENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2 SOLUTIONS

6.2.1 VIDEO STREAMING SOLUTIONS TO MANAGE ALL ACTIVITIES, FROM CAPTURING TO INGESTION AND FINAL DELIVERY

FIGURE 44 VIDEO ANALYTICS SEGMENT TO RECORD HIGHEST CAGR DURING FORECAST PERIOD

TABLE 16 VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 17 VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2023–2028 (USD MILLION)

TABLE 18 SOLUTIONS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 19 SOLUTIONS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.2 TRANSCODING & PROCESSING

6.2.2.1 Transcoding & processing to enable delivery of high-quality video content to viewers

TABLE 20 TRANSCODING & PROCESSING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 21 TRANSCODING & PROCESSING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.3 VIDEO MANAGEMENT SOFTWARE



6.2.3.1 Video management software to enable users to manage video content TABLE 22 VIDEO MANAGEMENT SOFTWARE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 23 VIDEO MANAGEMENT SOFTWARE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.4 VIDEO DISTRIBUTION

6.2.4.1 Organizations to deliver high-quality video content to large audience in realtime

TABLE 24 VIDEO DISTRIBUTION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 25 VIDEO DISTRIBUTION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.5 VIDEO ANALYTICS

6.2.5.1 Video analytics to optimize video content and delivery

TABLE 26 VIDEO ANALYTICS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 27 VIDEO ANALYTICS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.6 VIDEO SECURITY

6.2.6.1 Video security measures to protect against theft, piracy, and unauthorized access

TABLE 28 VIDEO SECURITY: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 29 VIDEO SECURITY: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.2.7 OTHER SOLUTIONS

TABLE 30 OTHER SOLUTIONS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 31 OTHER SOLUTIONS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3 SERVICES

6.3.1 VIDEO STREAMING SOFTWARE SERVICES TO PROVIDE USERS WITH TOOLS AND FEATURES TO DELIVER HIGH-QUALITY VIDEO CONTENT FIGURE 45 MANAGED SERVICES SEGMENT TO GROW AT HIGHER CAGR DURING FORECAST PERIOD

TABLE 32 VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2019–2022 (USD MILLION)

TABLE 33 VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2023–2028 (USD MILLION)



TABLE 34 SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 35 SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3.2 PROFESSIONAL SERVICES

6.3.2.1 Professional services to enable businesses to integrate their video streaming software with other systems

TABLE 36 PROFESSIONAL SERVICES MARKET, BY TYPE, 2019–2022 (USD MILLION)

TABLE 37 PROFESSIONAL SERVICES MARKET, BY TYPE, 2023–2028 (USD MILLION)

TABLE 38 PROFESSIONAL SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 39 PROFESSIONAL SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3.2.2 Integration & implementation

6.3.2.2.1 Integration & implementation services to help users maximize value of video streaming software investment

TABLE 40 INTEGRATION & IMPLEMENTATION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 41 INTEGRATION & IMPLEMENTATION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3.2.3 Consulting

6.3.2.3.1 Consulting services to help businesses in video streaming software industry to stay competitive

TABLE 42 CONSULTING SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION

TABLE 43 CONSULTING SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3.2.4 Support & maintenance

6.3.2.4.1 Support & maintenance services to ensure reliable and secure operation of video streaming software

TABLE 44 SUPPORT & MAINTENANCE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 45 SUPPORT & MAINTENANCE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

6.3.3 MANAGED SERVICES

6.3.3.1 Managed services providers to monitor and optimize system performance TABLE 46 MANAGED SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY



REGION, 2019–2022 (USD MILLION)

TABLE 47 MANAGED SERVICES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

7 VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE

7.1 INTRODUCTION

FIGURE 46 LIVE STREAMING SEGMENT TO GROW AT HIGHER RATE DURING FORECAST PERIOD

7.1.1 STREAMING TYPE: VIDEO STREAMING SOFTWARE MARKET DRIVERS TABLE 48 STREAMING TYPE: VIDEO STREAMING SOFTWARE MARKET, 2019–2022 (USD MILLION)

TABLE 49 STREAMING TYPE: VIDEO STREAMING SOFTWARE MARKET, 2023–2028 (USD MILLION)

TABLE 50 STREAMING TYPE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 51 STREAMING TYPE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

7.2 LIVE STREAMING

7.2.1 LIVE STREAMING TO PROVIDE UNIQUE OPPORTUNITY FOR VIEWERS AND CONTENT CREATORS

TABLE 52 LIVE STREAMING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 53 LIVE STREAMING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

7.3 VIDEO-ON-DEMAND STREAMING

7.3.1 INCREASING NEED FOR VIDEO STREAMING TO BOOST GROWTH OF VIDEO-ON-DEMAND SOLUTION

TABLE 54 VIDEO-ON-DEMAND STREAMING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 55 VIDEO-ON-DEMAND STREAMING: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

8 VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE

8.1 INTRODUCTION

FIGURE 47 CLOUD DEPLOYMENT MODE TO GROW AT HIGHER CAGR DURING FORECAST PERIOD

8.1.1 DEPLOYMENT MODE: VIDEO STREAMING SOFTWARE MARKET DRIVERS



TABLE 56 VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 57 VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

TABLE 58 DEPLOYMENT MODE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 59 DEPLOYMENT MODE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

8.2 ON-PREMISES

8.2.1 ON-PREMISES DEPLOYMENT TO BE COST-EFFECTIVE THAN CLOUD-BASED SOLUTIONS

TABLE 60 ON-PREMISES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 61 ON-PREMISES: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

8.3 CLOUD

8.3.1 CLOUD DEPLOYMENT MODE TO DELIVER HIGH-QUALITY VIDEO STREAMING SERVICES TO USERS

TABLE 62 CLOUD: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 63 CLOUD: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

9 VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL

9.1 INTRODUCTION

FIGURE 48 OVER-THE-TOP (OTT) SEGMENT TO GROW AT HIGHEST RATE DURING FORECAST PERIOD

9.1.1 DELIVERY CHANNEL: VIDEO STREAMING SOFTWARE MARKET DRIVERS TABLE 64 VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2019–2022 (USD MILLION)

TABLE 65 VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023–2028 (USD MILLION)

TABLE 66 DELIVERY CHANNEL: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 67 DELIVERY CHANNEL: VIDEO STREAMING SOFTWARE MARKET, 2023–2028 (USD MILLION)

9.2 PAY-TV

9.2.1 DELIVERY OF PAY-TV THROUGH VIDEO STREAMING TO ENABLE



GREATER FLEXIBILITY AND CONVENIENCE FOR VIEWERS

TABLE 68 PAY-TV: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 69 PAY-TV: VIDEO STREAMING SOFTWARE MARKET, 2023–2028 (USD MILLION)

9.3 INTERNET PROTOCOL TV (IPTV)

9.3.1 COST-EFFECTIVENESS AND CUSTOMIZATION OPTIONS BY IPTV TO DRIVE DEMAND

TABLE 70 INTERNET PROTOCOL TV (IPTV): VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 71 INTERNET PROTOCOL TV (IPTV): VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

9.4 OVER-THE-TOP (OTT)

9.4.1 OTT ENSURES A HIGH-QUALITY VIEWING EXPERIENCE FOR USERS TABLE 72 OVER-THE-TOP (OTT): VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 73 OVER-THE-TOP (OTT): VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

10 VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL

10.1 INTRODUCTION

FIGURE 49 SUBSCRIPTION-BASED SEGMENT TO GROW AT HIGHEST RATE DURING FORECAST PERIOD

10.1.1 MONETIZATION MODEL: VIDEO STREAMING SOFTWARE MARKET DRIVERS

TABLE 74 VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 75 VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023–2028 (USD MILLION)

TABLE 76 MONETIZATION MODEL: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 77 MONETIZATION MODEL: VIDEO STREAMING SOFTWARE MARKET, 2023–2028 (USD MILLION)

10.2 SUBSCRIPTION-BASED

10.2.1 DELIVERENCE OF ENHANCED CUSTOMER EXPERIENCE TO FUEL DEMAND FOR SUBSCRIPTION-BASED MONETIZATION MODEL TABLE 78 SUBSCRIPTION-BASED: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)



TABLE 79 SUBSCRIPTION-BASED: VIDEO STREAMING SOFTWARE MARKET, 2023–2028 (USD MILLION)

10.3 ADVERTISING-BASED

10.3.1 HIGHER PENETRATION OF INTERNET AND USE OF MOBILE DEVICES TO DRIVE DEMAND FOR ADVERTISING-BASED MONETIZATION MODEL

TABLE 80 ADVERTISING-BASED: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 81 ADVERTISING-BASED: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

10.4 TRANSACTION-BASED

10.4.1 ATTRACTIVE VIDEO PACKAGES TO BOOST DEMAND FOR TRANSACTION-BASED MONETIZATION MODEL

TABLE 82 TRANSACTION-BASED: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 83 TRANSACTION-BASED: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11 VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL

11.1 INTRODUCTION

FIGURE 50 MEDIA & ENTERTAINMENT VERTICAL TO DOMINATE MARKET DURING FORECAST PERIOD

11.1.1 VERTICALS: VIDEO STREAMING SOFTWARE MARKET DRIVERS TABLE 84 VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2019–2022 (USD MILLION)

TABLE 85 VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 (USD MILLION)

TABLE 86 VERTICAL: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 87 VERTICAL: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.2 MEDIA & ENTERTAINMENT

11.2.1 ABILITY TO SELECT CONTENT AS PER ONE'S INTEREST TO DRIVE GROWTH

TABLE 88 MEDIA & ENTERTAINMENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 89 MEDIA & ENTERTAINMENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.3 BFSI



11.3.1 VIDEO STREAMING SOFTWARE TO ENABLE BETTER CUSTOMER SERVICE, AND REACH WIDER AUDIENCE THROUGH MARKETING EFFORTS TABLE 90 BFSI: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 91 BFSI: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.4 ACADEMIA & EDUCATION

11.4.1 PROLIFERATION OF ELEARNING AND SMART EDUCATION SYSTEM TO DRIVE GROWTH

TABLE 92 ACADEMIA & EDUCATION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 93 ACADEMIA & EDUCATION: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.5 HEALTHCARE

11.5.1 HEALTHCARE INDUSTRY TO ADOPT VIDEO STREAMING SERVICES TO IMPROVE PATIENT CARE, INCREASE EFFICIENCY, AND REDUCE COSTS TABLE 94 HEALTHCARE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 95 HEALTHCARE: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.6 GOVERNMENT

11.6.1 USE OF VIDEO STREAMING SERVICES IN LIVE EVENTS, CONFERENCES, AND PUBLIC EDUCATION

TABLE 96 GOVERNMENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 97 GOVERNMENT: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

11.7 OTHER VERTICALS

TABLE 98 OTHER VERTICALS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022 (USD MILLION)

TABLE 99 OTHER VERTICALS: VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

12 VIDEO STREAMING SOFTWARE MARKET, BY REGION

12.1 INTRODUCTION

FIGURE 51 NORTH AMERICA TO ACCOUNT FOR LARGEST MARKET SHARE DURING FORECAST PERIOD

TABLE 100 VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2019–2022



(USD MILLION)

TABLE 101 VIDEO STREAMING SOFTWARE MARKET, BY REGION, 2023–2028 (USD MILLION)

12.2 NORTH AMERICA

12.2.1 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET DRIVERS

12.2.2 NORTH AMERICA: RECESSION IMPACT

FIGURE 52 NORTH AMERICA: MARKET SNAPSHOT

TABLE 102 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 103 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 104 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 105 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2023–2028 (USD MILLION)

TABLE 106 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2019–2022 (USD MILLION)

TABLE 107 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2023–2028 (USD MILLION)

TABLE 108 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2019–2022 (USD MILLION)

TABLE 109 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2023–2028 (USD MILLION)

TABLE 110 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2019–2022 (USD MILLION)

TABLE 111 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2023–2028 (USD MILLION)

TABLE 112 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 113 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

TABLE 114 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2019–2022 (USD MILLION)

TABLE 115 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023–2028 (USD MILLION)

TABLE 116 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 117 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023–2028 (USD MILLION)



TABLE 118 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2019–2022 (USD MILLION)

TABLE 119 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 (USD MILLION)

TABLE 120 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2019–2022 (USD MILLION)

TABLE 121 NORTH AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2023–2028 (USD MILLION)

12.2.3 US

12.2.3.1 Presence of several video streaming software providers to drive market TABLE 122 US: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 123 US: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 124 US: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 125 US: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.2.4 CANADA

12.2.4.1 Government initiatives and security advancements to fuel adoption of video streaming software services

TABLE 126 CANADA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 127 CANADA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 128 CANADA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 129 CANADA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.3 EUROPE

12.3.1 EUROPE: VIDEO STREAMING SOFTWARE MARKET DRIVERS

12.3.2 EUROPE: RECESSION IMPACT

TABLE 130 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 131 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 132 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 133 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION,



2023-2028 (USD MILLION)

TABLE 134 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE,

2019-2022 (USD MILLION)

TABLE 135 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE,

2023-2028 (USD MILLION)

TABLE 136 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY

PROFESSIONAL SERVICE, 2019–2022 (USD MILLION)

TABLE 137 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY

PROFESSIONAL SERVICE, 2023–2028 (USD MILLION)

TABLE 138 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING

TYPE, 2019-2022 (USD MILLION)

TABLE 139 EUROPE: VIDEO STREAMING SOFTWARE MARKET. BY STREAMING

TYPE, 2023–2028 (USD MILLION)

TABLE 140 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT

MODE, 2019-2022 (USD MILLION)

TABLE 141 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT

MODE, 2023-2028 (USD MILLION)

TABLE 142 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY

CHANNEL, 2019–2022 (USD MILLION)

TABLE 143 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY

CHANNEL, 2023-2028 (USD MILLION)

TABLE 144 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY

MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 145 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY

MONETIZATION MODEL, 2023–2028 (USD MILLION)

TABLE 146 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL,

2019-2022 (USD MILLION)

TABLE 147 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL,

2023-2028 (USD MILLION)

TABLE 148 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY,

2019-2022 (USD MILLION)

TABLE 149 EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY,

2023–2028 (USD MILLION)

12.3.3 UK

12.3.3.1 Changing content consumption behavior to drive demand for OTT services

segment

TABLE 150 UK: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT,

2019-2022 (USD MILLION)

TABLE 151 UK: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT,



2023-2028 (USD MILLION)

TABLE 152 UK: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT

MODE, 2019–2022 (USD MILLION)

TABLE 153 UK: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT

MODE, 2023-2028 (USD MILLION)

12.3.4 GERMANY

12.3.4.1 Increasing digitalization to fuel growth of video streaming software services

TABLE 154 GERMANY: VIDEO STREAMING SOFTWARE MARKET, BY

COMPONENT, 2019-2022 (USD MILLION)

TABLE 155 GERMANY: VIDEO STREAMING SOFTWARE MARKET, BY

COMPONENT, 2023-2028 (USD MILLION)

TABLE 156 GERMANY: VIDEO STREAMING SOFTWARE MARKET, BY

DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 157 GERMANY: VIDEO STREAMING SOFTWARE MARKET, BY

DEPLOYMENT MODE, 2023-2028 (USD MILLION)

12.3.5 FRANCE

12.3.5.1 Government initiatives to support adoption of cloud technologies

TABLE 158 FRANCE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 159 FRANCE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 160 FRANCE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 161 FRANCE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.3.6 ITALY

12.3.6.1 Companies to provide variety of services to attract and retain subscribers TABLE 162 ITALY: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 163 ITALY: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 164 ITALY: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 165 ITALY: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.3.7 SPAIN

12.3.7.1 Increasing technological advancements and digitalization to drive market growth

TABLE 166 SPAIN: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT,



2019-2022 (USD MILLION)

TABLE 167 SPAIN: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 168 SPAIN: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 169 SPAIN: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.3.8 REST OF EUROPE

TABLE 170 REST OF EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 171 REST OF EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 172 REST OF EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 173 REST OF EUROPE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.4 ASIA PACIFIC

12.4.1 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET DRIVERS 12.4.2 ASIA PACIFIC: RECESSION IMPACT

FIGURE 53 ASIA PACIFIC: REGIONAL SNAPSHOT

TABLE 174 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 175 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 176 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 177 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2023–2028 (USD MILLION)

TABLE 178 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2019–2022 (USD MILLION)

TABLE 179 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2023–2028 (USD MILLION)

TABLE 180 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2019–2022 (USD MILLION)

TABLE 181 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2023–2028 (USD MILLION)

TABLE 182 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2019–2022 (USD MILLION)

TABLE 183 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY



STREAMING TYPE, 2023–2028 (USD MILLION)

TABLE 184 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 185 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

TABLE 186 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2019–2022 (USD MILLION)

TABLE 187 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023–2028 (USD MILLION)

TABLE 188 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 189 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023–2028 (USD MILLION)

TABLE 190 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2019–2022 (USD MILLION)

TABLE 191 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 (USD MILLION)

TABLE 192 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2019–2022 (USD MILLION)

TABLE 193 ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2023–2028 (USD MILLION)

12.4.3 CHINA

12.4.3.1 Increasing digital transformation to fuel market growth

TABLE 194 CHINA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 195 CHINA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 196 CHINA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 197 CHINA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.4.4 JAPAN

12.4.4.1 Rising demand for video streaming services to drive market

TABLE 198 JAPAN: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 199 JAPAN: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 200 JAPAN: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)



TABLE 201 JAPAN: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.4.5 INDIA

12.4.5.1 Growing usage of OTT to drive demand for video streaming software TABLE 202 INDIA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 203 INDIA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 204 INDIA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 205 INDIA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.4.6 REST OF ASIA PACIFIC

TABLE 206 REST OF ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 207 REST OF ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 208 REST OF ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 209 REST OF ASIA PACIFIC: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.5 MIDDLE EAST & AFRICA

12.5.1 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET DRIVERS

12.5.2 MIDDLE EAST & AFRICA: RECESSION IMPACT

TABLE 210 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 211 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 212 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 213 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2023–2028 (USD MILLION)

TABLE 214 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2019–2022 (USD MILLION)

TABLE 215 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2023–2028 (USD MILLION)

TABLE 216 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2019–2022 (USD MILLION)



TABLE 217 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2023–2028 (USD MILLION)

TABLE 218 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2019–2022 (USD MILLION)

TABLE 219 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2023–2028 (USD MILLION)

TABLE 220 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 221 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

TABLE 222 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2019–2022 (USD MILLION)

TABLE 223 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023–2028 (USD MILLION)

TABLE 224 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 225 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023–2028 (USD MILLION)

TABLE 226 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2019–2022 (USD MILLION)

TABLE 227 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 (USD MILLION)

TABLE 228 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2019–2022 (USD MILLION)

TABLE 229 MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2023–2028 (USD MILLION)

12.5.3 KSA

12.5.3.1 Use of internet to watch TV and video content to propel growth of video streaming solutions and services

TABLE 230 KSA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 231 KSA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 232 KSA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 233 KSA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.5.4 UAE

12.5.4.1 Government initiatives to offer opportunities for adoption of video streaming



software solutions

TABLE 234 UAE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 235 UAE: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 236 UAE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 237 UAE: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.5.5 SOUTH AFRICA

12.5.5.1 High adoption of cloud services by startups to boost market

TABLE 238 SOUTH AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 239 SOUTH AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 240 SOUTH AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 241 SOUTH AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.5.6 REST OF MIDDLE EAST & AFRICA

TABLE 242 REST OF MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 243 REST OF MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 244 REST OF MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 245 REST OF MIDDLE EAST & AFRICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.6 LATIN AMERICA

12.6.1 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET DRIVERS 12.6.2 LATIN AMERICA: RECESSION IMPACT

TABLE 246 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 247 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 248 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2019–2022 (USD MILLION)

TABLE 249 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SOLUTION, 2023–2028 (USD MILLION)



TABLE 250 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2019–2022 (USD MILLION)

TABLE 251 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY SERVICE, 2023–2028 (USD MILLION)

TABLE 252 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2019–2022 (USD MILLION)

TABLE 253 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY PROFESSIONAL SERVICE, 2023–2028 (USD MILLION)

TABLE 254 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2019–2022 (USD MILLION)

TABLE 255 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY STREAMING TYPE, 2023–2028 (USD MILLION)

TABLE 256 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 257 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

TABLE 258 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2019–2022 (USD MILLION)

TABLE 259 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DELIVERY CHANNEL, 2023–2028 (USD MILLION)

TABLE 260 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2019–2022 (USD MILLION)

TABLE 261 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY MONETIZATION MODEL, 2023–2028 (USD MILLION)

TABLE 262 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2019–2022 (USD MILLION)

TABLE 263 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY VERTICAL, 2023–2028 (USD MILLION)

TABLE 264 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2019–2022 (USD MILLION)

TABLE 265 LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COUNTRY, 2023–2028 (USD MILLION)

12.6.3 BRAZIL

12.6.3.1 Presence of major video streaming players to accelerate market

TABLE 266 BRAZIL: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 267 BRAZIL: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 268 BRAZIL: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT



MODE, 2019-2022 (USD MILLION)

TABLE 269 BRAZIL: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.6.4 MEXICO

12.6.4.1 Major digital transformation in mobile industry to drive market

TABLE 270 MEXICO: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 271 MEXICO: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 272 MEXICO: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 273 MEXICO: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.6.5 ARGENTINA

12.6.5.1 Rapid transformation from offline to online video content for entertainment and information to drive growth

TABLE 274 ARGENTINA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 275 ARGENTINA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 276 ARGENTINA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 277 ARGENTINA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

12.6.6 REST OF LATIN AMERICA

TABLE 278 REST OF LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2019–2022 (USD MILLION)

TABLE 279 REST OF LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY COMPONENT, 2023–2028 (USD MILLION)

TABLE 280 REST OF LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2019–2022 (USD MILLION)

TABLE 281 REST OF LATIN AMERICA: VIDEO STREAMING SOFTWARE MARKET, BY DEPLOYMENT MODE, 2023–2028 (USD MILLION)

13 COMPETITIVE LANDSCAPE

13.1 INTRODUCTION

13.2 STRATEGIES ADOPTED BY KEY PLAYERS

13.3 MARKET SHARE ANALYSIS



TABLE 282 MARKET SHARE OF KEY VENDORS IN 2022

FIGURE 54 VIDEO STREAMING SOFTWARE MARKET: MARKET SHARE ANALYSIS

13.4 HISTORICAL REVENUE ANALYSIS OF TOP VENDORS

FIGURE 55 HISTORICAL REVENUE ANALYSIS, 2018–2022 (USD MILLION)

13.5 COMPANY FINANCIAL METRICS

FIGURE 56 TRADING COMPARABLES (EV/ CY25E EBITDA)

13.6 GLOBAL SNAPSHOT OF KEY MARKET PARTICIPANTS

FIGURE 57 VIDEO STREAMING SOFTWARE MARKET: GLOBAL SNAPSHOT OF

KEY MARKET PARTICIPANTS. 2022

13.7 KEY COMPANY EVALUATION QUADRANT

FIGURE 58 COMPANY EVALUATION MATRIX FOR KEY PLAYERS: CRITERIA

WEIGHTAGE

13.7.1 STARS

13.7.2 EMERGING LEADERS

13.7.3 PERVASIVE PLAYERS

13.7.4 PARTICIPANTS

FIGURE 59 COMPANY EVALUATION QUADRANT FOR KEY PLAYERS

TABLE 283 OVERALL COMPANY FOOTPRINT FOR KEY PLAYERS

13.8 EVALUATION QUADRANT FOR STARTUPS/SMES, 2022

FIGURE 60 EVALUATION MATRIX FOR STARTUPS/SMES: CRITERIA WEIGHTAGE

13.8.1 RESPONSIVE COMPANIES

13.8.2 PROGRESSIVE COMPANIES

13.8.3 DYNAMIC COMPANIES

13.8.4 STARTING BLOCKS

FIGURE 61 EVALUATION QUADRANT FOR STARTUPS/SMES

TABLE 284 OVERALL COMPANY FOOTPRINT FOR STARTUPS/SMES

13.8.5 COMPETITIVE BENCHMARKING OF STARTUPS/SMES

TABLE 285 DETAILED LIST OF KEY STARTUPS/SMES

13.9 KEY MARKET DEVELOPMENTS

TABLE 286 VIDEO STREAMING SOFTWARE MARKET: PRODUCT LAUNCHES AND

ENHANCEMENTS, 2019-2023

TABLE 287 VIDEO STREAMING SOFTWARE MARKET: DEALS, 2018–2023

14 COMPANY PROFILES

14.1 INTRODUCTION

(Business Overview, Products/Solutions/Services offered, Recent Developments, MnM View)*

14.2 MAJOR PLAYERS



14.2.1 IBM

TABLE 288 IBM: BUSINESS OVERVIEW FIGURE 62 IBM: COMPANY SNAPSHOT

TABLE 289 IBM: PRODUCTS/SERVICES OFFERED

TABLE 290 IBM: PRODUCT LAUNCHES AND ENHANCEMENTS

TABLE 291 IBM: DEALS 14.2.2 BRIGHTCOVE

TABLE 292 BRIGHTCOVE: BUSINESS OVERVIEW FIGURE 63 BRIGHTCOVE: COMPANY SNAPSHOT

TABLE 293 BRIGHTCOVE: PRODUCTS/SERVICES OFFERED

TABLE 294 BRIGHTCOVE: PRODUCT LAUNCHES AND ENHANCEMENTS

TABLE 295 BRIGHTCOVE: DEALS

14.2.3 KALTURA

TABLE 296 KALTURA: BUSINESS OVERVIEW FIGURE 64 KALTURA: COMPANY SNAPSHOT

TABLE 297 KALTURA: PRODUCTS/SERVICES OFFERED

TABLE 298 KALTURA: PRODUCT LAUNCHES & ENHANCEMENTS

TABLE 299 KALTURA: DEALS

14.2.4 HAIVISION

TABLE 300 HAIVISION: BUSINESS OVERVIEW FIGURE 65 HAIVISION: COMPANY SNAPSHOT

TABLE 301 HAIVISION: PRODUCTS/SERVICES OFFERED

TABLE 302 HAIVISION: PRODUCT LAUNCHES AND ENHANCEMENTS

TABLE 303 HAIVISION: DEALS

14.2.5 PANOPTO

TABLE 304 PANOPTO: BUSINESS OVERVIEW

TABLE 305 PANOPTO: PRODUCTS/SERVICES OFFERED

TABLE 306 PANOPTO: PRODUCT LAUNCHES AND ENHANCEMENTS

TABLE 307 PANOPTO: DEALS

14.2.6 VIMEO

TABLE 308 VIMEO: BUSINESS OVERVIEW FIGURE 66 VIMEO: COMPANY SNAPSHOT

TABLE 309 VIMEO INC.: PRODUCTS/SERVICES OFFERED

TABLE 310 VIMEO: PRODUCT LAUNCHES & ENHANCEMENTS

TABLE 311 VIMEO: DEALS

14.2.7 VBRICK

TABLE 312 VBRICK: BUSINESS OVERVIEW

TABLE 313 VBRICK: PRODUCTS/SERVICES OFFERED

TABLE 314 VBRICK: PRODUCT LAUNCHES & ENHANCEMENTS



TABLE 315 VBRICK: DEALS

14.2.8 QUMU

TABLE 316 QUMU: BUSINESS OVERVIEW FIGURE 67 QUMU: COMPANY SNAPSHOT

TABLE 317 QUMU: PRODUCTS/SERVICES OFFERED

TABLE 318 QUMU: PRODUCT LAUNCHES & ENHANCEMENTS

TABLE 319 QUMU: DEALS 14.2.9 SONIC FOUNDRY

TABLE 320 SONIC FOUNDRY: BUSINESS OVERVIEW FIGURE 68 SONIC FOUNDRY: COMPANY SNAPSHOT

TABLE 321 SONIC FOUNDRY: PRODUCTS/SERVICES OFFERED

TABLE 322 SONIC FOUNDRY: PRODUCT LAUNCHES & ENHANCEMENTS

TABLE 323 SONIC FOUNDRY: DEALS

14.2.10 AKAMAI

TABLE 324 AKAMAI: BUSINESS OVERVIEW FIGURE 69 AKAMAI: COMPANY SNAPSHOT

TABLE 325 AKAMAI: PRODUCTS/SOLUTIONS OFFERED

TABLE 326 AKAMAI: PRODUCT LAUNCHES AND ENHANCEMENTS

TABLE 327 AKAMAI: DEALS 14.2.11 AGILE CONTENT

TABLE 328 AGILE CONTENT: BUSINESS OVERVIEW

TABLE 329 AGILE CONTENT: PRODUCTS/SERVICES OFFERED

TABLE 330 AGILE CONTENT: PRODUCT LAUNCHES & ENHANCEMENTS

TABLE 331 AGILE CONTENT: DEALS TABLE 332 AGILE CONTENT: OTHERS

14.3 OTHER PLAYERS

14.3.1 MEDIAPLATFORM

14.3.2 EDGIO

14.3.3 DAILYMOTION

14.3.4 NETGEM

14.3.5 VIXY

14.3.6 KINURA

14.3.7 PIKSEL

14.3.8 HIVE STREAMING

14.3.9 BLUE BILLYWIG

14.4 STARTUPS/SMES

14.4.1 SPROUTVIDEO

14.4.2 WOWZA

14.4.3 DACAST



14.4.4 ZIXI

14.4.5 KOLLECTIVE TECHNOLOGY

14.4.6 MUVI

14.4.7 MOVINGIMAGE

14.4.8 VIDIZMO

14.4.9 RAVNUR

14.4.10 USTUDIO

14.4.11 CONTUS TECH

14.4.12 VIDYARD

*Details on Business Overview, Products/Solutions/Services offered, Recent Developments, MnM View might not be captured in case of unlisted companies.

15 ADJACENT/RELATED MARKETS

15.1 INTRODUCTION

15.1.1 RELATED MARKETS

15.1.2 LIMITATIONS

15.2 VIDEO PROCESSING PLATFORM MARKET

TABLE 333 VIDEO PROCESSING PLATFORM MARKET, BY VERTICAL, 2016–2020 (USD MILLION)

TABLE 334 VIDEO PROCESSING PLATFORM MARKET, BY VERTICAL, 2021–2026 (USD MILLION)

TABLE 335 BFSI: VIDEO PROCESSING PLATFORM MARKET, BY REGION,

2016–2020 (USD MILLION)

TABLE 336 BFSI: VIDEO PROCESSING PLATFORM MARKET, BY REGION,

2021-2026 (USD MILLION)

TABLE 337 EDUCATION: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 338 EDUCATION: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 339 GOVERNMENT: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 340 GOVERNMENT: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 341 HEALTHCARE AND LIFE SCIENCES: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 342 HEALTHCARE AND LIFE SCIENCES: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 343 IT AND TELECOMMUNICATIONS: VIDEO PROCESSING PLATFORM



MARKET, BY REGION, 2016-2020 (USD MILLION)

TABLE 344 IT AND TELECOMMUNICATIONS: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 345 MANUFACTURING: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 346 MANUFACTURING: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 347 MEDIA & ENTERTAINMENT: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 348 MEDIA & ENTERTAINMENT: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 349 RETAIL AND CONSUMER GOODS: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 350 RETAIL AND CONSUMER GOODS: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

TABLE 351 OTHER VERTICALS: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2016–2020 (USD MILLION)

TABLE 352 OTHER VERTICALS: VIDEO PROCESSING PLATFORM MARKET, BY REGION, 2021–2026 (USD MILLION)

15.3 VIDEO CONTENT MANAGEMENT SYSTEM MARKET

TABLE 353 VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY INDUSTRY VERTICAL, 2019–2026 (USD MILLION)

TABLE 354 BFSI: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 355 IT AND TELECOM: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 356 HEALTHCARE AND LIFE SCIENCES: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 357 EDUCATION: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 358 MEDIA AND ENTERTAINMENT: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 359 RETAIL AND E-COMMERCE: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 360 OTHER VERTICALS: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 361 VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY REGION, 2019–2026 (USD MILLION)

TABLE 362 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM



MARKET, BY COMPONENT, 2019–2026 (USD MILLION)

TABLE 363 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY SERVICE, 2019–2026 (USD MILLION)

TABLE 364 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY DEPLOYMENT MODE, 2019–2026 (USD MILLION)

TABLE 365 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY APPLICATION, 2019–2026 (USD MILLION)

TABLE 366 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY INDUSTRY VERTICAL, 2019–2026 (USD MILLION)

TABLE 367 NORTH AMERICA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY COUNTRY, 2019–2026 (USD MILLION)

TABLE 368 US: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY COMPONENT, 2019–2026 (USD MILLION)

TABLE 369 US: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY SERVICE, 2019–2026 (USD MILLION)

TABLE 370 US: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY DEPLOYMENT MODE, 2019–2026 (USD MILLION)

TABLE 371 CANADA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY COMPONENT, 2019–2026 (USD MILLION)

TABLE 372 CANADA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET, BY SERVICE, 2019–2026 (USD MILLION)

TABLE 373 CANADA: VIDEO CONTENT MANAGEMENT SYSTEM MARKET SIZE, BY DEPLOYMENT MODE, 2019–2026 (USD MILLION)

16 APPENDIX

- **16.1 DISCUSSION GUIDE**
- 16.2 KNOWLEDGESTORE: MARKETSANDMARKETS' SUBSCRIPTION PORTAL
- **16.3 CUSTOMIZATION OPTIONS**
- **16.4 RELATED REPORTS**
- 16.5 AUTHOR DETAILS



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