

Real-time Bidding Market by Auction Type (Open and Invited), Ad Format (RTB Image and RTB Video), Application (Media & Entertainment, Games, Retail & eCommerce, Travel & Luxury, Mobile Apps), Device (Mobiles, Desktops) and Region - Global Forecast to 2024

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Abstracts

The global real-time bidding (RTB) market size to grow at a Compound Annual Growth Rate (CAGR) of 32.9% during the forecast period

MarketsandMarkets forecasts the global RTB market size to grow from USD 6.6 billion in 2019 to USD 27.2 billion by 2024, at a CAGR of 32.9% during 2019–2024. Major growth factors for the market include rapid increase in the number of smart phone users, and a focus on improved campaign performance and increased RoI. Data privacy policy and regulations of RTB market may restrain the market growth.

The retail and ecommerce application to grow at the highest rate during the forecast period

The RTB market by application covers media and entertianment, games, retail and ecommerce, travel and luxury, mobile apps, and others. These applications are expected to witness high adoption of RTB platforms and solutions to achieve various benefits, such as increased efficiency, higher RoI, and cost effectiveness. Among these, retail and ecommerce is expected to grow at the highest rate, as RTB platform and solutions are effectively being used in the retail and ecommerce to deliver personalized experience to the users, increase campaign efficiency, and create brand awareness.



By ad format, the RTB video segment to grow at a higher CAGR during the forecast period

Based on ad format, the RTB market has RTB Image and RTB Video segments. The RTB video segment is growing at a fast pace, as it is becoming a powerful ad format to engage target audience. RTB video advertisements can be placed across web pages and in mobile applications. The growing time spent by users on watching online contents and surfing internet on mobile and other devices is inspiring various advertisers to invest in the video ad format.

Among regions, APAC to grow at the highest CAGR during the forecast period

The RTB market by region covers North America, Europe, APAC, MEA, and Latin America. APAC is expected to grow at the highest CAGR, owing to the increasing adoption of advanced marketing technologies among enterprises. Major APAC countries, including China, Australia, India, and New Zealand, are expected to record high growth rates. However, APAC demands skilled digital marketing professionals to close the skill gap and adopt new digital technologies for better business operations. The growth in APAC is expected to be driven by the presence of half of the world's mobile users, the highest number of social media users, and increasing internet connection and speed. Whereas, North America is expetced to contribute maximum in the terms of market size during the forecast period. Growth factors for the market in North America inlcude growing use of smartphones and connected devices including connected TV. Also, the time people spent on mobile applications and surfing internet is growing. It is further expected to boost the demand of RTB solutions across the region.

In-depth interviews were conducted with Chief Executive Officers (CEOs), marketing directors, innovation and technology directors, and executives from various key organizations operating in the RTB market.

By Company: Tier I: 17%, Tier II: 40%, and Tier III: 43%

By Designation: C-Level: 52%, Director Level: 30%, and Others: 18%

By Region: North America: 40%, Europe: 25%, APAC: 27%, MEA: 4%, and Latin America: 4%

The report includes the study of the key players offering real time bidding solutions. It

Real-time Bidding Market by Auction Type (Open and Invited), Ad Format (RTB Image and RTB Video), Application...



profiles major vendors including Google (US), WPP plc (UK), Adobe (US), CRITEO ADVERTISING (France), Facebook (US), PubMatic (US), Smaato (US), Yandex (Russia), Salesforce (US), and Rubicon Project (US). It also includes an in-depth competitive analysis of the key real time bidding market players, along with their company profiles, business overviews, product offerings, recent developments, and market strategies.

Research Coverage

The report segments the global RTB market by auction type, ad format, application, device, and regions. The application segment includes media and entertainment, games, retail and eCommerce, travel and luxury, mobile apps, and others (telecom, real estate, education, BFSI, music, social, and politics). The auction type segment comprises open auction and invited auction. The RTB market by ad format has been segmented into RTB Image and RTB Video. The market based on devices is divided into mobiles, desktops, and others (laptops, and tablets). The report covers the RTB market in 5 major regions: North America, Europe, APAC, Middle East and Africa (MEA), and Latin America.

The report would help the market leaders and new entrants in the global RTB market in the following ways:

1. The report segments the market into various subsegments, hence it covers the market comprehensively. It provides the closest approximations of the revenue numbers for the overall market and its subsegments. The market numbers are further split across applications and regions.

2. It helps in understanding the overall growth of the market. It also provides information about key market drivers, restraints, challenges, and opportunities.

3. It helps stakeholders in understanding their competitors better and gaining more insights to strengthen their positions in the market. The study also presents the positioning of the key players based on their product offerings and business strategies.



Contents

1 INTRODUCTION

- 1.1 OBJECTIVES OF THE STUDY
- 1.2 MARKET DEFINITION
- **1.3 MARKET SCOPE**
- **1.3.1 MARKET SEGMENTATION**
- 1.3.2 REGIONS COVERED
- 1.4 YEARS CONSIDERED FOR THE STUDY
- 1.5 CURRENCY CONSIDERED
- 1.6 STAKEHOLDERS

2 RESEARCH METHODOLOGY

- 2.1 RESEARCH DATA
 - 2.1.1 SECONDARY DATA
 - 2.1.2 PRIMARY DATA
 - 2.1.2.1 Breakup of primary participants' profiles
 - 2.1.2.2 Key industry insights
- 2.2 MARKET BREAKUP AND DATA TRIANGULATION
- 2.3 MARKET SIZE ESTIMATION
- 2.3.1 TOP-DOWN APPROACH
- 2.3.2 BOTTOM-UP APPROACH
- 2.4 MARKET FORECAST
- 2.5 ASSUMPTIONS FOR THE STUDY
- 2.6 LIMITATIONS OF THE STUDY

3 EXECUTIVE SUMMARY

4 PREMIUM INSIGHTS

4.1 ATTRACTIVE OPPORTUNITIES IN THE REAL-TIME BIDDING MARKET4.2 REAL-TIME BIDDING MARKET: TOP 3 APPLICATIONS4.3 REAL-TIME BIDDING MARKET: TOP 3 APPLICATIONS AND REGIONS4.4 REAL-TIME BIDDING MARKET, BY APPLICATION

5 MARKET OVERVIEW AND INDUSTRY TRENDS



5.1 INTRODUCTION

5.2 MARKET DYNAMICS

- 5.2.1 DRIVERS
 - 5.2.1.1 Growing internet penetration and increase in the number of smartphone users
 - 5.2.1.2 Improved campaign performance and increased Rol
- 5.2.2 RESTRAINTS
- 5.2.2.1 Data privacy policies and regulations
- 5.2.3 OPPORTUNITIES
 - 5.2.3.1 Increasing use of AI and ML in RTB
- 5.2.3.2 Increasing budgets for digital display advertising
- 5.2.4 CHALLENGES
- 5.2.4.1 Challenges associated with mobile advertisement frauds
- 5.2.4.2 Issues related to transparency
- 5.2.4.3 Concerns related to ad block and skip ad functionality
- 5.3 REGULATORY IMPLICATIONS
 - 5.3.1 GENERAL DATA PROTECTION REGULATION (GDPR)
 - 5.3.2 DATA PROTECTION AUTHORITY (DPA)
 - 5.3.3 INFORMATION TECHNOLOGY (IT) ACT, 2000
- 5.4 REGULATORY ASSOCIATIONS
- 5.4.1 ADVERTISING STANDARDS AUTHORITY (ASA)
- 5.4.2 DIGITAL ADVERTISING ALLIANCE (DAA)
- 5.4.3 EUROPEAN ADVERTISING STANDARDS ALLIANCE (EASA)
- 5.4.4 AUSTRALIAN COMPETITION AND CONSUMER COMMISSION (ACCC)
- 5.4.5 NETWORK ADVERTISING INITIATIVE (NAI)

5.5 USE CASES

- 5.5.1 USE CASE: SCENARIO 1
- 5.5.2 USE CASE: SCENARIO 2
- 5.5.3 USE CASE: SCENARIO 3
- 5.5.4 USE CASE: SCENARIO 4
- 5.5.5 USE CASE: SCENARIO 5

6 REAL-TIME BIDDING MARKET, BY AUCTION TYPE

6.1 INTRODUCTION
6.2 OPEN AUCTION
6.2.1 GROWING TREND OF DIGITAL DISPLAY ADVERTISING TO DRIVE THE
DEMAND FOR OPEN AUCTION
6.3 INVITED AUCTION TO BECOME CRUCIAL IN PROVIDING MORE CONTROL



FOR PUBLISHERS OVER AD INVENTORY

7 REAL-TIME BIDDING MARKET, BY AD FORMAT

7.1 INTRODUCTION

7.2 RTB IMAGE

7.2.1 GROWING DEMAND FOR RTB IMAGE FORMAT TO EFFECTIVELY DELIVER THE ADVERTISING MESSAGE

7.3 RTB VIDEO

7.3.1 RTB VIDEO IS THE MOST POWERFUL WAY TO ENGAGE TARGET AUDIENCE

8 REAL-TIME BIDDING MARKET, BY APPLICATION

8.1 INTRODUCTION

8.2 MEDIA AND ENTERTAINMENT

8.2.1 NEED FOR IMPROVING AD PERFORMANCE AND REDUCING MEDIA WASTAGE TO DRIVE THE MEDIA COMPANIES TO INVEST IN RTB 8.3 GAMES

8.3.1 RTB IS BECOMING A BIGGER PART OF GAMES FOR ADVERTISING 8.4 RETAIL AND ECOMMERCE

8.4.1 REAL-TIME BIDDING TO PROVIDE BETTER TARGETING CAPABILITIES FOR IMPROVING AD PERFORMANCE AND ENGAGING POTENTIAL CUSTOMERS 8.5 TRAVEL AND LUXURY

8.5.1 RTB HELPING TRAVEL AND LUXURY ENTERPRISES TO EFFECTIVELY EXPAND THEIR REACH AND INCREASE THEIR VISIBILITY OF OFFERS 8.6 MOBILE APPS

8.6.1 RTB PROMOTING MOBILE APPS TO USERS BASED ON THEIR INTERESTS 8.7 OTHERS

9 REAL-TIME BIDDING MARKET, BY DEVICE

9.1 INTRODUCTION

9.2 MOBILES

9.2.1 MOBILE DEVICES TO DRIVE THE ADOPTION OF REAL-TIME BIDDING PLATFORMS AND SOLUTIONS

9.3 DESKTOPS

9.3.1 VIDEO ADVERTISING BECOMES A SIGNIFICANT COMPONENT OF DIGITAL ADVERTISING STRATEGY FOR DESKTOPS



9.4 OTHERS

10 REAL-TIME BIDDING MARKET, BY REGION

10.1 INTRODUCTION

10.2 NORTH AMERICA

10.2.1 UNITED STATES

10.2.1.1 Increase in use of internet applications to boost the demand for RTB solutions across the United States

10.2.2 CANADA

10.2.2.1 Increasing focus on digital ad campaigns to fuel the adoption of RTB solutions in Canada

10.3 EUROPE

10.3.1 UNITED KINGDOM

10.3.1.1 Advertisers' increasing focus on digital display advertisement to drive the adoption of RTB platforms and solutions in the United Kingdom

10.3.2 FRANCE

10.3.2.1 Growing focus of advertisers and publishers on the adoption of RTB solutions to drive the growth of RTB market in France

10.3.3 GERMANY

10.3.3.1 Demand for mobile programmatic advertisement to drive the growth of RTB market in Germany

10.3.4 REST OF EUROPE

10.4 ASIA PACIFIC

10.4.1 CHINA

10.4.1.1 Growing internet users and improvements in advertising industry to drive the RTB market

10.4.2 JAPAN

10.4.2.1 Growing investments of RTB solution providers in the region to drive the growth of RTB market in Japan

10.4.3 AUSTRALIA

10.4.3.1 Increasing investments in digital advertising to fuel the adoption of RTB solutions in Australia

10.4.4 REST OF ASIA PACIFIC

10.5 MIDDLE EAST AND AFRICA

10.5.1 UNITED ARAB EMIRATES (UAE)

10.5.1.1 On-the-go marketing fostered by mobile gadgets across marketing channels to boost the adoption of RTB solutions among enterprises in the UAE

10.5.2 ISRAEL



10.5.2.1 Increasing adoption of advanced technologies to fuel the need for RTB technology

10.5.3 REST OF MIDDLE EAST AND AFRICA

10.6 LATIN AMERICA

10.6.1 BRAZIL

10.6.1.1 Emerging technology trends in Brazil to drive the growth of the RTB market in the coming years

10.6.2 MEXICO

10.6.2.1 Improving customer experience throughout the buying journey and identifying effective marketing channels to propel the adoption of RTB solutions in Mexico

10.6.3 REST OF LATIN AMERICA

11 COMPETITIVE LANDSCAPE

11.1 OVERVIEW

11.2 COMPETITIVE LEADERSHIP MAPPING

11.2.1 VISIONARIES

11.2.2 INNOVATORS

- 11.2.3 DYNAMIC DIFFERENTIATORS
- **11.2.4 EMERGING COMPANIES**

11.3 STRENGTH OF PRODUCT PORTFOLIO

11.4 BUSINESS STRATEGY EXCELLENCE

12 COMPANY PROFILES

(Business Overview, Platforms Offered, Recent Developments, SWOT Analysis, and MNM View)* 12.1 GOOGLE 12.2 WPP 12.3 ADOBE 12.4 FACEBOOK 12.5 CRITEO 12.6 SMAATO 12.7 YANDEX 12.8 RUBICON PROJECT 12.9 PUBMATIC 12.10 SALESFORCE 12.11 MEDIAMATH



12.12 MOPUB

12.13 APPNEXUS (A XANDR COMPANY)

12.14 PLATFORM ONE

12.15 VERIZON MEDIA

12.16 MATCH2ONE

*Details on Business Overview, Platforms Offered, Recent Developments, SWOT Analysis, and MNM View might not be captured in case of unlisted companies.

13 APPENDIX

13.1 INSIGHTS OF INDUSTRY EXPERTS
13.2 DISCUSSION GUIDE
13.3 KNOWLEDGE STORE: MARKETSANDMARKETS' SUBSCRIPTION PORTAL
13.4 AVAILABLE CUSTOMIZATIONS
13.5 RELATED REPORTS
13.6 AUTHOR DETAILS



List Of Tables

LIST OF TABLES

TABLE 1 UNITED STATES DOLLAR EXCHANGE RATE, 2015–2017

TABLE 2 FACTOR ANALYSIS

TABLE 3 GLOBAL REAL-TIME BIDDING MARKET SIZE AND GROWTH, 2017–2024 (USD MILLION, Y-O-Y %)

TABLE 4 REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE, 2017–2024 (USD MILLION)

TABLE 5 OPEN AUCTION: REAL-TIME BIDDING MARKET SIZE, BY REGION,2017–2024 (USD MILLION)

TABLE 6 INVITED AUCTION: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 7 REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 8 RTB IMAGE: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 9 RTB VIDEO: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 10 REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 11 MEDIA AND ENTERTAINMENT: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 12 GAMES: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 13 RETAIL AND ECOMMERCE: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 14 TRAVEL AND LUXURY: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 15 MOBILE APPS: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 16 OTHERS: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 17 REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 18 MOBILE: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 19 DESKTOPS: REAL-TIME BIDDING MARKET SIZE, BY REGION,



2017–2024 (USD MILLION)

TABLE 20 OTHERS: REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 21 REAL-TIME BIDDING MARKET SIZE, BY REGION, 2017–2024 (USD MILLION)

TABLE 22 TOTAL MEDIA AD SPENDING IN NORTH AMERICA, 2017–2024 (USD BILLION)

TABLE 23 NORTH AMERICA: REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE, 2017–2024 (USD MILLION)

TABLE 24 NORTH AMERICA: REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 25 NORTH AMERICA: REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 26 NORTH AMERICA: REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 27 NORTH AMERICA: REAL-TIME BIDDING MARKET SIZE, BY COUNTRY, 2017–2024 (USD MILLION)

TABLE 28 TOTAL MEDIA AD SPENDING IN EUROPE, 2017–2024 (USD BILLION) TABLE 29 EUROPE: REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE 2017–2024 (USD MILLION)

TABLE 30 EUROPE: REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 31 EUROPE: REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 32 EUROPE: REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 33 EUROPE: REAL-TIME BIDDING MARKET SIZE, BY COUNTRY, 2017–2024 (USD MILLION)

TABLE 34 TOTAL MEDIA AD SPENDING IN ASIA PACIFIC, 2017–2024 (USD BILLION)

TABLE 35 ASIA PACIFIC: REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE, 2017–2024 (USD MILLION)

TABLE 36 ASIA PACIFIC: REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 37 ASIA PACIFIC: REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 38 ASIA PACIFIC: REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 39 ASIA PACIFIC: REAL-TIME BIDDING MARKET SIZE, BY COUNTRY,



2017-2024 (USD MILLION)

TABLE 40 TOTAL MEDIA AD SPENDING IN MIDDLE EAST AND AFRICA, 2017–2024 (USD BILLION)

TABLE 41 MIDDLE EAST AND AFRICA: REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE, 2017–2024 (USD MILLION)

TABLE 42 MIDDLE EAST AND AFRICA: REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 43 MIDDLE EAST AND AFRICA: REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 44 MIDDLE EAST AND AFRICA: REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 45 MIDDLE EAST AND AFRICA: REAL-TIME BIDDING MARKET SIZE, BY COUNTRY, 2017–2024 (USD MILLION)

TABLE 46 TOTAL MEDIA AD SPENDING IN LATIN AMERICA, 2017–2024 (USD BILLION)

TABLE 47 LATIN AMERICA: REAL-TIME BIDDING MARKET SIZE, BY AUCTION TYPE, 2017–2024 (USD MILLION)

TABLE 48 LATIN AMERICA: REAL-TIME BIDDING MARKET SIZE, BY AD FORMAT, 2017–2024 (USD MILLION)

TABLE 49 LATIN AMERICA: REAL-TIME BIDDING MARKET SIZE, BY APPLICATION, 2017–2024 (USD MILLION)

TABLE 50 LATIN AMERICA: REAL-TIME BIDDING MARKET SIZE, BY DEVICE, 2017–2024 (USD MILLION)

TABLE 51 LATIN AMERICA: REAL-TIME BIDDING MARKET SIZE, BY COUNTRY, 2017–2024 (USD MILLION)



List Of Figures

LIST OF FIGURES

FIGURE 1 GLOBAL REAL-TIME BIDDING MARKET: RESEARCH DESIGN FIGURE 2 REAL-TIME BIDDING MARKET: TOP-DOWN AND BOTTOM-UP APPROACHES

FIGURE 3 NORTH AMERICA TO ACCOUNT FOR THE HIGHEST MARKET SHARE IN 2019

FIGURE 4 REAL-TIME BIDDING MARKET SNAPSHOT, BY AUCTION TYPE, 2018 FIGURE 5 REAL-TIME BIDDING MARKET SNAPSHOT, BY AD FORMAT, 2018 FIGURE 6 REAL-TIME BIDDING MARKET SNAPSHOT, BY APPLICATION, 2018 FIGURE 7 REAL-TIME BIDDING MARKET SNAPSHOT, BY DEVICE, 2018 FIGURE 8 GROWING USE OF SMARTPHONES TO DRIVE THE ADOPTION OF REAL-TIME BIDDING

FIGURE 9 RETAIL AND ECOMMERCE APPLICATION TO HAVE THE HIGHEST CAGR DURING THE FORECAST PERIOD

FIGURE 10 RETAIL AND ECOMMERCE APPLICATION, AND NORTH AMERICA TO ACCOUNT FOR THE HIGHEST MARKET SHARES IN THE REAL-TIME BIDDING MARKET IN 2019

FIGURE 11 RETAIL AND ECOMMERCE APPLICATION TO REGISTER THE HIGHEST MARKET SHARE IN 2019

FIGURE 12 MARKET INVESTMENT SCENARIO: ASIA PACIFIC TO BE THE BEST REGION FOR INVESTMENTS DURING THE FORECAST PERIOD

FIGURE 13 DRIVERS, RESTRAINTS, OPPORTUNITIES, AND CHALLENGES: REAL-TIME BIDDING MARKET

FIGURE 14 MOBILE PHONE INTERNET USER PENETRATION WORLDWIDE (2014–2019)

FIGURE 15 OPEN AUCTION TO GROW AT A HIGHER CAGR DURING THE FORECAST PERIOD

FIGURE 16 RTB VIDEO SEGMENT TO RECORD A HIGHER CAGR DURING THE FORECAST PERIOD

FIGURE 17 RETAIL AND ECOMMERCE APPLICATION TO GROW AT THE HIGHEST CAGR DURING THE FORECAST PERIOD

FIGURE 18 MOBILES SEGMENT TO GROW AT THE HIGHEST CAGR DURING THE FORECAST PERIOD

FIGURE 19 ASIA PACIFIC TO REGISTER THE HIGHEST CAGR DURING THE FORECAST PERIOD

FIGURE 20 JAPAN TO REGISTER THE HIGHEST CAGR DURING THE FORECAST



PERIOD

FIGURE 21 ASIA PACIFIC TO ACCOUNT FOR THE HIGHEST CAGR DURING THE FORECAST PERIOD FIGURE 22 NORTH AMERICA: MARKET SNAPSHOT FIGURE 23 NORTH AMERICA: RETAIL AND ECOMMERCE APPLICATION TO GROW AT THE HIGHEST CAGR DURING THE FORECAST PERIOD FIGURE 24 EUROPE: RETAIL AND ECOMMERCE TO ACCOUNT FOR THE LARGEST MARKET SIZE DURING THE FORECAST PERIOD FIGURE 25 ASIA PACIFIC: MARKET SNAPSHOT FIGURE 26 APAC: RETAIL AND ECOMMERCE TO ACCOUNT FOR THE LARGEST MARKET SIZE DURING THE FORECAST PERIOD FIGURE 27 MIDDLE EAST AND AFRICA: RETAIL AND ECOMMERCE TO ACCOUNT FOR THE LARGEST MARKET SIZE DURING THE FORECAST PERIOD FIGURE 28 LATIN AMERICA: RETAIL AND ECOMMERCE TO ACCOUNT FOR THE LARGEST MARKET SIZE DURING THE FORECAST PERIOD FIGURE 29 REAL-TIME BIDDING MARKET (GLOBAL) COMPETITIVE LEADERSHIP MAPPING, 2019 FIGURE 30 GOOGLE: COMPANY SNAPSHOT FIGURE 31 SWOT ANALYSIS: GOOGLE FIGURE 32 WPP: COMPANY SNAPSHOT FIGURE 34 ADOBE: COMPANY SNAPSHOT FIGURE 35 SWOT ANALYSIS: ADOBE FIGURE 36 FACEBOOK: COMPANY SNAPSHOT FIGURE 37 SWOT ANALYSIS: FACEBOOK FIGURE 38 CRITEO: COMPANY SNAPSHOT FIGURE 39 YANDEX: COMPANY SNAPSHOT FIGURE 40 RUBICON PROJECT: COMPANY SNAPSHOT FIGURE 41 SALESFORCE: COMPANY SNAPSHOT



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